

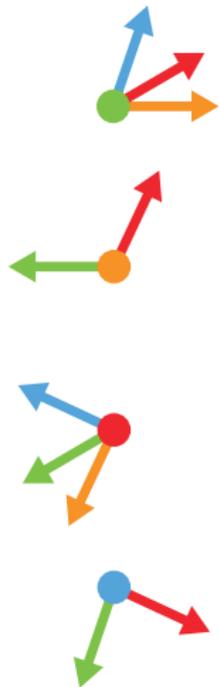
ShapeFit: Exact location recovery from corrupted pairwise directions

Paul Hand
Rice University

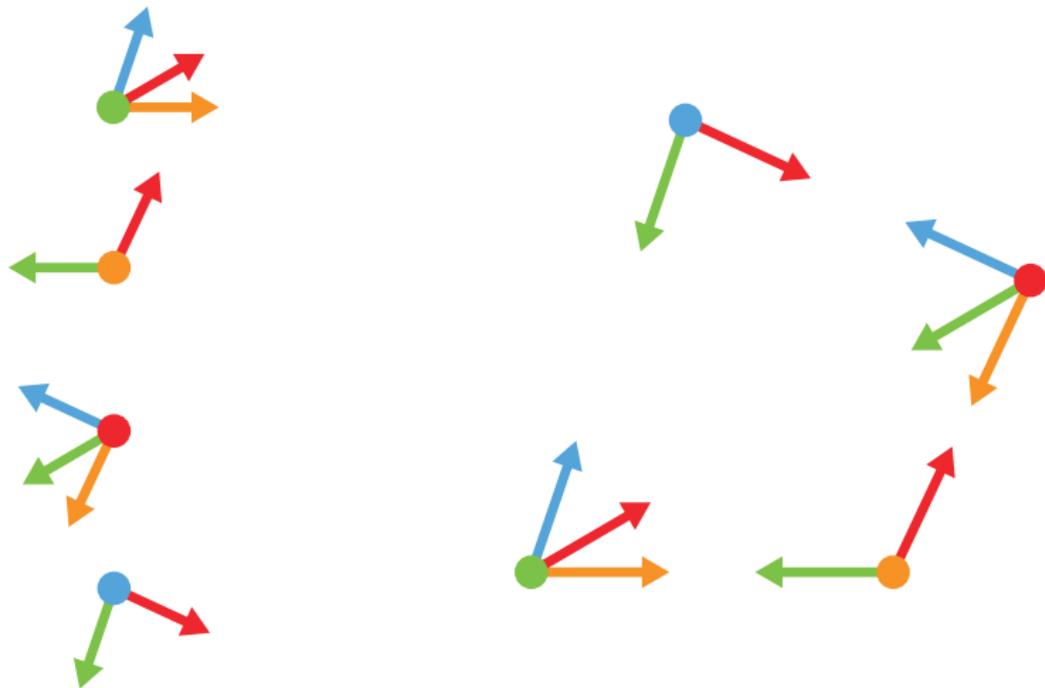
with Choongbum Lee, Vlad Voroninski

24 May 2016 – Funding: NSF, ONR

Location recovery from directions



Location recovery from directions





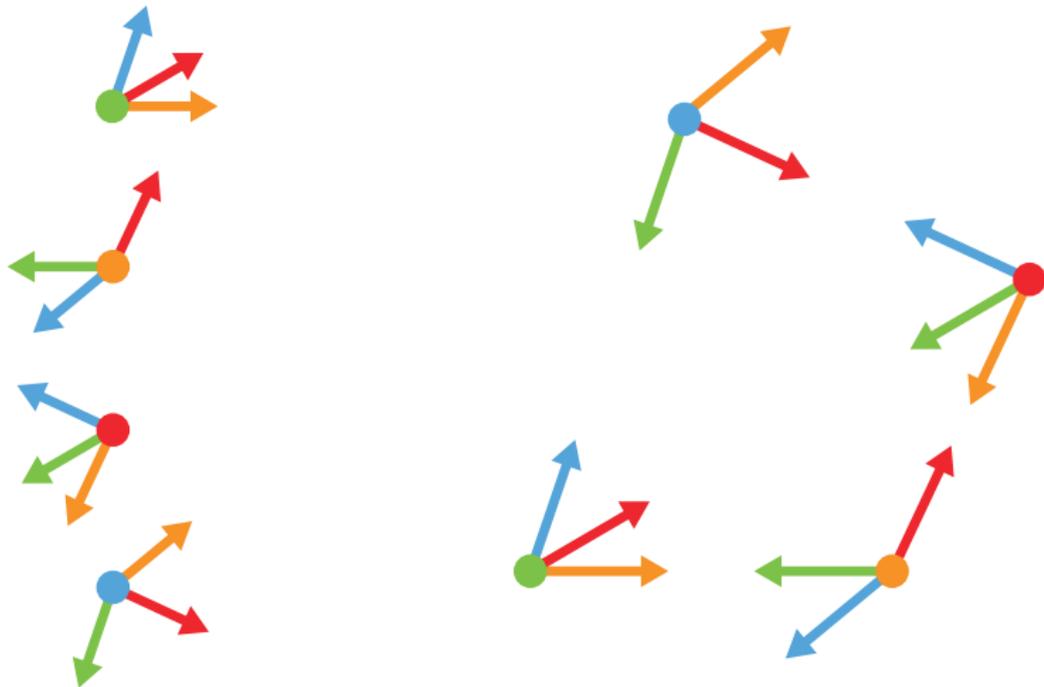
Difficulty: Incorrect point-correspondences



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Location recovery from corrupted directions

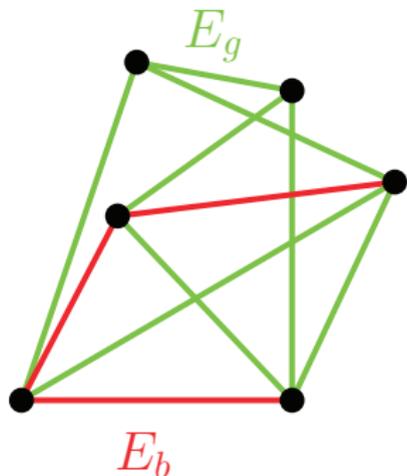


Formulation: Location recovery from directions

Let: $t_1 \dots t_n \in \mathbb{R}^3$
 $G = ([n], E = E_g \sqcup E_b)$
 $v_{ij} = \frac{t_i - t_j}{\|t_i - t_j\|_2}$ for $ij \in E_g$
 $v_{ij} \in \mathcal{S}^2$ for $ij \in E_b$

Given: $G, \{v_{ij}\}$

Find: $\{t_i\}$ up to translation and scale



Algorithms for location recovery from directions

Not robust	Empirically robust	Provably robust
least squares	1dSfM	
l_∞ methods	LUD	
spectral methods		
...		

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Not robust	Empirically robust	Provably robust
least squares	1dSfM	ShapeFit
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...		

ShapeFit

$$\begin{aligned} & \underset{\{t_i\}}{\text{minimize}} && \sum_{ij \in E} \|P_{v_{ij}^\perp}(t_i - t_j)\|_2 \\ & \text{subject to} && \sum_{ij \in E} \langle t_i - t_j, v_{ij} \rangle = 1, \quad \sum_{i \in [n]} t_i = 0 \end{aligned}$$

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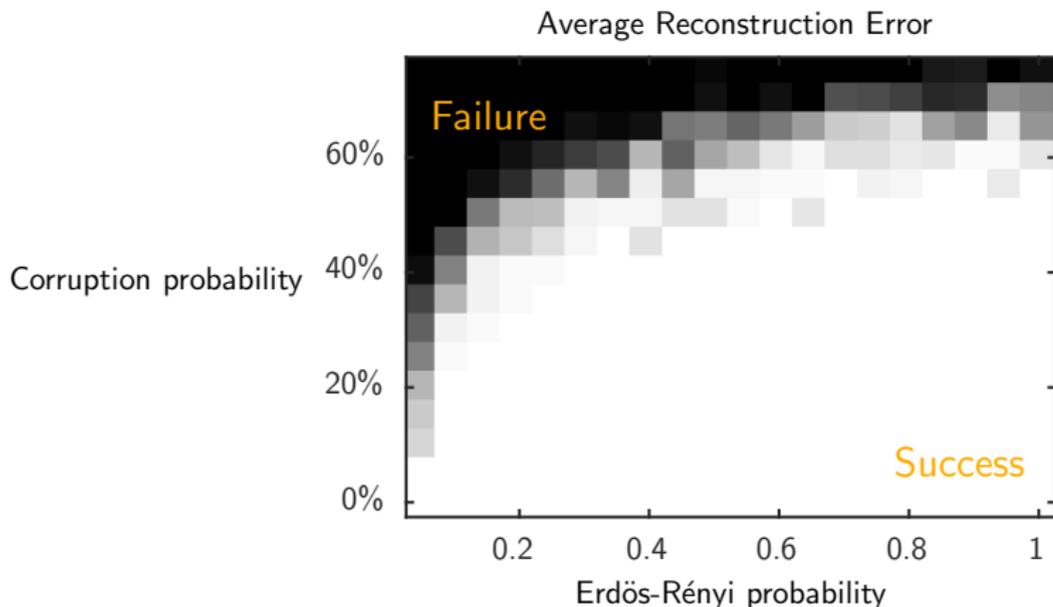
- Robust to corruptions
- Recovery guarantee
- Reasonable on real data
- Fast implementation

ShapeFit

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ShapeFit can succeed with 60% corruption on a random model



Shown for \mathbb{R}^3 , Erdős-Rényi graph, $n = 200$, Gaussian locations

ShapeFit

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ShapeFit provably tolerates corruptions under a random data model

Let: $t_1 \dots t_n \sim \mathcal{N}(0, I_3)$

G be Erdős-Rényi with prob. p

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Theorem (Hand, Lee, Voroninski 2015)

Let $n \gtrsim 1$ and $p \gtrsim n^{-\frac{1}{3}}$. There is $\gamma = \Omega(p^5 / \log^3 n)$ such that whp:
If $\max_i \deg_b(i) \leq \gamma n$ then ShapeFit's unique minimizer is exact.

ShapeFit proof

$$\min \sum_{ij \in E} \|P_{v_{ij}^\perp}(t_i - t_j)\|_2 \text{ subject to } \sum_{ij \in E} \langle t_i - t_j, v_{ij} \rangle = 1, \sum_{i=1}^n t_i = 0$$

Proof:

Constraint \Rightarrow lengths scale differently

\Rightarrow induced rotations on subgraph

\Rightarrow induced rotations on good graph

\Rightarrow increased objective

ShapeFit

$$\begin{aligned} & \underset{\{t_i\}}{\text{minimize}} && \sum_{ij \in E} \|P_{v_{ij}^\perp}(t_i - t_j)\|_2 \\ & \text{subject to} && \sum_{ij \in E} \langle t_i - t_j, v_{ij} \rangle = 1, \quad \sum_{i \in [n]} t_i = 0 \end{aligned}$$

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Several methods have state-of-the-art median recovery errors

Median recovery error (m)

	ShapeFit	LUD	1d+Huber	1d + SF	1d+LUD
Ellis Island	30	25	40	29	25
NYC Library	2.5	2.9	2.2	2.4	2.8
Piazza Pop.	2.4	3.0	3.2	1.7	2.0
Metropolis	2.8	4.2	4.0	2.4	3.7
Montreal ND	1.6	1.2	0.9	1.5	1.1
Tow. London	3.3	5.6	3.5	3.3	4.3
Notre Dame	0.5	0.5	0.5	0.5	0.5
Alamo	0.9	0.9	0.8	0.8	0.9
Gendarmen.	35	29	37	27	27
Union Sq.	13	7.8	7.9	7.4	7.9
Vienna Cath.	19	6.0	4.3	7.6	5.8
Roman For.	18	7.6	6.4	19	7.7

LUD has state-of-the-art mean recovery errors

Mean recovery error (m)

	ShapeFit	LUD	1d+Huber
Ellis Island	442	25	1e6
NYC Library	3e3	7.2	995
Piazza Pop.	8.9	6.2	1e5
Metropolis	145	15	6e4
Montreal ND	3.1	2.1	4e4
Tow. London	99	24	2e5
Notre Dame	1.5	1.5	5e3
Alamo	3.4	2.8	8e3
Gendarmen.	266	53	2e5
Union Sq.	4e4	13	8e3
Vienna Cath.	2e3	15	2e5
Roman For.	661	18	6e4

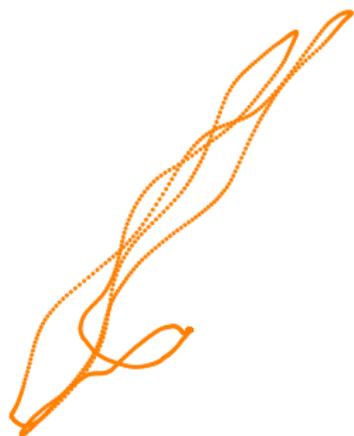
ShapeFit can be solved faster than prior methods

Solution time (s)

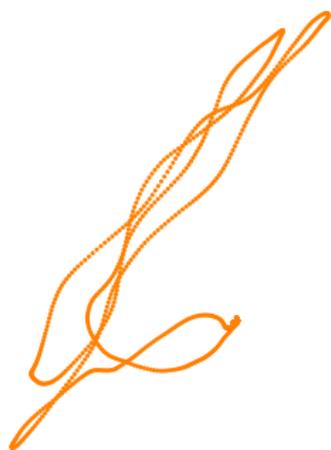
	ShapeFit	LUD	1d+Huber
Ellis Island	0.5	6.1	8.8
NYC Library	1.2	6.5	38
Piazza Pop.	0.4	2.8	7.6
Metropolis	0.9	7.0	18
Montreal ND	1.3	13	115
Tow. London	1.2	6.8	142
Notre Dame	2.9	24	46
Alamo	2.8	18	199
Gendarmen.	1.8	16	24
Union Sq.	1.6	11	44
Vienna Cath.	6.8	29	201
Roman For.	4.0	24	82

ShapeFit performs reasonably with linear motion

ShapeFit performs reasonably with linear motion



ShapeFit



Visual-Inertial Kalman Filter

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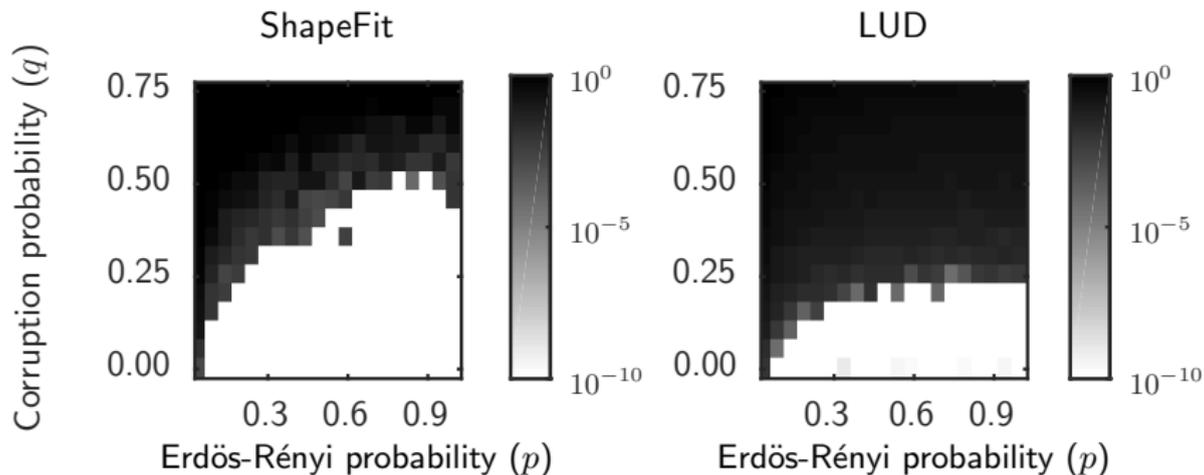
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Comparison of ShapeFit and LUD in noiseless synthetic data



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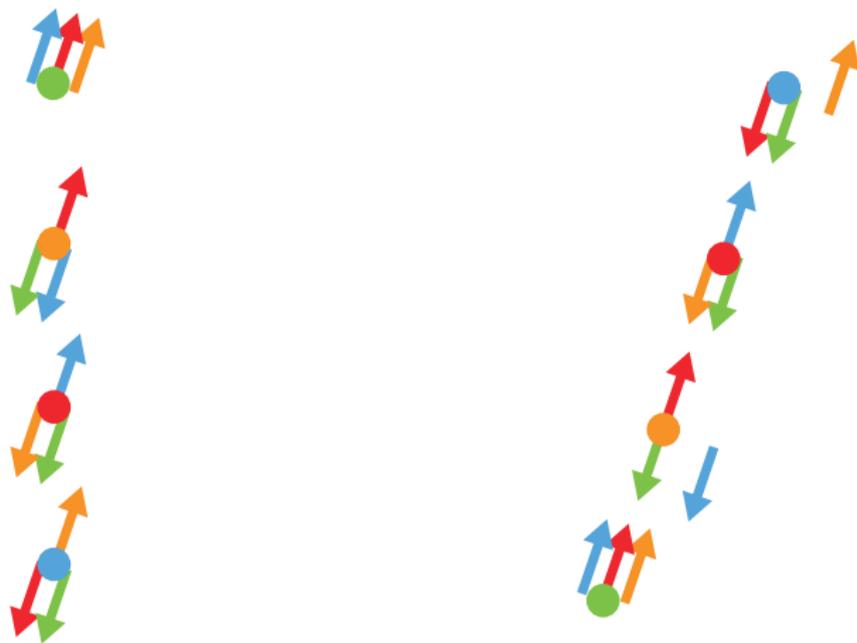
1dSfM filters outliers by inconsistent 1d projections



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1dSfM filters outliers by inconsistent 1d projections



Problem Formulation with Noise

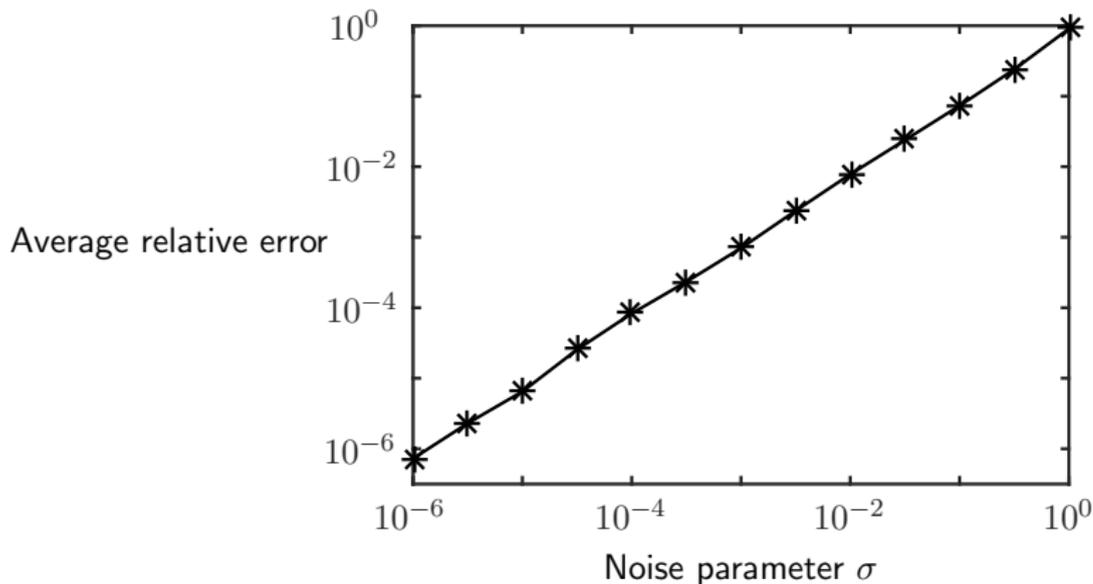
Let: $t_1 \dots t_n \in \mathbb{R}^3$
 $G = ([n], E = E_g \sqcup E_b)$
$$v_{ij} = \begin{cases} ((t_i - t_j)^\wedge + \sigma z_{ij})^\wedge & \text{if } ij \in E_g \\ z_{ij} & \text{if } ij \in E_b \end{cases}$$

 $z_{ij} \sim \text{Unif}(\mathcal{S}^2)$

Given: $G, \{v_{ij}\}$

Estimate: $\{t_i\}$ up to translation and scale

ShapeFit is empirically stable to noise



Shown for $n = 50$, Erdős-Rényi probability = $1/2$, corruption probability = 0.2

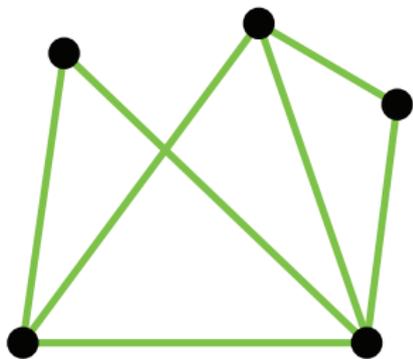
Triangles Inequality

Lemma

Let $d \geq 3$. If $\{t_i\}$ is c -well-distributed w.r.t. (x, y) , then for all $h_x, h_y, h_1, \dots, h_k \in \mathbb{R}^d$,

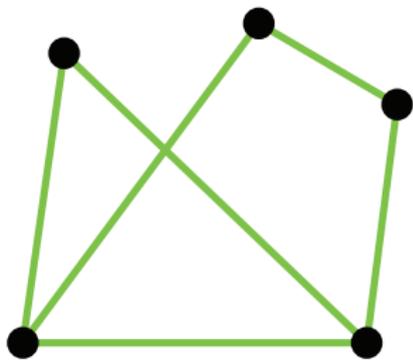
$$\begin{aligned} \sum_{i \in [k]} \|P_{(x-t_i)^\perp}(h_x - h_i)\|_2 + \|P_{(t_i-y)^\perp}(h_i - h_y)\|_2 \\ \geq ck \cdot \|P_{(x-y)^\perp}(h_x - h_y)\|_2 \end{aligned}$$

Recovery from exact directions is possible
if the graph is parallel rigid



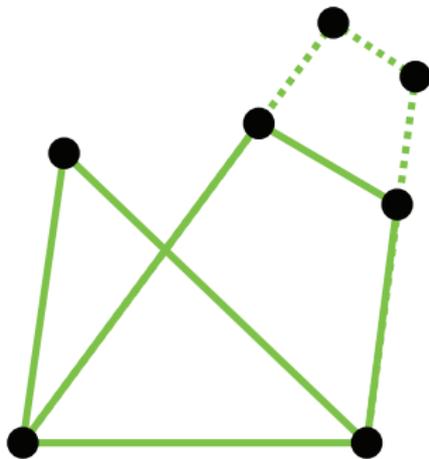
Parallel rigid

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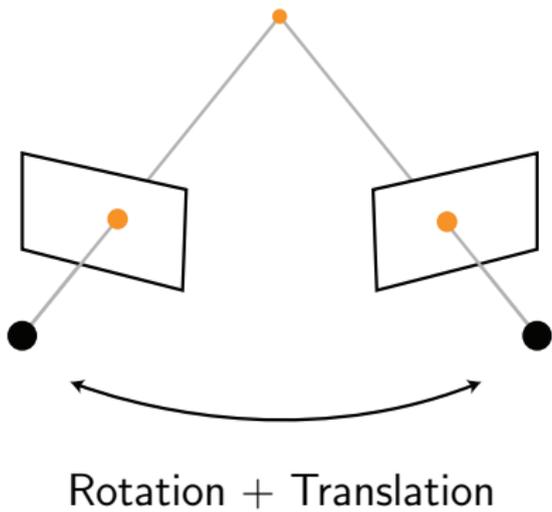
Not parallel rigid

Recovery from exact directions is possible
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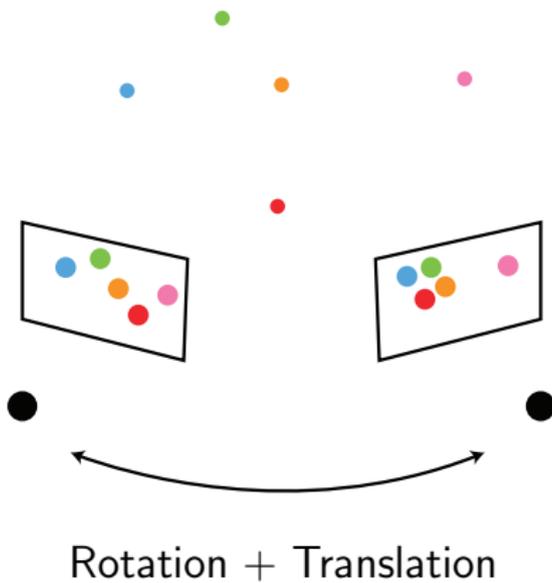
Not parallel rigid

Epipolar geometry



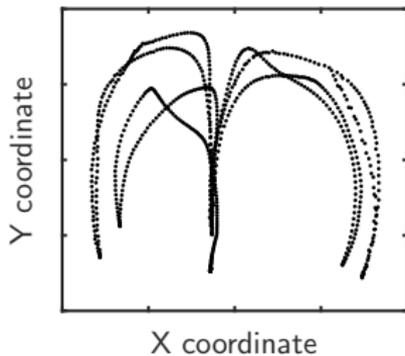
Epipolar geometry:

5 point-correspondences allow relative pose recovery

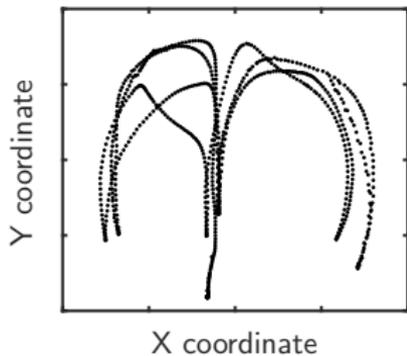


ShapeFit is fast enough for real time applications

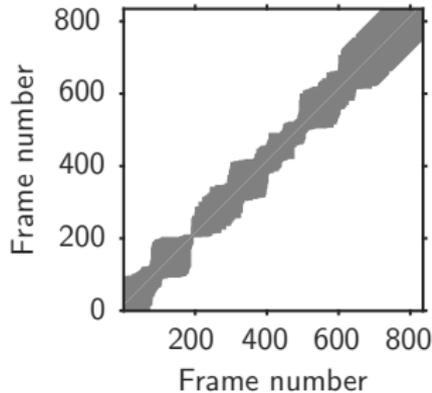
Exact camera positions



Recovery from 20% corruption



Adjacency matrix



ShapeFit can be iterated

