

Evolutionary Dynamics in a Group Population Structure

With Barriers to Group Entry

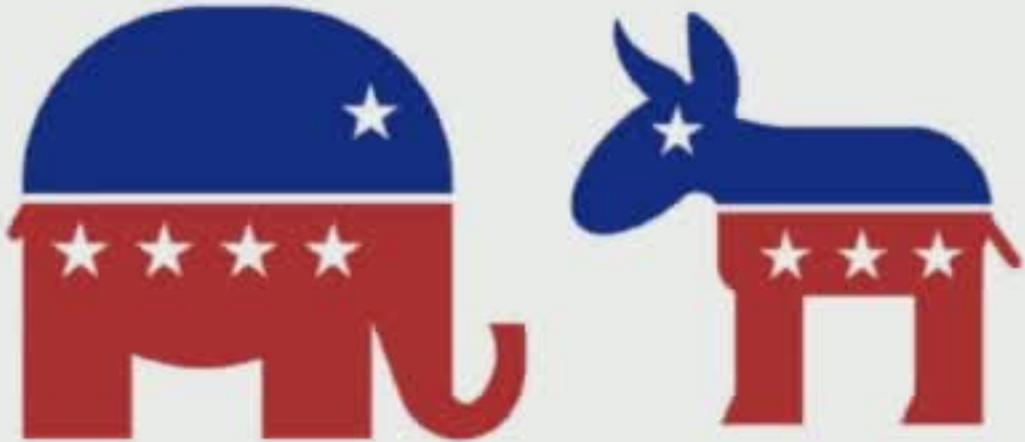
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Groups

Human society is organized in groups:



- 1 Introduction & Motivation
- 2 Model**
- 3 Results
- 4 Conclusions

Model setup: evolutionary set theory

Setup

A population of N individuals distributed over M sets.

Interactions

Individuals interact in a pairwise fashion with other individuals who share the same sets through an *evolutionary game*. Two individuals interact as many times as the number of sets they have in common. There is no self-interaction.

At each discrete time step, individuals accumulate a total payoff, p . The *fitness*, f , of an individual depends on payoff, and is given by

$$f = 1 + \delta p$$

where δ corresponds to the intensity of selection (how much the game contributes to fitness). The limit of *weak selection* is given by $\delta \rightarrow 0$, and the special case of $\delta = 0$ corresponds to neutral drift.

The state, S , of a system

The state S is given by a vector \vec{s} , and a matrix, H :

Strategy vector, \vec{s}

The i th entry of \vec{s} gives the strategy of individual i :

$$s_i = \begin{cases} 0, & \text{if } i \text{ is a defector} \\ 1, & \text{if } i \text{ is a cooperator} \end{cases}$$

The state, S , of a system

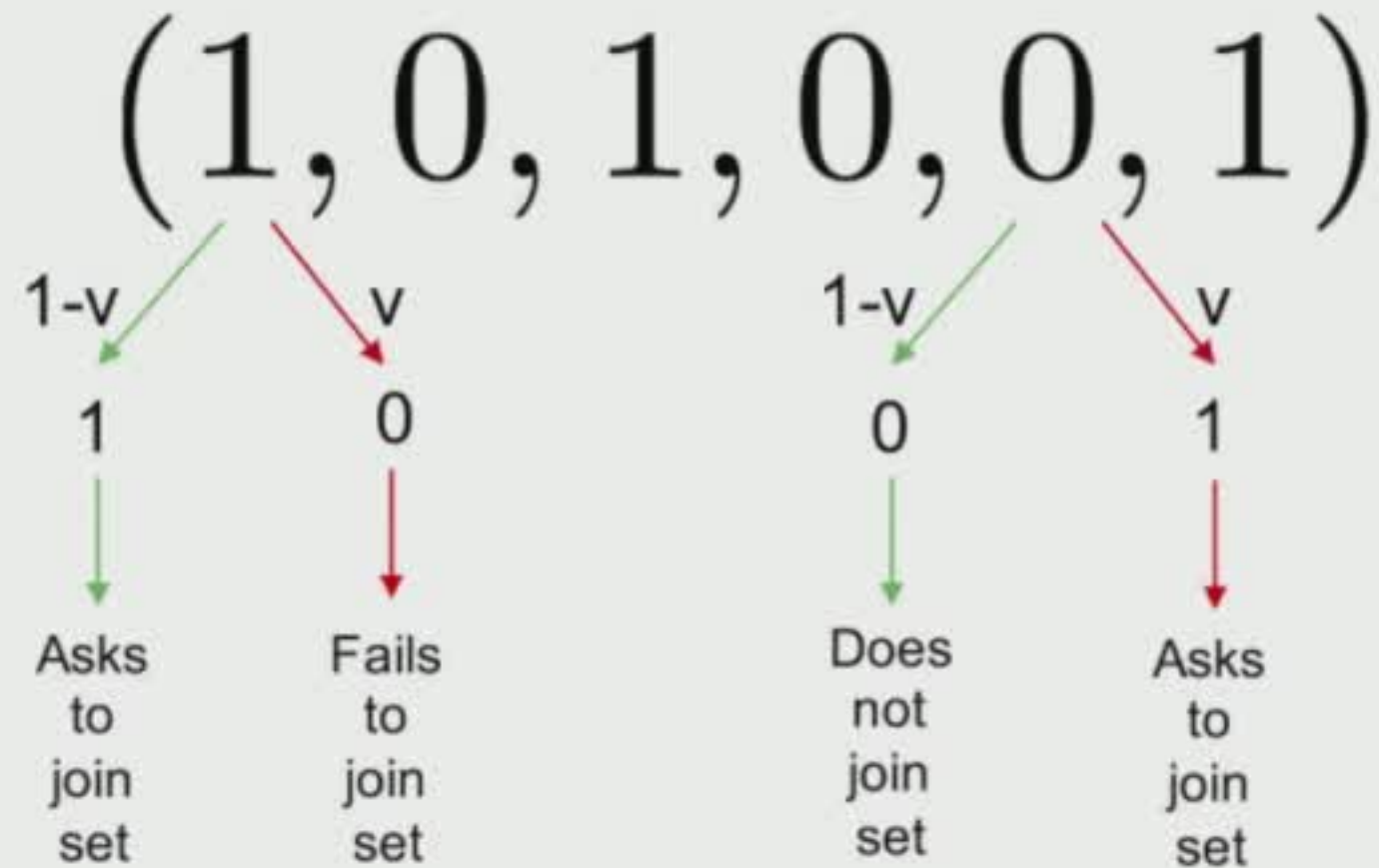
Set membership matrix, H

H is an $N \times M$ matrix whose ij -th entry gives information about the set memberships of individual i :

$$H_{ij} = \begin{cases} 1, & \text{if } i \text{ belongs to set } j \\ 0, & \text{otherwise} \end{cases}$$

Hence, we refer to row i of matrix H as the vector \vec{h}_i : this vector gives the set memberships of individual i

Group imitation & barriers to group entry



Parent's group memberships: 1 = in group, 0 = not in group

v = group "mutation" (exploration) rate

Barriers to group entry based on group size

Evolutionary set theory: imitation and group membership in the original model

- There were no barriers to group entry
 - Instead, include barriers to group entry (based on group size)
- Individuals imitated their parents' groups as a collection
 - Instead, imitate groups one group at a time, individually
- Individuals were required to be in K groups at all times
 - Instead, do not place any restrictions on the number of group memberships

Question: If we address these limitations, can we still see cooperation favored?

- When we impose realistic group entry rules, we find that cooperation can still be favored
- Cooperation is most favored when we allow for the existence of loners
- We also have analytical results for the special case of $M = 1$ set

Thank you!

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