


# Queuing Models for Human Task Management

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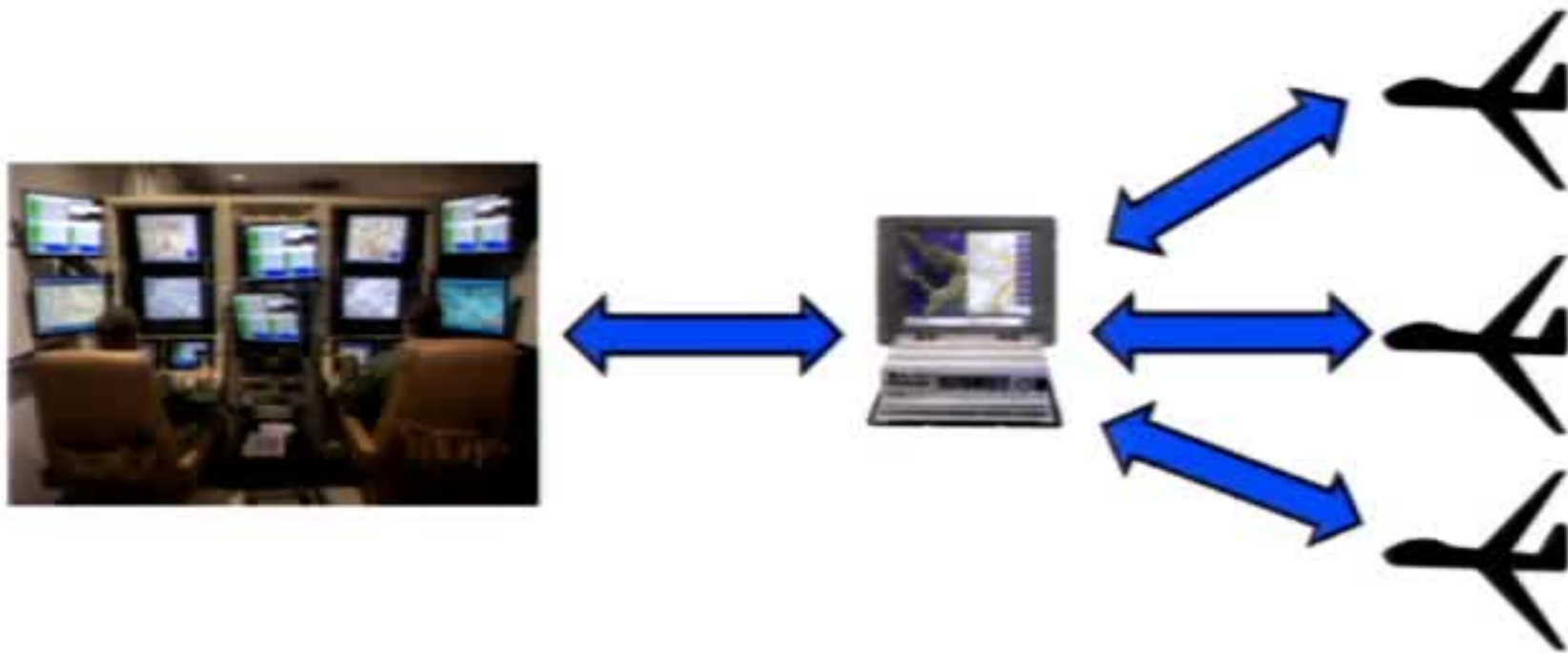


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# Motivation: Optimizing human-machine collaboration

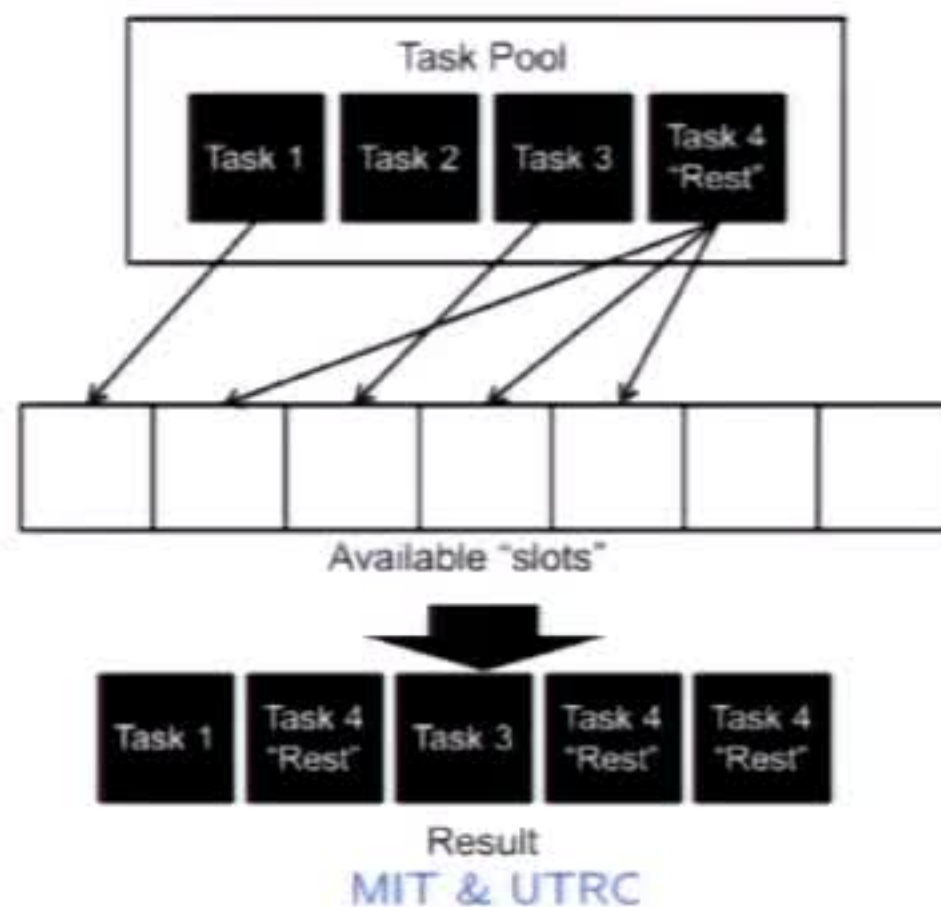
- ▶ Even the most autonomous vehicles require some human operators to make decisions, e.g. managing UAVs for surveillance
- ▶ Tasks come in irregularly and are similar in nature, e.g. image processing for UAV management



**Want to schedule tasks to accumulate the maximum reward**

# Past approaches: Mixed Integer Linear Programming

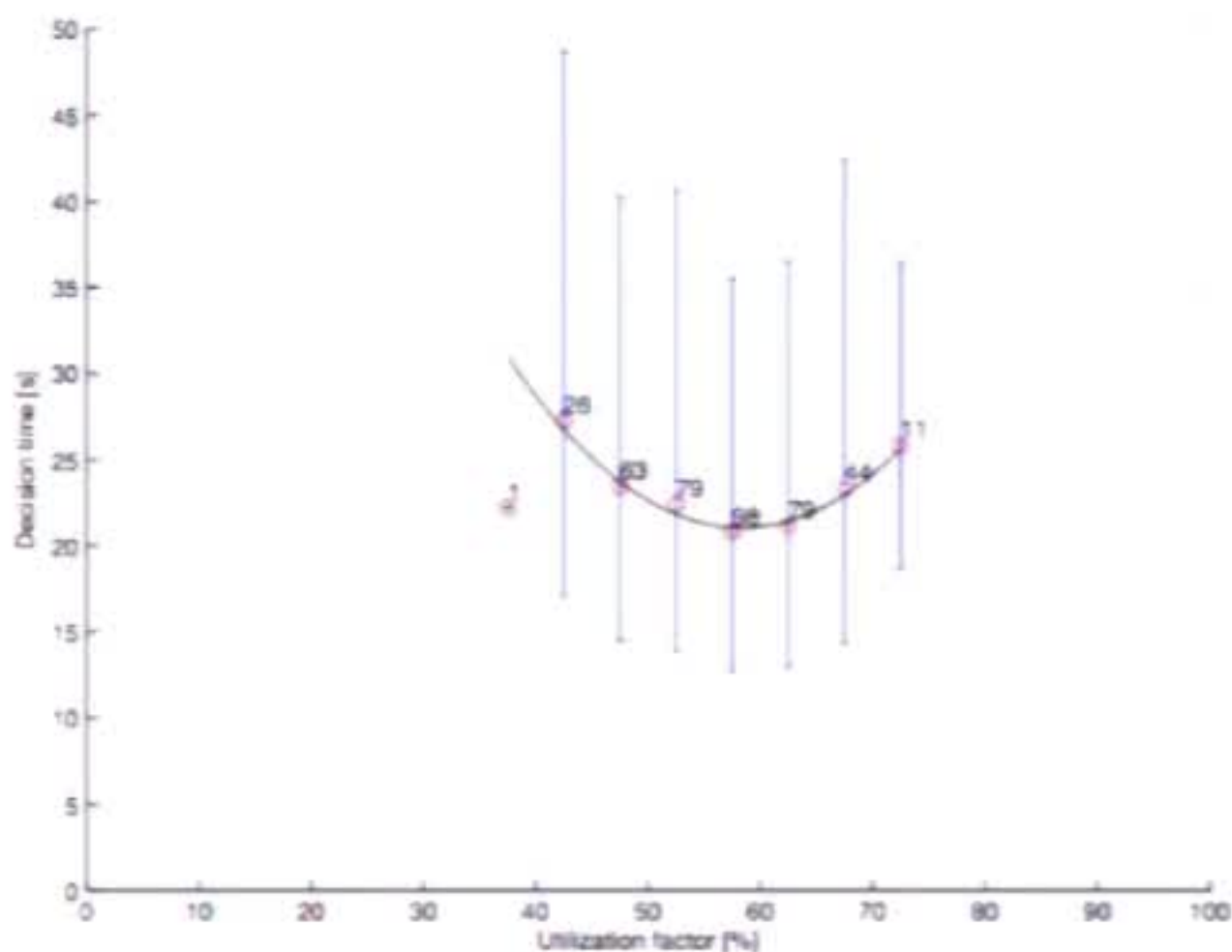
- ▶ *Peters J, Bertucelli L (2016), "Robust scheduling strategies for collaborative human-UAV missions"*
- ▶ Assumptions:
  - ▶ Fixed time horizon, need to know number of tasks
  - ▶ Know processing time of each task, and reward
- ▶ Advantages: Robust and adaptive
- ▶ Drawbacks
  - ▶ Restrictive assumptions: doesn't allow streaming tasks
  - ▶ Human aspects treated only through task processing time





## Yerkes-Dodson Law

Increase in stress applied to a worker will increase the processing rate up to a point, where too much stress decreases performance



**Figure:** Image processing time against utilization ratio

- ▶ What do we want from our model?
- ▶ What is the fraction of time in which there are more than a certain number of tasks in the queue in the long run? (Asymptotic behavior)
- ▶ What is the fraction of time in which server is busy? (Asymptotic behavior)
- ▶ What is the probability of loitering for more than some time period (short term or transient behavior).
- ▶ **In this talk, we focus on asymptotics.**

Are the following well defined?

$$\text{a. } p_X(x) = \lim_{t \rightarrow \infty} p_X(t, x)$$
$$p_k(x) = \lim_{t \rightarrow \infty} p_k(t, x)$$



# Limiting distributions

Are the following well defined?

$$\begin{aligned} p_X(x) &= \lim_{t \rightarrow \infty} p_X(t, x) \\ p_k(x) &= \lim_{t \rightarrow \infty} p_k(t, x) \end{aligned}$$

## Theorem

A continuous time Markov chain is **ergodic** (has a stationary distribution) if and only if it is **positive recurrent** (every state is visited infinitely often) and **irreducible** (possible to get to any state from any other state)

## Answer

Yes if and only if  $\lambda < \mu(1)$ . Intuition: the maximum sustainable rate at which one can work is the rate when one is most stressed, so the maximum rate tasks can arrive should match that rate.

**Action: Make sure  $\lambda < \mu(1)$ .**

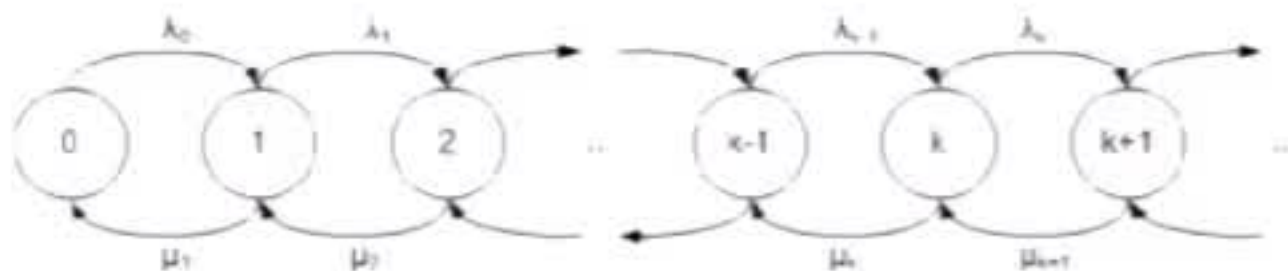
# Equivalence to queues with length dependent service times

Question: is there a relation between this queue and queues where the service rate is only dependent on the number of tasks to be processed?

## Theorem

There exists a birth<sup>o</sup> death process with arrival rate  $\lambda$  and a sequence of service rates  $\{\mu_k\}_{k=1}^{\infty}$  whose equilibrium distribution is the same as the  $M/M_C/1$  queue.

Takeaway: in equilibrium, how fast an operator can work is related to how much work one has



Proof sketch: Use mean value theorem, to show there is a  $x_{k+1}$  such that

$$\lambda P_k = \mu(x_{k+1}) \int_0^1 p_{k+1}(x) dx = \mu_{k+1} P_{k+1}$$