

Low Dimensional Manifold Model for Image Processing

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General Image Processing Problems

Many image processing problems can be formulated as recovering an image $f \in \mathbb{R}^{m \times n}$ from its noisy and linear measurements:

$$b = \Phi f + \epsilon$$

Original



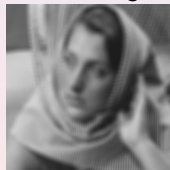
Inpainting



Denoising



Deblurring



- Inpainting: $\Phi = \Phi_{\Omega}$ is the subsample operator, and $\epsilon = 0$.
- Denoising: $\Phi = Id$, and ϵ is the corresponding noise type.
- Deblurring: Φ is a convolution kernel.

Variational Model for Image Processing

Reconstructing f from b is an ill-posed problem, and some regularization is needed in a variational model:

$$\min_f R(f) \quad \text{subject to: } b = \Phi f + \epsilon$$

- Total variation (TV):

$$R(f) = \|\nabla f\|_{L^1}$$

- Nonlocal total variation (NLTV):

$$R(f) = \|\nabla_w f\|_{L^1}$$

- Wavelet sparsity:

$$R(f) = \|Wf\|_{L^1}$$

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LDMM: dimension of the patch manifold.

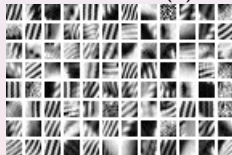
Patch Set and Patch Manifold of an Image

Image patches have been widely used in image processing.

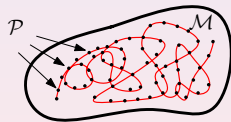
Original Image f



Patch Set $\mathcal{P}(f)$



Patch Manifold $\mathcal{M}(f)$



- $\mathcal{P}(f) \subset \mathbb{R}^d$ is the collection of all patches in the image f .
- $\mathcal{M}(f) \subset \mathbb{R}^d$ is the underlying patch manifold, discretely sampled by the point cloud $\mathcal{P}(f)$.

Low Dimensionality of the Patch Manifold \mathcal{M}

For most natural images, the dimension of the patch manifold \mathcal{M} is usually much lower than that of the ambient space.

- If f is a smooth image, the patch at coordinate x , $p_x(f)$ can be approximated by a linear function

$$p_x(f)(y) \approx f(x) + (y - x) \cdot \nabla f(x).$$

This implies that $\dim \mathcal{M} \approx 3$.

- If f is a piecewise constant function corresponding to a cartoon image, then each patch is characterized by the location and the orientation of the edge. This means $\dim \mathcal{M} \approx 2$.
- If f is an oscillatory function corresponding to a texture, then

$$f(x) \approx a(x) \cos \theta(x), \quad p_x f \approx a_L \cos \theta_L,$$

where a_L and θ_L are linear approximation of a and θ . Hence $\dim \mathcal{M} \approx 6$.

Low Dimensional Manifold Model

The idea of the low dimensional manifold model (LDMM) in image processing is to use the dimension of the patch manifold \mathcal{M} as a regularization.

$$\min_{f, \mathcal{M}} \dim(\mathcal{M}), \quad \text{subject to: } b = \Phi f + \epsilon, \mathcal{P}(f) \subset \mathcal{M}$$

Question: How to compute $\dim \mathcal{M}$?

Dimension of a Manifold

Proposition

Let \mathcal{M} be a smooth submanifold embedded in \mathbb{R}^d . For any $x \in \mathcal{M}$,

$$\dim(\mathcal{M}) = \sum_{j=1}^d \|\nabla_{\mathcal{M}} \alpha_j(\mathbf{x})\|^2,$$

where $\alpha_i, i = 1, \dots, d$ are coordinate functions,

$$\forall \mathbf{x} \in \mathcal{M}, \quad \alpha_i(\mathbf{x}) = x_i.$$

Dimension of a Manifold

Sanity check:

If $\mathcal{M} = S^1$, then $k = \dim(\mathcal{M}) = 1$, $d = \dim(\mathbb{R}^2) = 2$, and $\mathbf{x} = \psi(\theta) = (\cos \theta, \sin \theta)^t$ is the coordinate chart.

The metric tensor $g = g_{11} = \left\langle \frac{\partial \psi}{\partial \theta}, \frac{\partial \psi}{\partial \theta} \right\rangle = 1 = g^{11}$.

The gradient of α_i , $\nabla_{\mathcal{M}} \alpha_i = g^{11} \partial_1 \alpha_i \partial_1 = \partial_1 \alpha_i \partial_1$ can be viewed as a vector in the ambient space \mathbb{R}^2 :

$$\nabla_{\mathcal{M}}^j \alpha_i = \partial_1 \psi^j \partial_1 \alpha_i$$

Therefore, we have

$$\nabla_{\mathcal{M}} \alpha_1 = \langle \partial_1 \psi^1 \partial_1 \alpha_1, \partial_1 \psi^2 \partial_1 \alpha_1 \rangle = \langle \sin^2 \theta, -\cos \theta \sin \theta \rangle,$$

$$\nabla_{\mathcal{M}} \alpha_2 = \langle \partial_1 \psi^1 \partial_1 \alpha_2, \partial_1 \psi^2 \partial_1 \alpha_2 \rangle = \langle -\sin \theta \cos \theta, \cos^2 \theta \rangle.$$

Hence $\|\nabla_{\mathcal{M}} \alpha_1\|^2 + \|\nabla_{\mathcal{M}} \alpha_2\|^2 = \sin^2 \theta + \cos^2 \theta = 1$

Low Dimensional Manifold Model

The original optimization problem can be rewritten as:

$$\min_{\substack{f \in \mathbb{R}^{m \times n} \\ \mathcal{M} \subset \mathbb{R}^d}} \sum_{i=1}^d \|\nabla_{\mathcal{M}} \alpha_i\|_{L^2(\mathcal{M})}^2 + \lambda \|y - \Phi f\|_2^2, \quad \text{subject to: } \mathcal{P}(f) \subset \mathcal{M},$$

where

$$\|\nabla_{\mathcal{M}} \alpha_i\|_{L^2(\mathcal{M})} = \left(\int_{\mathcal{M}} \|\nabla_{\mathcal{M}} \alpha_i(\mathbf{x})\|^2 d\mathbf{x} \right)^{1/2}$$

This optimization problem is nonconvex. It can be solved by alternating the direction of minimization with respect to f and \mathcal{M} . We also perturb the coordinate function α at each step.

Alternating Direction of Minimization

$$\min_{\substack{f \in \mathbb{R}^{m \times n} \\ \mathcal{M} \subset \mathbb{R}^d}} \sum_{i=1}^d \|\nabla_{\mathcal{M}} \alpha_i\|_{L^2(\mathcal{M})}^2 + \lambda \|y - \Phi f\|_2^2, \quad \text{subject to: } \mathcal{P}(f) \subset \mathcal{M},$$

- With a guess \mathcal{M}^n and f^n of the manifold and image, update the coordinate function $\alpha_i^{n+1}, i = 1, \dots, d$ and f^{n+1} :

$$(f^{n+1}, \alpha^{n+1}) = \arg \min_{\substack{f \in \mathbb{R}^{m \times n}, \\ \alpha_1, \dots, \alpha_d \in H^1(\mathcal{M}^n)}} \sum_{i=1}^d \|\nabla_{\mathcal{M}^n} \alpha_i\|_{L^2(\mathcal{M}^n)}^2 + \lambda \|b - \Phi f\|_2^2,$$

subject to: $\alpha(\mathcal{P}(f^n)) = \mathcal{P}(f)$

- Update \mathcal{M} by setting

$$\mathcal{M}^{n+1} = \alpha(\mathcal{M}^n) = \left\{ (\alpha_1^{n+1}(\mathbf{x}), \dots, \alpha_d^{n+1}(\mathbf{x}))^T : \mathbf{x} \in \mathcal{M}^n \right\}.$$

Question: How to update f and α

Split Bregman Iteration

- Solve $\alpha_i^{n+1,k+1}, i = 1, \dots, d$ with fixed $f^{n+1,k}$,

$$\min_{\alpha_1, \dots, \alpha_d \in H^1(\mathcal{M}^n)} \sum_{i=1}^d \|\nabla \alpha_i\|_{L^2(\mathcal{M}^n)}^2 + \mu \|\alpha(\mathcal{P}(f^n)) - \mathcal{P}(f^{n+1,k}) + d^k\|_F^2.$$

- Update $f^{n+1,k+1}$ as

$$\min_{f \in \mathbb{R}^{m \times n}} \lambda \|b - \Phi f\|_2^2 + \mu \|\alpha^{n+1,k+1}(\mathcal{P}(f^n)) - \mathcal{P}(f) + d^k\|_F^2.$$

- Update d^{k+1} :

$$d^{k+1} = d^k + \alpha^{n+1,k+1}(\mathcal{P}(f^n)) - \mathcal{P}(f^{n+1,k+1}).$$

Algorithm

Algorithm 1 LDMM Algorithm - Continuous version

1: **while** not converge **do**
 2: **while** not converge **do**
 3:

$$\alpha_i^{n+1,k+1} = \arg \min_{\alpha_i \in H^1(\mathcal{M}^n)} \|\nabla_{\mathcal{M}^n} \alpha_i\|_{L^2(\mathcal{M}^n)}^2 + \mu \|\alpha_i(\mathcal{P}(f^n)) - \mathcal{P}_i(f^{n+1,k}) + d_i^k\|^2$$

4:

$$f^{n+1,k+1} = \arg \min_{f \in \mathbb{R}^{m \times n}} \lambda \|b - \Phi f\|_2^2 + \mu \|\alpha^{n+1,k+1}(\mathcal{P}(f^n)) - \mathcal{P}(f) + d^k\|_F^2$$

5:

$$d^{k+1} = d^k + \alpha^{n+1,k+1}(\mathcal{P}(f^n)) - \mathcal{P}(f^{n+1,k+1}).$$

6: **end while**

7:

$$\mathcal{M}^{n+1} = \left\{ (\alpha_1^{n+1}(\mathbf{x}), \dots, \alpha_d^{n+1}(\mathbf{x})) : \mathbf{x} \in \mathcal{M}^n \right\}.$$

8: **end while**

Graph Laplacian

The key step in the previous algorithm is to solve the following optimization:

$$\min_{u \in H^1(\mathcal{M})} \|\nabla_{\mathcal{M}} u\|_{L^2(\mathcal{M})}^2 + \mu \sum_{y \in \Omega} |u(\mathbf{y}) - v(\mathbf{y})|^2 \quad (1)$$

Normally, (1) is solved by discretizing $\nabla_{\mathcal{M}} u$ by the nonlocal gradient:

$$\nabla_w u(\mathbf{x}, \mathbf{y}) = \sqrt{w(\mathbf{x}, \mathbf{y})} (u(\mathbf{y}) - u(\mathbf{x})).$$

This leads to solving the following graph Laplacian (GL) problem:

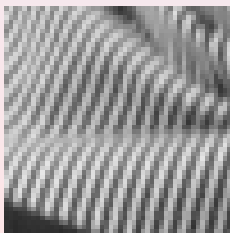
$$\min_{u \in \mathbb{R}^{m \times n}} \sum_{x, y \in \Omega} w(\mathbf{x}, \mathbf{y}) (u(\mathbf{x}) - u(\mathbf{y}))^2 + \mu \sum_{y \in \Omega} |u(\mathbf{y}) - v(\mathbf{y})|^2.$$

Or equivalently,

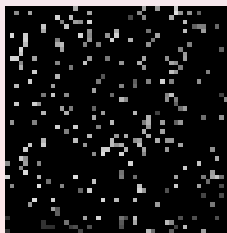
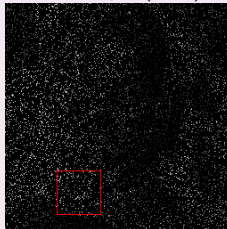
$$\sum_{y \in \Omega} w(\mathbf{x}, \mathbf{y}) (u(\mathbf{x}) - u(\mathbf{y})) + \mu (u(\mathbf{x}) - v(\mathbf{y})) = 0, \quad \forall \mathbf{x} \in \Omega.$$

Graph Laplacian

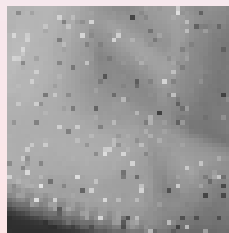
Original



Subsample (10%)



LDMM_GL



Laplace-Beltrami Equation

By a standard variational approach, we know that problem (1) is equivalent to the following PDE:

$$\begin{cases} -\Delta_{\mathcal{M}} u(\mathbf{x}) + \mu \sum_{\mathbf{y} \in \Omega} \delta(\mathbf{x} - \mathbf{y})(u(\mathbf{y}) - v(\mathbf{y})) = 0, & \mathbf{x} \in \mathcal{M} \\ \frac{\partial u}{\partial \mathbf{n}}(\mathbf{x}) = 0, & \mathbf{x} \in \partial \mathcal{M}, \end{cases} \quad (2)$$

where $\partial \mathcal{M}$ is the boundary of \mathcal{M} and \mathbf{n} is the outer normal of $\partial \mathcal{M}$.

Point Integral Method

In the point integral method (PIM), the key observation is the following integral approximation:

$$\int_{\mathcal{M}} \Delta_{\mathcal{M}} u(\mathbf{y}) \bar{R} \left(\frac{\|\mathbf{x} - \mathbf{y}\|^2}{4t} \right) d\mathbf{y} \approx -\frac{1}{t} \int_{\mathcal{M}} (u(\mathbf{x}) - u(\mathbf{y})) R \left(\frac{\|\mathbf{x} - \mathbf{y}\|^2}{4t} \right) d\mathbf{y} \\ + 2 \int_{\partial\mathcal{M}} \frac{\partial u}{\partial \mathbf{n}}(\mathbf{y}) \bar{R} \left(\frac{\|\mathbf{x} - \mathbf{y}\|^2}{4t} \right) d\tau_{\mathbf{y}}.$$

The function R is a positive function defined on $[0, +\infty)$ with compact support (or fast decay) and

$$\bar{R} = \int_r^{\infty} R(s) ds.$$

Local Truncation Error

Theorem

Let \mathcal{M} be a smooth manifold and $u \in C^3(\mathcal{M})$, then

$$\left\| -\frac{1}{t} \int_{\mathcal{M}} (u(\mathbf{x}) - u(\mathbf{y})) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{y} + 2 \int_{\partial\mathcal{M}} \frac{\partial u}{\partial \mathbf{n}}(\mathbf{y}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\tau_{\mathbf{y}} - \int_{\mathcal{M}} \Delta_{\mathcal{M}} u(\mathbf{y}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{y} \right\|_{L^2(\mathcal{M})} = O(t^{1/4}),$$

where

$$R_t(\mathbf{x}, \mathbf{y}) = \frac{1}{(4\pi t)^{k/2}} R\left(\frac{\|\mathbf{x} - \mathbf{y}\|^2}{4t}\right), \quad \bar{R}_t(\mathbf{x}, \mathbf{y}) = \frac{1}{(4\pi t)^{k/2}} \bar{R}\left(\frac{\|\mathbf{x} - \mathbf{y}\|^2}{4t}\right).$$

Proof of Theorem

Using integration by part, we have

$$\begin{aligned} \int_{\Omega} \Delta u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} &= - \int_{\Omega} \nabla u(\mathbf{x}) \cdot \nabla \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + \int_{\partial\Omega} \frac{\partial u}{\partial \mathbf{n}}(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\ &= \frac{1}{2t} \int_{\Omega} (\mathbf{x} - \mathbf{y}) \cdot \nabla u(\mathbf{x}) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + \int_{\partial\Omega} \frac{\partial u}{\partial \mathbf{n}}(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \end{aligned}$$

We want to replace ∇u with function value u , which leads us to use the Taylor expansion

$$u(\mathbf{x}) - u(\mathbf{y}) = (\mathbf{x} - \mathbf{y}) \cdot \nabla u(\mathbf{x}) - \frac{1}{2} (\mathbf{x} - \mathbf{y})^T \mathbf{H}_u(\mathbf{x}) (\mathbf{x} - \mathbf{y}) + O(\|\mathbf{x} - \mathbf{y}\|^3).$$

Proof of Theorem

$$u(\mathbf{x}) - u(\mathbf{y}) = (\mathbf{x} - \mathbf{y}) \cdot \nabla u(\mathbf{x}) - \frac{1}{2}(\mathbf{x} - \mathbf{y})^T \mathbf{H}_u(\mathbf{x})(\mathbf{x} - \mathbf{y}) + O(\|\mathbf{x} - \mathbf{y}\|^3).$$

Integrating on both sides, we have

$$\begin{aligned} & \frac{1}{2t} \int_{\Omega} (\mathbf{x} - \mathbf{y}) \cdot \nabla u(\mathbf{x}) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\ &= \frac{1}{2t} \int_{\Omega} (u(\mathbf{x}) - u(\mathbf{y})) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\ & \quad + \frac{1}{4t} \int_{\Omega} (\mathbf{x} - \mathbf{y})^T \mathbf{H}_u(\mathbf{x})(\mathbf{x} - \mathbf{y}) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + O(t^{1/2}), \end{aligned}$$

where $O(t^{1/2})$ is uniform with respect to \mathbf{y} . Next we need to estimate the \mathbf{H}_u term.

Proof of Theorem

$$\begin{aligned}
 & \frac{1}{4t} \int_{\Omega} (\mathbf{x} - \mathbf{y})^T \mathbf{H}_u(\mathbf{x})(\mathbf{x} - \mathbf{y}) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\
 = & \frac{1}{4t} \int_{\Omega} (\mathbf{x}_i - \mathbf{y}_i)(\mathbf{x}_j - \mathbf{y}_j) \partial_{ij} u(\mathbf{x}) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\
 = & -\frac{1}{2} \int_{\Omega} (\mathbf{x}_i - \mathbf{y}_i) \partial_{ij} u(\mathbf{x}) \partial_j (\bar{R}_t(\mathbf{x}, \mathbf{y})) d\mathbf{x} \\
 = & \frac{1}{2} \int_{\Omega} \partial_j (\mathbf{x}_i - \mathbf{y}_i) \partial_{ij} u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + \frac{1}{2} \int_{\Omega} (\mathbf{x}_i - \mathbf{y}_i) \partial_{ijj} u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\
 & - \frac{1}{2} \int_{\partial\Omega} (\mathbf{x}_i - \mathbf{y}_i) \mathbf{n}_j \partial_{ij} u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\
 = & \frac{1}{2} \int_{\Omega} \Delta u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} - \frac{1}{2} \int_{\partial\Omega} ((\mathbf{x} - \mathbf{y}) \otimes \mathbf{n}) : \mathbf{H}_u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + O(t^{1/2}).
 \end{aligned}$$

Proof of Theorem

$$\begin{aligned}
 \int_{\Omega} \Delta u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} &= \frac{1}{2t} \int_{\Omega} (\mathbf{x} - \mathbf{y}) \cdot \nabla u(\mathbf{x}) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + \int_{\partial\Omega} \frac{\partial u}{\partial \mathbf{n}}(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\
 &= \frac{1}{2t} \int_{\Omega} (u(\mathbf{x}) - u(\mathbf{y})) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + \frac{1}{4t} \int_{\Omega} (\mathbf{x} - \mathbf{y})^T \mathbf{H}_u(\mathbf{x}) (\mathbf{x} - \mathbf{y}) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + O(t^{1/2}) \\
 &\quad + \int_{\partial\Omega} \frac{\partial u}{\partial \mathbf{n}} \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\
 &= \frac{1}{2t} \int_{\Omega} (u(\mathbf{x}) - u(\mathbf{y})) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + \frac{1}{2} \int_{\Omega} \Delta u \cdot \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\
 &\quad - \frac{1}{2} \int_{\partial\Omega} ((\mathbf{x} - \mathbf{y}) \otimes \mathbf{n}) : \mathbf{H}_u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + \int_{\partial\Omega} \frac{\partial u}{\partial \mathbf{n}} \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + O(t^{1/2})
 \end{aligned}$$

This implies that:

$$\begin{aligned}
 \int_{\Omega} \Delta u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} &= \frac{1}{t} \int_{\Omega} (u(\mathbf{x}) - u(\mathbf{y})) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + 2 \int_{\partial\Omega} \frac{\partial u}{\partial \mathbf{n}} \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \\
 &\quad - \int_{\partial\Omega} ((\mathbf{x} - \mathbf{y}) \otimes \mathbf{n}) : \mathbf{H}_u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + O(t^{1/2})
 \end{aligned}$$

Proof of Theorem

$$\int_{\Omega} \Delta u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} = \frac{1}{t} \int_{\Omega} (u(\mathbf{x}) - u(\mathbf{y})) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + 2 \int_{\partial\Omega} \frac{\partial u}{\partial \mathbf{n}} \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} - \int_{\partial\Omega} ((\mathbf{x} - \mathbf{y}) \otimes \mathbf{n}) : \mathbf{H}_u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + O(t^{1/2})$$

Although $\left\| \int_{\partial\Omega} ((\mathbf{x} - \mathbf{y}) \otimes \mathbf{n}) : \mathbf{H}_u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \right\|_{L^\infty(\Omega)} = O(1)$, it can be easily estimated in $L^2(\Omega)$:

$$\left\| \int_{\partial\Omega} ((\mathbf{x} - \mathbf{y}) \otimes \mathbf{n}) : \mathbf{H}_u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \right\|_{L^2(\Omega)} = O(t^{1/4}).$$

Therefore

$$\left\| -\frac{1}{t} \int_{\mathcal{M}} (u(\mathbf{x}) - u(\mathbf{y})) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{y} + 2 \int_{\partial\mathcal{M}} \frac{\partial u}{\partial \mathbf{n}}(\mathbf{y}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\tau_{\mathbf{y}} - \int_{\mathcal{M}} \Delta_{\mathcal{M}} u(\mathbf{y}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{y} \right\|_{L^2(\mathcal{M})} = O(t^{1/4}),$$

Integral Equation

The Laplace-Beltrami equation is:

$$\begin{cases} -\Delta_{\mathcal{M}}u(\mathbf{x}) + \mu \sum_{\mathbf{y} \in \Omega} \delta(\mathbf{x} - \mathbf{y})(u(\mathbf{y}) - v(\mathbf{y})) = 0, & \mathbf{x} \in \mathcal{M} \\ \frac{\partial u}{\partial \mathbf{n}}(\mathbf{x}) = 0, & \mathbf{x} \in \partial\mathcal{M}, \end{cases}$$

The integral approximation is:

$$\int_{\mathcal{M}} \Delta u(\mathbf{x}) \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} \approx \frac{1}{t} \int_{\mathcal{M}} (u(\mathbf{x}) - u(\mathbf{y})) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + 2 \int_{\partial\mathcal{M}} \frac{\partial u}{\partial \mathbf{n}} \bar{R}_t(\mathbf{x}, \mathbf{y}) d\mathbf{x}$$

The integral equation is:

$$\int_{\mathcal{M}} (u(\mathbf{x}) - u(\mathbf{y})) R_t(\mathbf{x}, \mathbf{y}) d\mathbf{x} + \mu t \sum_{\mathbf{y} \in \Omega} \bar{R}_t(\mathbf{x}, \mathbf{y})(u(\mathbf{y}) - v(\mathbf{y})) = 0.$$

Discretization

$$\frac{|\mathcal{M}|}{N} \sum_{j=1}^N R_t(\mathbf{x}_i, \mathbf{x}_j)(u_i - u_j) + \mu t \sum_{j=1}^N \bar{R}_t(\mathbf{x}_i, \mathbf{x}_j)(u_j - v_j) = 0.$$

The matrix form is:

$$(\mathbf{L} + \bar{\mu}\bar{\mathbf{W}})\mathbf{U} = \bar{\mu}\bar{\mathbf{W}}\mathbf{V},$$

where $\bar{\mu} = \mu t N / |\mathcal{M}|$,

$$\mathbf{L} = \mathbf{D} - \mathbf{W}, \quad \mathbf{W} = (w_{ij}), \quad \bar{\mathbf{W}} = (\bar{w}_{ij}),$$

and

$$w_{ij} = R_t(\mathbf{x}_i, \mathbf{x}_j), \quad \bar{w}_{ij} = \bar{R}_t(\mathbf{x}_i, \mathbf{x}_j), \quad \mathbf{x}_i, \mathbf{x}_j \in \mathcal{P}(f^n), \quad i, j = 1, \dots, N.$$

Algorithm (LDMM_PIM)

Algorithm 2 LDMM_PIM

- 1: **while** not converge **do**
- 2: Compute the matrices $\mathbf{W} = (w_{ij})_{1 \leq i, j \leq N}$ from $\mathcal{P}(f^n)$
- 3: **for** $k = 1 : K$ **do**

4:

$$(\mathbf{L} + \bar{\mu} \bar{\mathbf{W}}) \mathbf{U}_k = \bar{\mu} \bar{\mathbf{W}} \mathbf{V}_{k-1}.$$

where $\mathbf{V}_k = (\mathcal{P}(f^n) - d^k)^T$.

- 5: Update f by solving a least square problem

$$f^{n+1, k} = \arg \min_{f \in \mathbb{R}^{m \times n}} \lambda \|b - \Phi f\|_2^2 + \bar{\mu} \|\mathbf{U}_k^T - \mathcal{P}(f) + d^{k-1}\|_F^2$$

6:

$$d^k = d^{k-1} + \mathbf{U}_k^T - \mathcal{P}(f^{n+1, k})$$

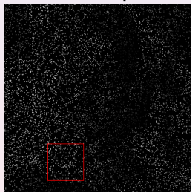
- 7: **end for**
 - 8: $f^{n+1} = f^{n+1, K}$
 - 9: **end while**
-

LDMM_PIM in Image Inpainting

Original



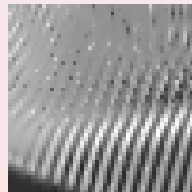
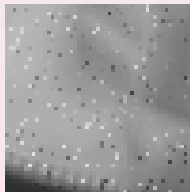
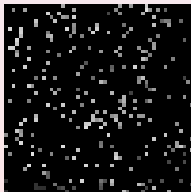
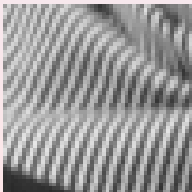
Subsample



LDMM_GL



LDMM_PIM



Another Reason Why Graph Laplacian Fails

Consider an unknown function u defined on a discrete set $\bar{\Omega} \subset \mathcal{M}$. Assume that we know the function value of u on a subset $\Omega \subset \bar{\Omega}$, $u(x) = b(x), \forall x \in \Omega$. Assume also that $|\Omega| \ll |\bar{\Omega}|$. The harmonic extension of u onto $\bar{\Omega}$ is modeled as

$$\min_{u \in H^1(\mathcal{M})} \|\nabla_{\mathcal{M}} u\|^2, \quad \text{subject to: } u(x) = b(x), \forall x \in \Omega$$

If we discretize the objective function above using graph Laplacian, we have

$$\begin{aligned} \|\nabla_{\mathcal{M}} u\|^2 &= \sum_{x \in \bar{\Omega}} \sum_{y \in \bar{\Omega}} w(x, y) (u(x) - u(y))^2 \\ &= \sum_{x \in \Omega} \sum_{y \in \bar{\Omega}} w(x, y) (u(x) - u(y))^2 + \sum_{x \in \bar{\Omega} \setminus \Omega} \sum_{y \in \bar{\Omega}} w(x, y) (u(x) - u(y))^2 \end{aligned}$$

The first term on the right is of order $|\Omega|$, which is much smaller than that of the second term $|\bar{\Omega} \setminus \Omega|$. This causes the first term to be neglected in the minimization, and the algorithm sacrifices the continuity of u on Ω for small variation in $\bar{\Omega} \setminus \Omega$.

Weighted Graph Laplacian (WGL)

An easy fix is to put an extra weight μ in front of the first term.

$$\|\nabla_{\mathcal{M}} u\|^2 = \mu \sum_{x \in \Omega} \sum_{y \in \bar{\Omega}} w(x, y) (u(x) - u(y))^2 + \sum_{x \in \bar{\Omega} \setminus \Omega} \sum_{y \in \bar{\Omega}} w(x, y) (u(x) - u(y))^2$$

To balance the orders of the two terms, μ is chosen to be $\frac{|\bar{\Omega}|}{|\Omega|}$. The corresponding Euler-Lagrange equation is:

$$\begin{cases} \sum_{y \in P} 2w(x, y)(u(x) - u(y)) + (\mu - 1) \sum_{y \in S} w(y, x)(u(x) - g(y)) = 0, & x \in P \setminus S, \\ u(x) = g(x), & x \in S. \end{cases} \quad (3)$$

On the other hand, if we use the point integral method to solve the interpolation problem, the resulting linear system would be:

$$\sum_{y \in P} R_t(x, y)(u(x) - u(y)) + \frac{2}{\lambda} \sum_{y \in S} R_t(x, y)(u(y) - g(y)) = 0, \quad (4)$$

where $0 < \lambda \ll 1$. By comparing (3) and (4), it is clear that WGL can also be derived by replacing $u(y)$ in the second term of (4) by $u(x)$.

LDMM_WGL for Image Inpainting

Notice that a key step in LDMM for image inpainting is to solve the following optimization problem:

$$\min_{f \in \mathbb{R}^{m \times n}} \sum_{i=1}^d \|\nabla_{\mathcal{M}} \alpha_i\|_{L^2(\mathcal{M}^k)}^2,$$

$$\text{subject to: } \alpha_i \left(\mathcal{P}(f^k)(x) \right) = \mathcal{P}_i f(x), \quad \forall x \in \bar{\Omega}, i = 1, \dots, d,$$

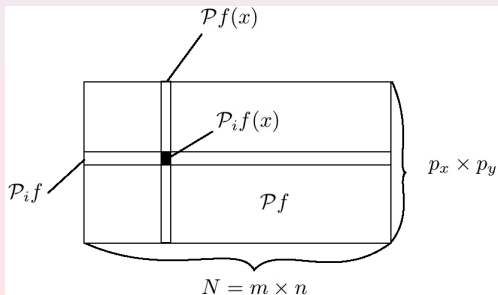
$$f(x) = b(x), \quad \forall x \in \Omega \subset \bar{\Omega},$$

where $\mathcal{P}_i f(x)$ is the i -th element of the patch $\mathcal{P}f(x)$. We use the notation $x_{\widehat{i-1}}$ to denote the $(i-1)$ -th element after x in a patch, i.e. $\mathcal{P}_i f(x) = f(x_{\widehat{i-1}})$.

If we use periodic padding near the boundary, the adjoint operator $\mathcal{P}_i^* = \mathcal{P}_i^{-1}$

LDMM_WGL for Image Inpainting

$\mathcal{P}_i f(x)$ is the i -th element of the patch $\mathcal{P}f(x)$. $x_{\widehat{i-1}}$ denotes the $(i-1)$ -th element after x in a patch, i.e. $\mathcal{P}_i f(x) = f(x_{\widehat{i-1}})$. If we use periodic padding near the boundary, the ajoint operator $\mathcal{P}_i^* = \mathcal{P}_i^{-1}$



When $p_x = p_y = 10$

$x_{\hat{0}}(x)$	•	•	•	$x_{\hat{9}}$
$x_{\hat{1}}$				
•	•			
•		•		
•			•	
$x_{\hat{9}}$				$x_{\hat{9}}$

LDMM_WGL for Image Inpainting

$$\min_{f \in \mathbb{R}^{m \times n}} \sum_{i=1}^d \|\nabla_{\mathcal{M}} \alpha_i\|_{L^2(\mathcal{M}^k)}^2,$$

$$\text{subject to: } \alpha_i(\mathcal{P}(f^k)(x)) = \mathcal{P}_i f(x), \quad \forall x \in \bar{\Omega}, i = 1, \dots, d,$$

$$f(x) = b(x), \quad \forall x \in \Omega \subset \bar{\Omega},$$

Applying WGL, we have the following discretized optimization problem:

$$\min_{f \in \mathbb{R}^{m \times n}} \sum_{i=1}^d \left(\sum_{x \in \bar{\Omega}_i} \sum_{y \in \bar{\Omega}_i} \bar{w}(x, y) ((\mathcal{P}_i f(x) - \mathcal{P}_i f(y))^2 \right.$$

$$\left. + \frac{mn}{|\Omega|} \sum_{x \in \Omega_i} \sum_{y \in \Omega_i} \bar{w}(x, y) ((\mathcal{P}_i f(x) - \mathcal{P}_i f(y))^2 \right) \quad \text{subject to: } f(x) = b(x), \quad x \in \Omega \subset \bar{\Omega}$$

where $\Omega_i = \{x \in \bar{\Omega} : \mathcal{P}_i f(x) \text{ is sampled}\}$, and $\bar{w}(x, y) = w(\mathcal{P}f(x), \mathcal{P}f(y))$

Using a standard variational approach, the equivalent Euler-Lagrange equation is

$$\begin{cases} \left[\sum_{i=1}^d \mathcal{P}_i^*(h_i) + \mu \sum_{i=1}^d \mathcal{P}_i^*(g_i) \right] (x) = 0, & x \in \bar{\Omega} \setminus \Omega \\ f(x) = b(x), & x \in \Omega \end{cases}$$

where

$$h_i(x) = \sum_{y \in \bar{\Omega}} 2\bar{w}(x, y)(\mathcal{P}_i f(x) - \mathcal{P}_i f(y))$$

$$g_i(x) = \sum_{y \in \Omega_i} \bar{w}(x, y)(\mathcal{P}_i f(x) - \mathcal{P}_i f(y))$$

$$\begin{aligned}
 h_i(x) &= \sum_{y \in \tilde{\Omega}} 2\bar{w}(x, y)(\mathcal{P}_i f(x) - \mathcal{P}_i f(y)) \\
 \mathcal{P}_i^* h_i(x) &= h_i(\widehat{x}_{1-i}) = \sum_{y \in \tilde{\Omega}} 2\bar{w}(\widehat{x}_{1-i}, y) (\mathcal{P}_i f(\widehat{x}_{1-i}) - \mathcal{P}_i f(y)) \\
 &= \sum_{y \in \tilde{\Omega}} 2\bar{w}(\widehat{x}_{1-i}, y) (f(x) - f(\widehat{y}_{i-1})) \\
 &= \sum_{y \in \tilde{\Omega}} 2\bar{w}(\widehat{x}_{1-i}, \widehat{y}_{1-i}) (f(x) - f(y))
 \end{aligned}$$

Therefore

$$\sum_{i=1}^d \mathcal{P}_i^*(h_i)(x) = \sum_{i=1}^d \sum_{y \in \tilde{\Omega}} 2\bar{w}(\widehat{x}_{1-i}, \widehat{y}_{1-i}) (f(x) - f(y))$$

Similarly,

$$\sum_{i=1}^d \mathcal{P}_i^*(g_i)(x) = \sum_{i=1}^d \sum_{y \in \tilde{\Omega}} \bar{w}(\widehat{x}_{1-i}, \widehat{y}_{1-i}) (f(x) - f(y))$$

The Euler-Lagrange equation becomes:

$$\begin{cases} \sum_{y \in \bar{\Omega}} \left(\sum_{i=1}^d 2\bar{w}(x_{1-i}, y_{1-i}) \right) (f(x) - f(y)) \\ + \mu \sum_{y \in \Omega} \left(\sum_{i=1}^d \bar{w}(x_{1-i}, y_{1-i}) \right) (f(x) - f(y)) = 0, & x \in \bar{\Omega} \setminus \Omega \\ f(x) = b(x), & x \in \Omega \end{cases}$$

Let $\tilde{w}(x, y) = \sum_{i=1}^d \bar{w}(x_{1-i}, y_{1-i})$, then

$$2 \sum_{y \in \bar{\Omega}} \tilde{w}(x, y) (f(x) - f(y)) + \mu \sum_{y \in \Omega} \tilde{w}(x, y) (f(x) - f(y)) = 0, \quad x \in \bar{\Omega} \setminus \Omega$$

LDMM_WGL

$$2 \sum_{y \in \bar{\Omega}} \tilde{w}(x, y) (f(x) - f(y)) + \mu \sum_{y \in \Omega} \tilde{w}(x, y) (f(x) - f(y)) = 0, \quad x \in \bar{\Omega} \setminus \Omega$$

$$W = \begin{array}{c} \begin{array}{cc} \bar{\Omega} \setminus \Omega & \Omega \\ \hline \tilde{W}_{11} & \tilde{W}_{12} \\ \hline & \end{array} \end{array} L = \begin{array}{c} \begin{array}{cc} \bar{\Omega} \setminus \Omega & \Omega \\ \hline \tilde{L}_{11} & \tilde{L}_{12} \\ \hline & \end{array} \end{array} f = \begin{array}{c} v \\ b \end{array}$$

Let $\Delta = \text{diag}(\text{sum}(\tilde{W}_{12}, 2))$, then

$$2\tilde{L}_{11}v + 2\tilde{L}_{12}b + \mu(\Delta v - \tilde{W}_{12}b) = 0$$

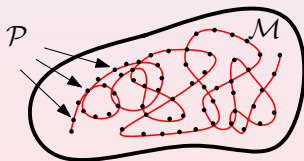
$$(2\tilde{L}_{11} + \mu\Delta)v = \mu\tilde{W}_{12}b - 2\tilde{L}_{12}b$$

Semi-local Patches

The semi-local patches are obtained by adding local coordinates to the nonlocal patches with a weight λ , i.e.

$$\bar{\mathcal{P}}f(x) = [\mathcal{P}f(x), \lambda x].$$

When $\lambda = 0$, semi-local patches are just nonlocal patches. When $\lambda \rightarrow \infty$, the patches are completely determined by local coordinates. We choose a proper λ to help LDMM update the “true” metric on the manifold \mathcal{M} faster and more reliably.

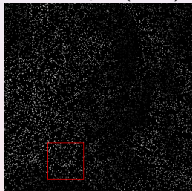


LDMM_WGL with Semi-local Patches

Original



Subsample (10%)



LDMM_PIM

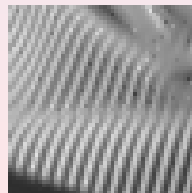
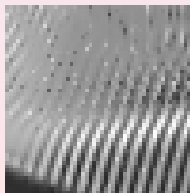
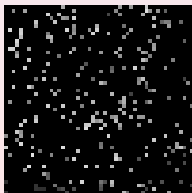
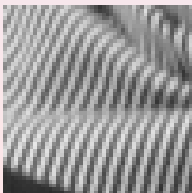


PSNR = 24.74

LDMM_WGL



PSNR = 26.16



Numerical Results

2D Image Inpainting with 10% Subsample



Image Denoising

original



noisy (8.13dB)



LDMM (23.91dB)



BM3D (23.71dB)



original



noisy (8.13dB)



LDMM (24.41dB)



BM3D (24.61dB)

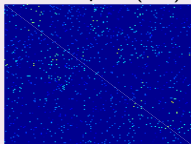


Hyperspectral Image Inpainting

Original



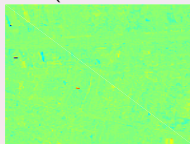
Subsampled (5%)



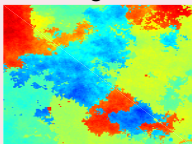
Recovered



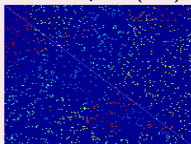
Error (PSNR = 37.9)



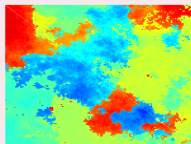
Original



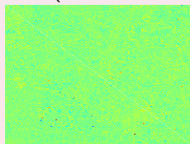
Subsampled (5%)



Recovered

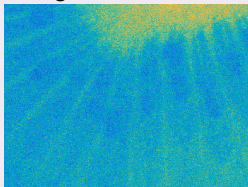


Error (PSNR = 38.2)

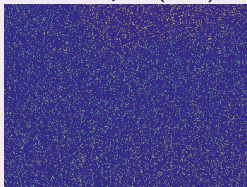


Noisy and Incomplete Hyperspectral Images

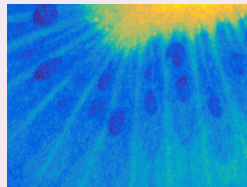
Original at 50th band



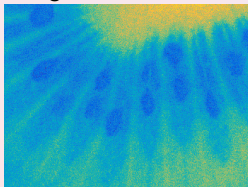
Subsampled (10%)



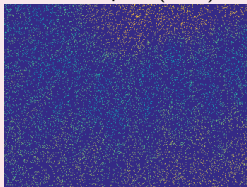
Recovered



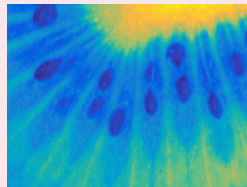
Original at 100th band



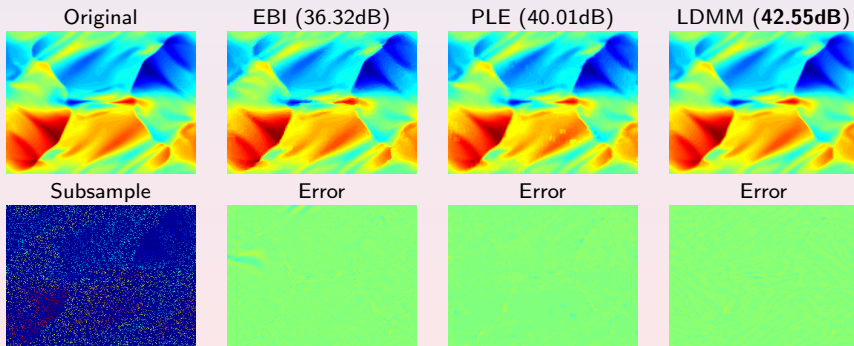
Subsampled (10%)



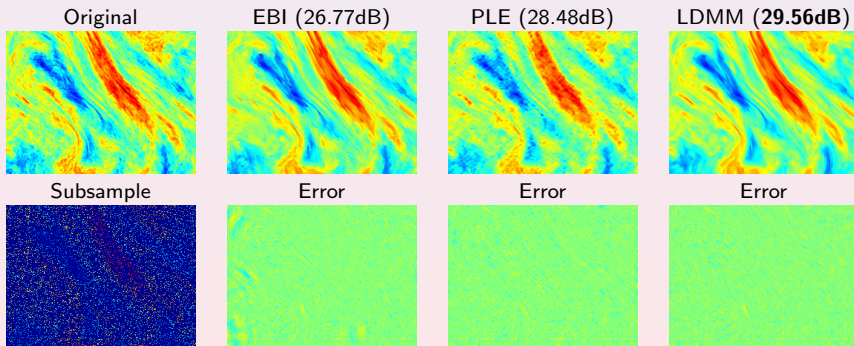
Recovered



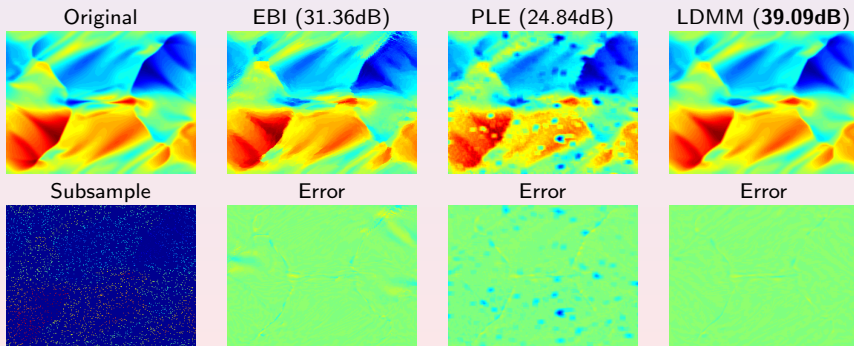
2D Scientific Data Interpolation with 10% Random Subsample



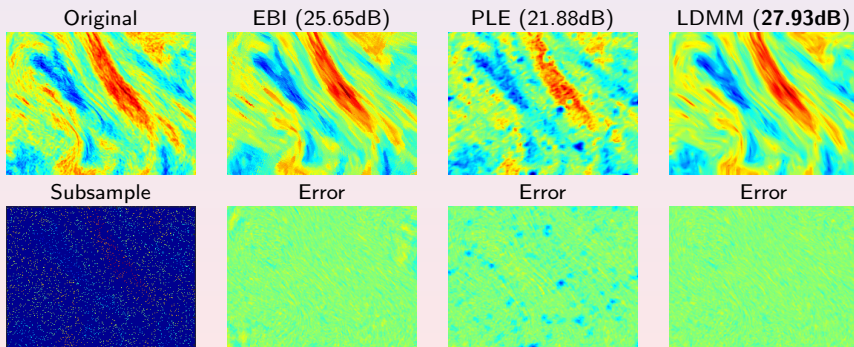
2D Scientific Data Interpolation with Random 10% Subsample



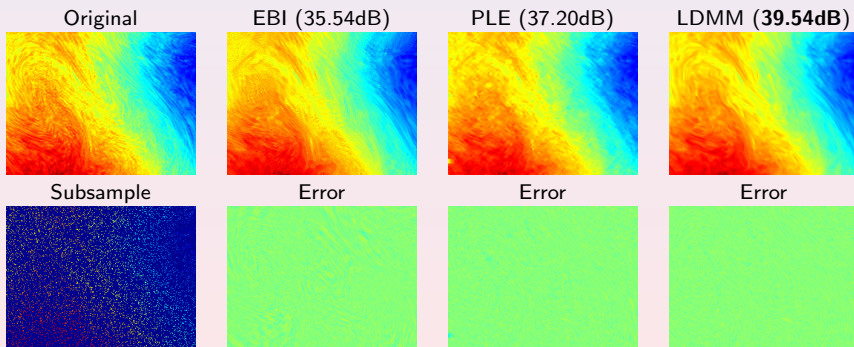
2D Scientific Data Interpolation with 5% Random Subsample



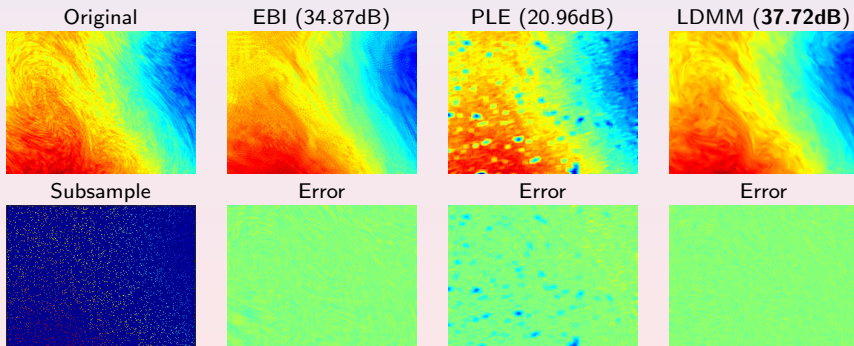
2D Scientific Data Interpolation with 5% Random Subsample



3D Scientific Data Interpolation with 10% Random Subsample

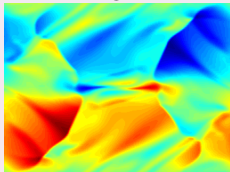


3D Scientific Data Interpolation with 5% Random Subsample

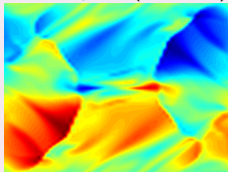


Interpolation of 2D Scientific Data from Regular Sampling with spacing 4×4

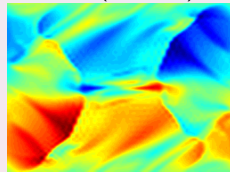
Original



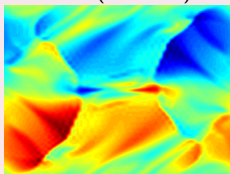
Cubic Spline (42.98dB)



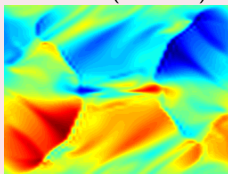
DCT (42.88dB)



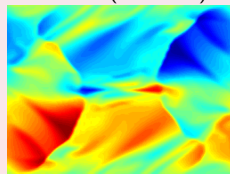
DFT (43.19dB)



Wavelet (40.48dB)

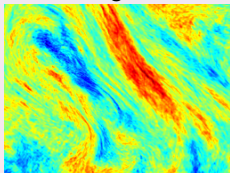


LDMM (**44.40dB**)

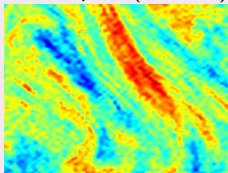


Interpolation of 2D Scientific Data from Regular Sampling with spacing 4×4

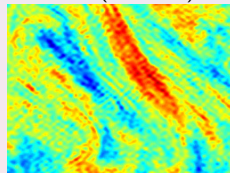
Original



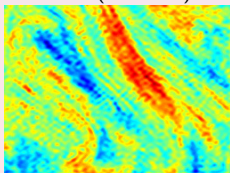
Cubic Spline (26.81dB)



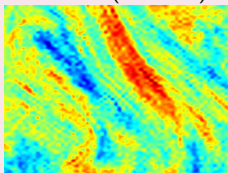
DCT (27.68dB)



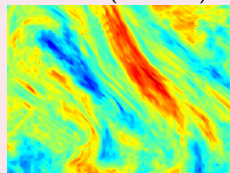
DFT (27.43dB)



Wavelet (27.34dB)

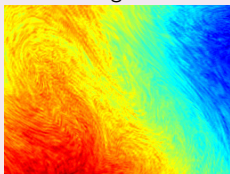


LDMM (29.66dB)

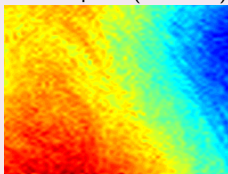


Interpolation of 3D Scientific Data from Regular Sampling with spacing $4 \times 4 \times 1$

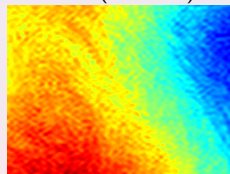
Original



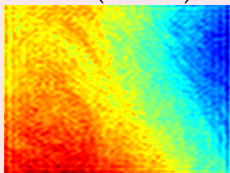
Cubic Spline (36.47dB)



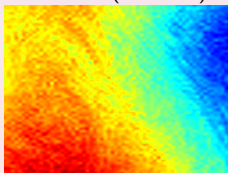
DCT (37.35dB)



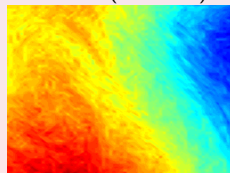
DFT (32.45dB)



Wavelet (37.02dB)



LDMM (**39.18dB**)



Conclusion

- LDMM uses the dimension of the patch manifold to regularize the variational problem.
- The Laplace-Beltrami equation can be solved via either the point integral method or the weighted graph Laplacian.
- Weighted graph Laplacian is much more efficient for image inpainting, because the equation is solved on the image domain instead of the patch domain.

Thank you for listening.