

Large-scale Eigenvalue Calculations in Scientific Problems

Esmond G. Ng Lawrence Berkeley National Laboratory





Acknowledgments

- Joint work with
 - Metin Aktulga
 - Lin Lin
 - Christopher Haine
 - Chao Yang
- Reference: "Parallel eigenvalue calculation based on multiple shiftinvert Lanczos and contour integral based spectral projection method", Parallel Computing, Vol. 40, No. 7 (2014), pp.195-212.
- ☐ Funding source: DOE SciDAC Program





Large-scale symmetric linear eignvalue problems

- Computing a relatively "large" number of eigenpairs
 - What is "large"?
 - 1% of one million = 10,000
 - Kohn-Sham density functional theory based electronic structure calculation. The number of eigenpairs is proportional to the number of electrons (hundred to thousands to hundreds of thousands depending on the system)
 - Excited state calculation through Green's function formalism of manybody perturbation theory (the GW approximation)
- MS37 (Thursday):
 - Andreas Stathopoulos, "Techniques for Computing a Large Number of Eigenpairs of Sparse, Hermitian Matrices"





Methods for computing many eigenpairs

- LAPACK or ScaLAPACK if the NEV is a significant portion of the matrix dimension (50%, 30% or maybe even 20%) unless the eigenvectors are structured (e.g., block diagonal)
- Compute all at once using block methods
 - LOBPCG
 - Chebyshev-Davidson
 - Block Krylov-Schur
 - ...
- Spectrum slicing
 - Divide the spectrum into subintervals
 - Compute interior eigenvalues within each interval





Why spectrum slicing?

More concurrency; eigenvalues belonging to different intervals computed (almost) independently



Reduced Rayleigh-Ritz/orthogonalization cost



Related Talks

- MS37 (Thursday):
 - Yousef Saad, "Spectrum Slicing by Polynomial and Rational Function Filtering"
- MS50 (Friday):
 - Vasilis Kalantzis, "Domain Decomposition Algorithms for Large Hermitian Eigenvalue Problems"
 - Tetsuya Sakurai, "A Contour Integralbased Parallel Eigensolver with Higher Complex Moments"
 - Peter Tang, "On the Orthogonality of Eigenvectors Obtained from Parallel Spectral Projection Methods"
 - Guojian Yin, "A Contour-Integral Based Algorithm for Counting the Eigenvalues Inside a Region in the Complex Plane"





Cost model

- Assumption:
 - Matrix dimension: n
 - $p = c_p n$, $n_e = c_n n$
 - Uniform eigenvalue distribution
 - Factorization and triangular solution costs: $c_f n^{\alpha_f}$, $c_s n^{\alpha_s}$
 - Parallel efficiencies: $\eta_f, \eta_s \in (0,1)$
 - q processors per interval $(q = p / (n_e / k))$
 - Rayleigh-Ritz and orthogonalization costs are negligible
- \square Wall clock time for computing k eigenpairs per interval:

$$W(k) = \frac{c_f n^{\alpha_f}}{q^{\eta_f}} + \frac{c_s n^{\alpha_s} k}{q^{\eta_s}}$$

$$k_{opt} = \left(\frac{\eta_f c_f}{(1 - \eta_s) c_s}\right)^{\frac{1}{\eta_f - \eta_s + 1}} \left(\frac{c_n}{c_p}\right)^{\frac{\eta_f - \eta_s}{\eta_f - \eta_s + 1}} n^{\frac{\alpha_f - \alpha_s}{\eta_f - \eta_s + 1}}$$



Observations

When c_n / c_p is constant, optimal and triangular solution

When
$$c_n / c_p$$
 is constant, optimal k depends on problem size and relative cost of factorization and triangular solution $k_{opt} = \left(\frac{\eta_f c_f}{(1-\eta_s)c_s}\right)^{\frac{1}{\eta_f - \eta_s + 1}} \left(\frac{c_n}{c_p}\right)^{\frac{\eta_f - \eta_s}{\eta_f - \eta_s + 1}} n^{\frac{\alpha_f - \alpha_s}{\eta_f - \eta_s + 1}}$

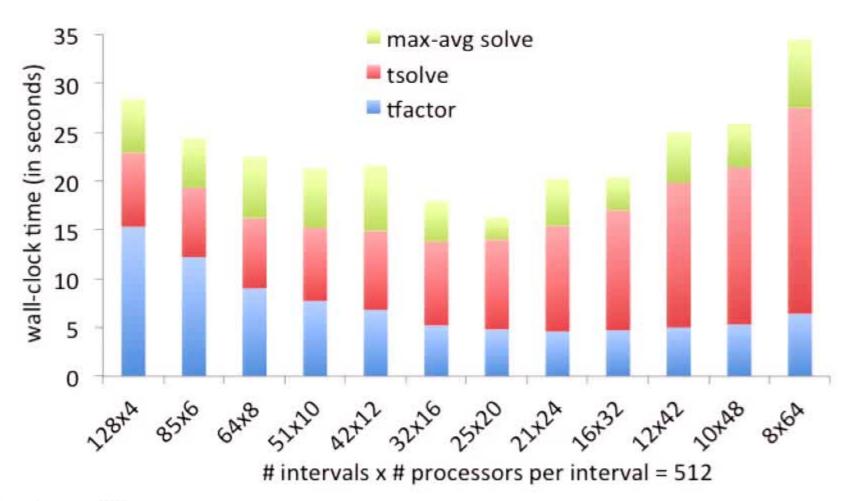
- \square When η_f, η_s are close to 1, we should place more eigenvalues in each interval without increasing Rayleigh-Ritz and orthogonalization cost/ slowing down convergence
- When $\eta_f = \eta_s = \eta$
 - $k_{opt} = \left[\frac{\eta c_f}{(1-\eta)c_s}\right] n^{\alpha_f \alpha_s}$ independent of the total # of processors

•
$$W(k_{opt}) = \frac{c_f n^{\alpha_f}}{u} + \frac{\eta}{1-\eta} \frac{c_s n^{\alpha_s}}{u}, \quad u = q^{\eta}$$





The effect of interval size (MSIL)



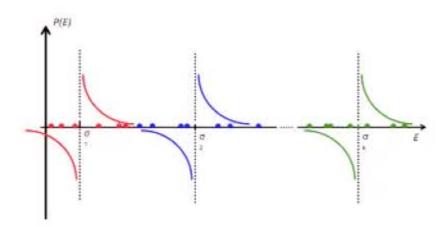
Graphene 512





Implementation of multiple shift-invert Lanczos

- Place the target shift in the middle of the interval
- Set k to be slight larger than the number of eigenvalues estimated to be in this interval
- Use the implicit restart to limit the size of the Krylov subspace (hence the cost of orthogonalization and Rayleigh-Ritz calculation)
- Set maximum number of restarts to limit the total cost for this interval



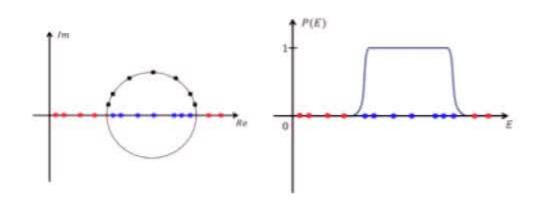


Implementation of contour integral spectral projection method

- ☐ Use the FEAST package (Polizzi)
- In most cases, 16 quadrature points (poles) are sufficient for constructing $P = \sum_{i} (A z_{i}I)^{-1}\omega_{i}$
- Apply the approximate spectral projector P to an orthonormal basis of a subspace S within a subspace iterative (2-3 iterations often sufficient)

Pick an orthonormal basis V for S While no convergence

- W ← PV
- V ← qr(W)
- Check convergence
- dim(S) = 1.5k





MSIL vs MCISPM

MSIL:	MICISPM:
One factorization per interval	8-16 factorizations per interval
☐ Real arithmetic	☐ Complex arithmetic
One solve at a time, a sequential process	 Multiple right-hand sides. However, if the factor is distributed, the solves cannot be performed completely in parallel Some efficiency (2-3x) can be gained from blocking (BLAS3)





Why is MCIPM less efficient than MSIL on distributedmemory systems?

- Because MCISPM requires multiple complex factorizations, one would like to include as many eigenvalues as possible in an interval to amortize the factorization cost
 - Ideally, the number of eigenvalues should be 8 or 16x those in an MSIL
- But having too many eigenvalues in an interval will increase the cost of triangular substitution
- The number of eigenvalues is also limited by Rayleigh-Ritz/ orthogonalization cost and convergence rate of the subspace iteration
- The conclusion may be different if each linear system is solved iteratively or if shared-memory parallelism is used





Weak and strong scaling study

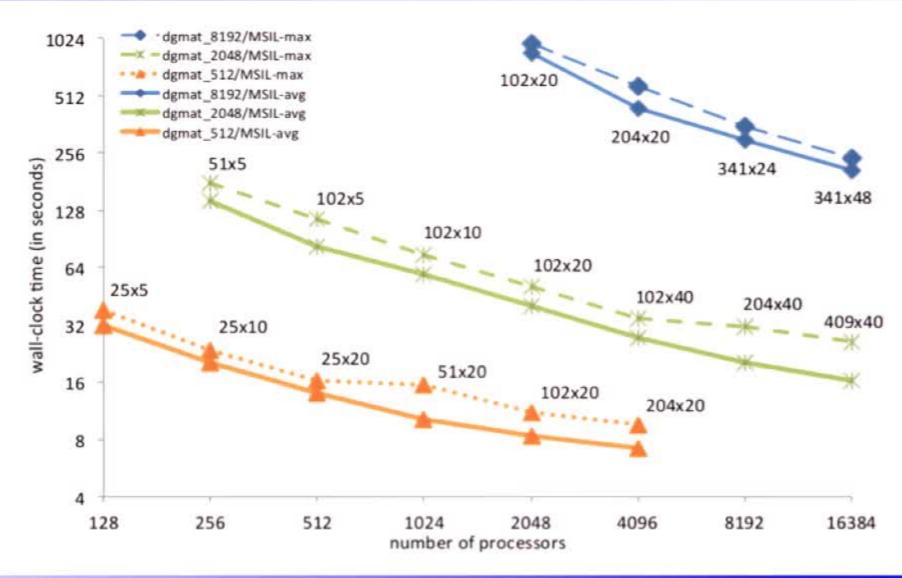
Matrix name	dimension	nnz	L _{nnz}
Graphene128	5120	1M	3.1M
Graphene512	20480	4.1M	43.2M
Graphene2048	81920	16.4M	135.4M
Graphene8192	327680	65.7M	727.5M

- Matrices generated from DGDFT
- Use MUMPS for factorization and triangular solution
- ☐ FEAST for MCISPM
- PARPACK for MSIL
- Experiments performed on Hopper at NERSC. Each node has two 12core AMD Magny Cours 2.1GHz processors, 32GB shared memory
- Convergence tolerance (for relative residual norm) set to 10-10





MSIL strong scaling







MSIL weak scaling

problem	P	qxl	k	t _{wall}	expect/ actual scaling
Graphene512	512	20 x 25	82	16.4	
Graphene2048	2048	20 x 102	80	50.6	3.2/3.1
Graphene8192	8192	20 x 108	96	353	5.2/7

l = # intervals; q = # processors/interval





MCISPM Strong scaling

 \square Graphene2048, n = 81,920, nev = 8,192

P	qxl	k	t_f	t _s	tother	t _{wall}
8,192	256 x 32	256	65	104	37	208
16,384	256 x 64	128	65	52	18	137
32,768	256 x 128	64	65	26	18	104
65,536	256 x 256	32	65	12	27	89
131,072	256 x 512	16	65	6	12	87
262,144	256 x 1024	8	65	3.2	10	83

 \Box Optimal choice of $q \times l$

P	qxl	k	t	t,	tother	$t_{ m wall}$
8,192	256 x 32	256	65	104	37	208
16,384	512 x 32	256	33	68	30	131
32,768	512 x 64	128	33	36	16	85
131,072	512 x 256	32	33	9	5	47
262,144	1024 x 256	16	24	9	4	38





MCISPM weak scaling

problem	P	qxl	k	t wall	expect/actual scaling
Graphene128	512	64 x 8	64	3.6	
Graphene512	2048	128 x 16	128	55	5.6/16
Graphene2048	8192	256 x 32	256	208	5.6/3.8

l = # intervals; q = # processors/interval



MCISPM weak scaling

problem	P	qxl	k	t wall	expect/actual scaling
Graphene128	512	64 x 8	64	3.6	
Graphene512	2048	128 x 16	128	55	5.6/16
Graphene2048	8192	256 x 32	256	208	5.6/3.8

l = # intervals; q = # processors/interval





MSIL weak scaling

problem	P	qxl	k	t _{wall}	expect/ actual scaling
Graphene512	512	20 x 25	82	16.4	
Graphene2048	2048	20 x 102	80	50.6	3.2/3.1
Graphene8192	8192	20 x 108	96	353	5.2/7

l = # intervals; q = # processors/interval





MCISPM Strong scaling

 \square Graphene2048, n = 81,920, nev = 8,192

р	qxl	k	t,	t,	tother	t _{wall}
8,192	256 x 32	256	65	104	37	208
16,384	256 x 64	128	65	52	18	137
32,768	256 x 128	64	65	26	18	104
65,536	256 x 256	32	65	12	27	89
131,072	256 x 512	16	65	6	12	87
262,144	256 x 1024	8	65	3.2	10	83

 \Box Optimal choice of $q \times l$

P	qxl	k	t _f	t _s	tother	t _{wall}
8,192	256 x 32	256	65	104	37	208
16,384	512 x 32	256	33	68	30	131
32,768	512 x 64	128	33	36	16	85
131,072	512 x 256	32	33	9	5	47
262,144	1024 x 256	16	24	9	4	38





MCISPM weak scaling

problem	P	q x l	k	t wall	expect/actual scaling
Graphene128	512	64 x 8	64	3.6	
Graphene512	2048	128 x 16	128	55	5.6/16
Graphene2048	8192	256 x 32	256	208	5.6/3.8

l = # intervals; q = # processors/interval

