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Applied Mathematics

# Physical, Numerical and Computational Challenges in Modelling Oceans for Climate

SIAM CSE 2019, Spokane Washington

Alistair Adcroft



PRINCETON  
UNIVERSITY

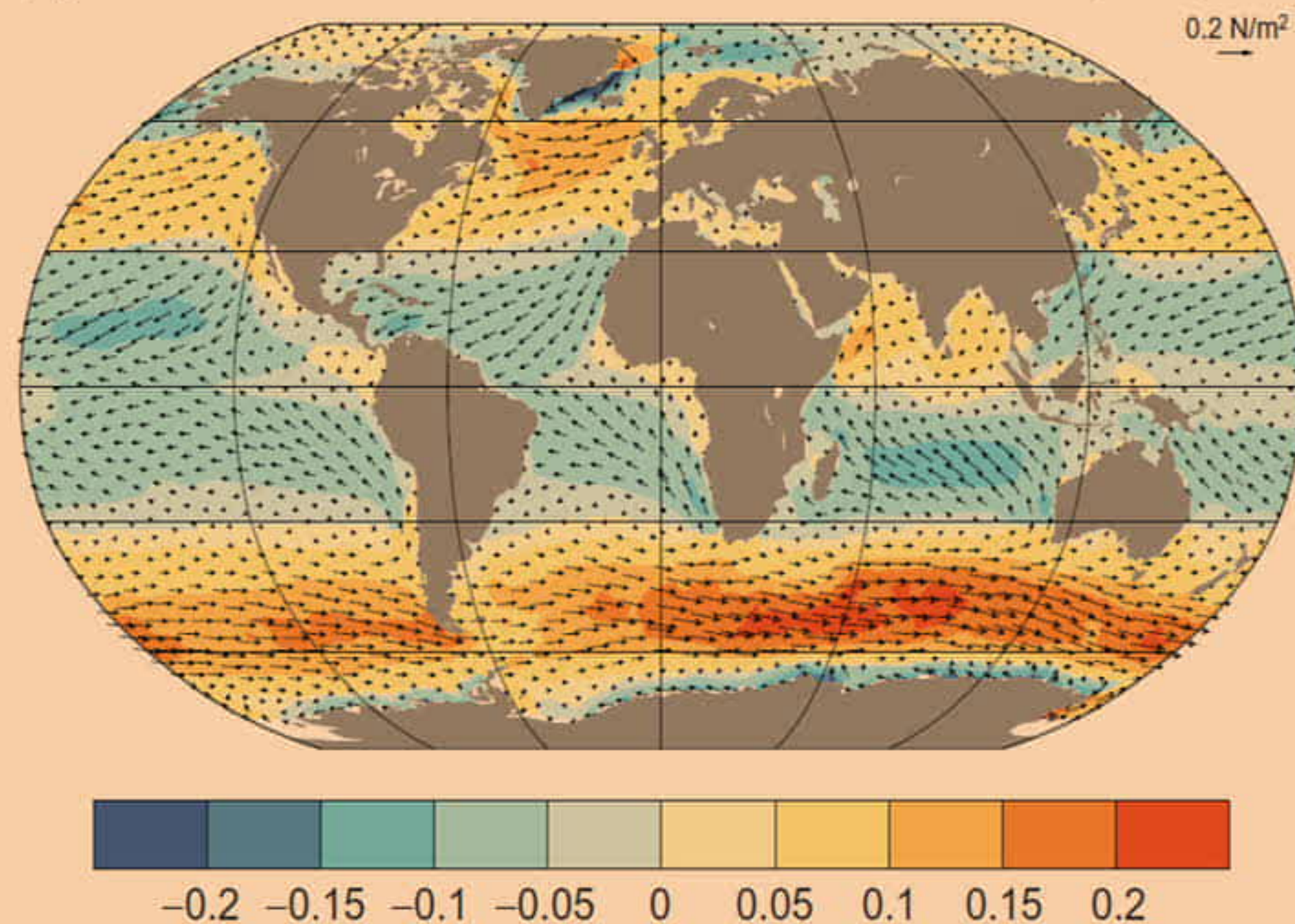


NOAA  
GFDL

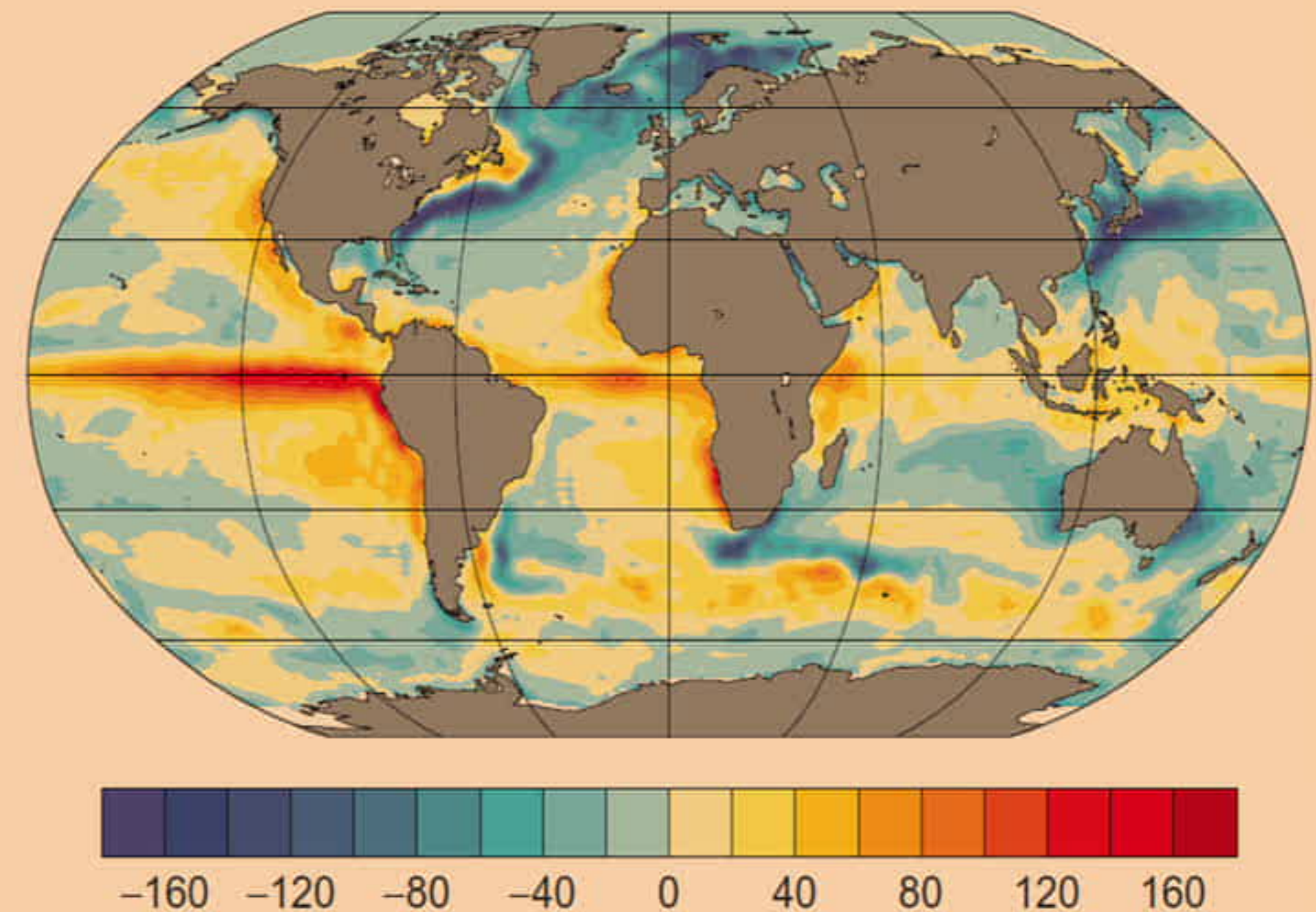
# Ocean forcing

- Primarily forced from above by wind stress, and heat and mass fluxes

(a) Mean wind stress and momentum flux 1984–2006 ( $\text{N/m}^2$ )



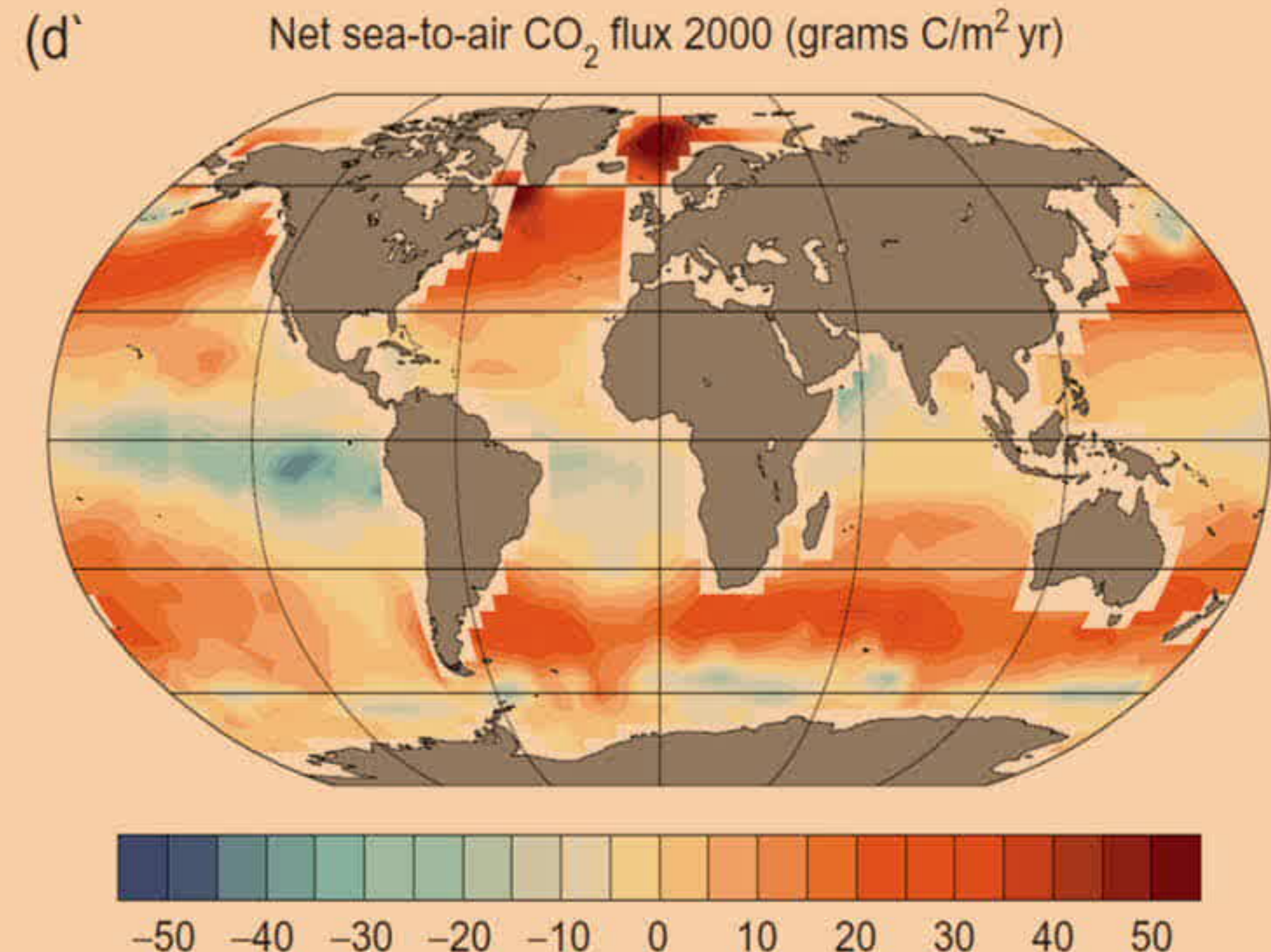
(b) Mean heat flux 1984–2006 ( $\text{W/m}^2$ )



Large & Yeager, 2009

# Role of the Ocean in the Carbon Cycle

- The ocean has absorbed ~40% of anthropogenic carbon emissions (Ciais & Sabine, 2013, IPCC fifth assessment report )
- Leads to ocean acidification
- Much interest in understanding how the carbon cycle works and the role of the ocean

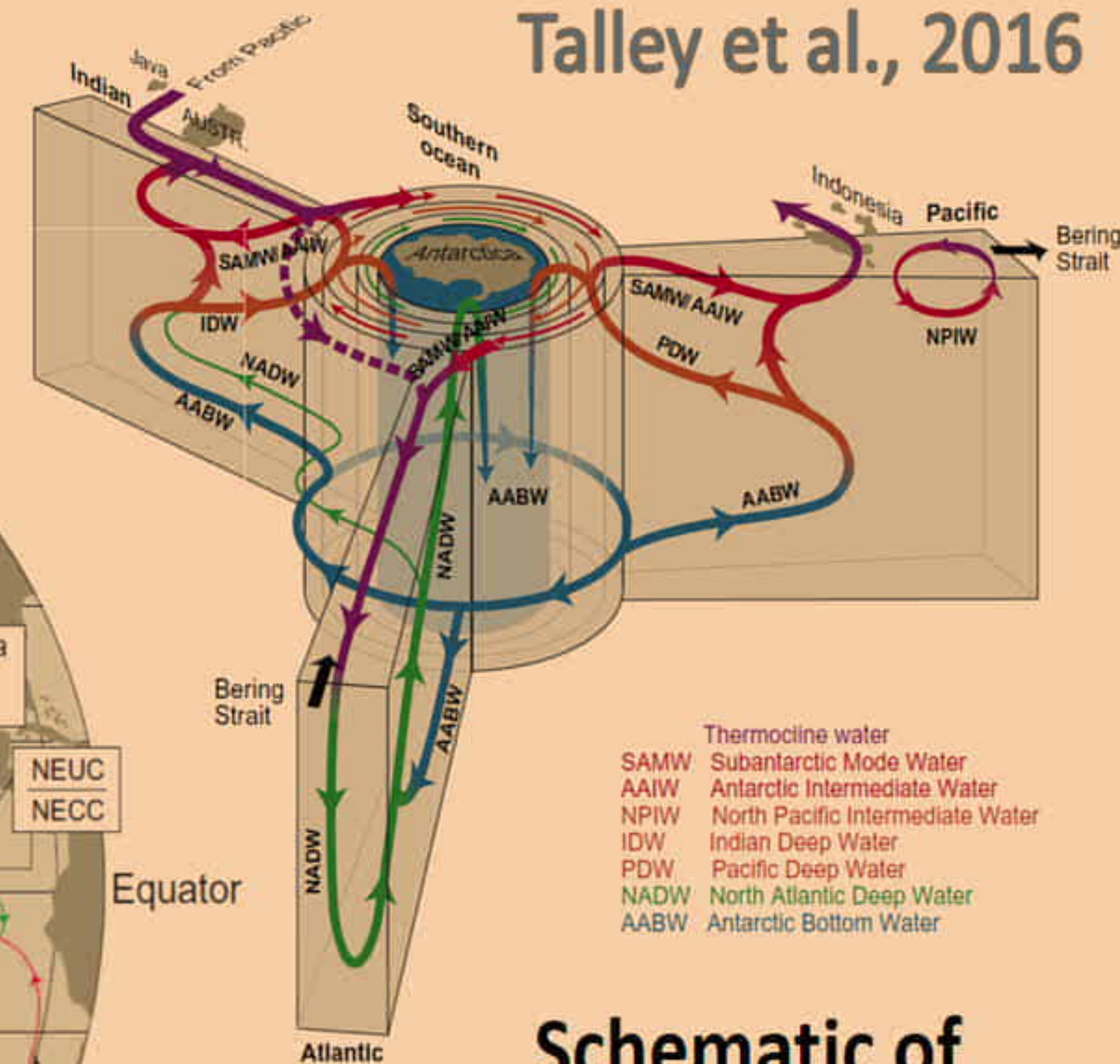
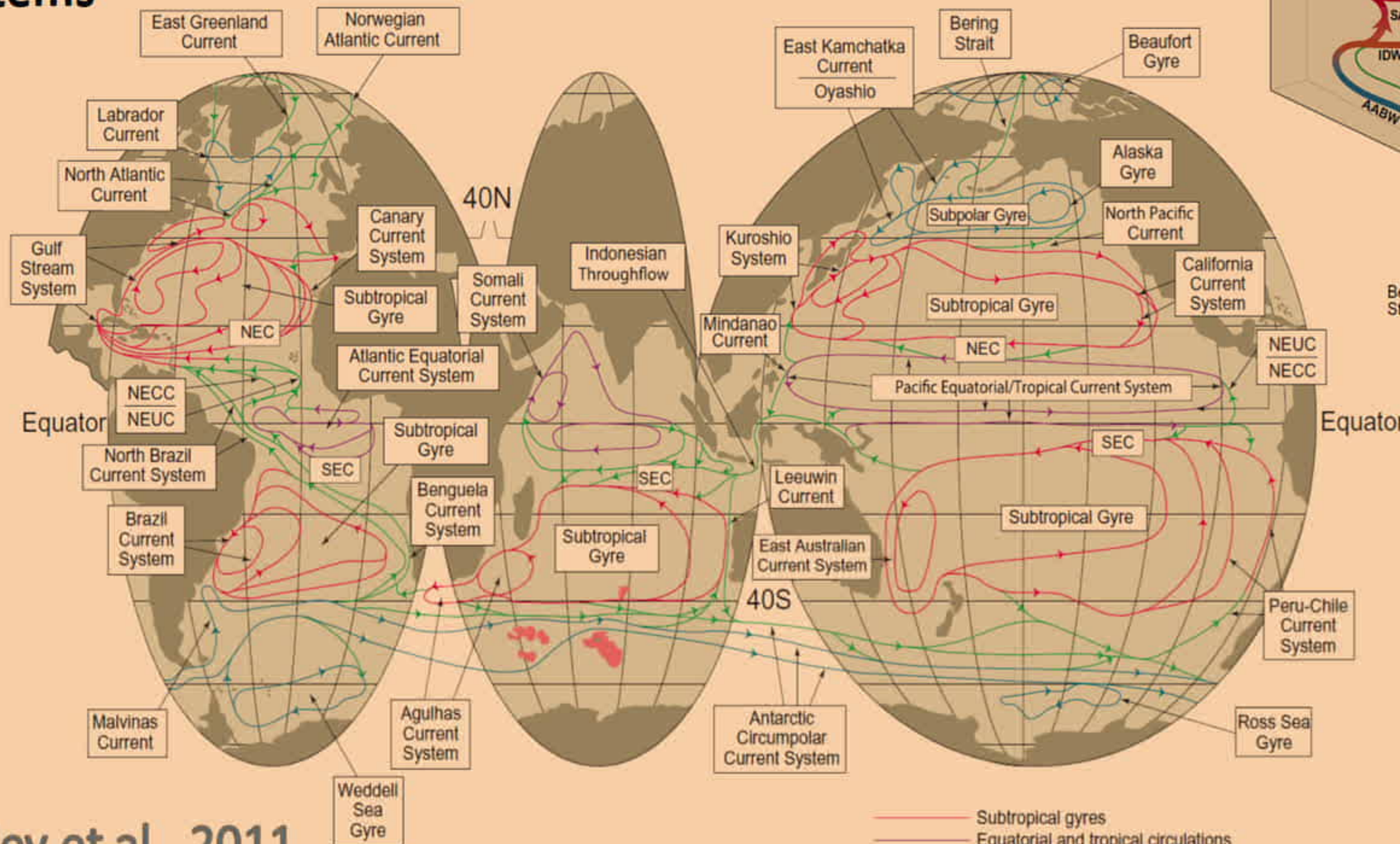


Takahashi, et al., 2009

# General circulation of the ocean

## Schematic of surface current systems

Talley et al., 2016



## Schematic of deep circulation

Talley et al., 2011

- Subtropical gyres
- Equatorial and tropical circulations
- Intergyre and/or interbasin exchanges
- Polar & subpolar current systems

## eNATL60

- NEMO 3.6
- $1/60^\circ \sim 0.8-1.6\text{km}$
- $8354 \times 4729 \times 300$
- 18,000 cores
- 45 mins/model day

# The Ocean is Turbulent



OceanNext  
Hydrosphere Data & Numerics

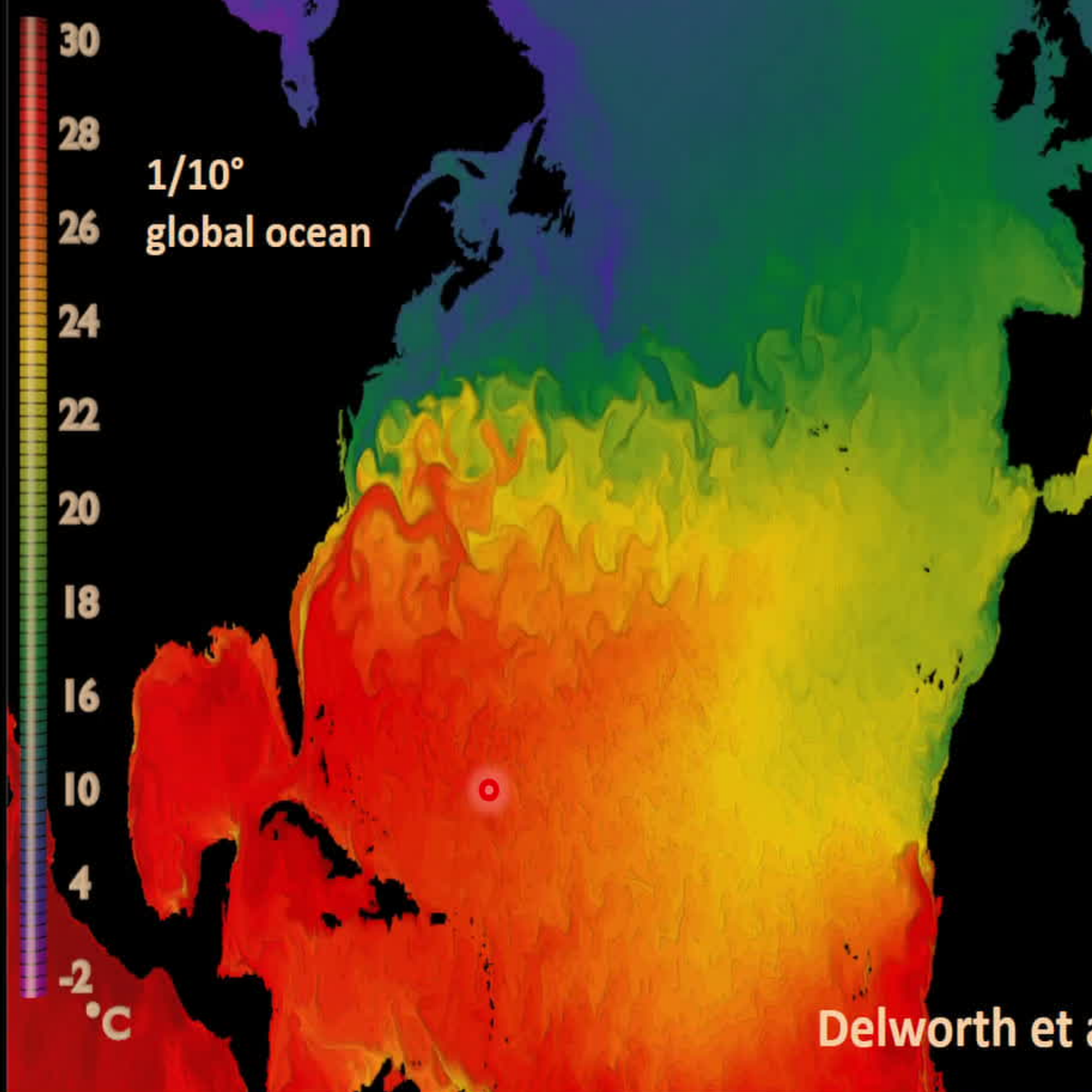


Laurent Brodeau, Julien Le Sommer,  
& Jean Marc Molines, et al.  
<https://vimeo.com/oceannext>

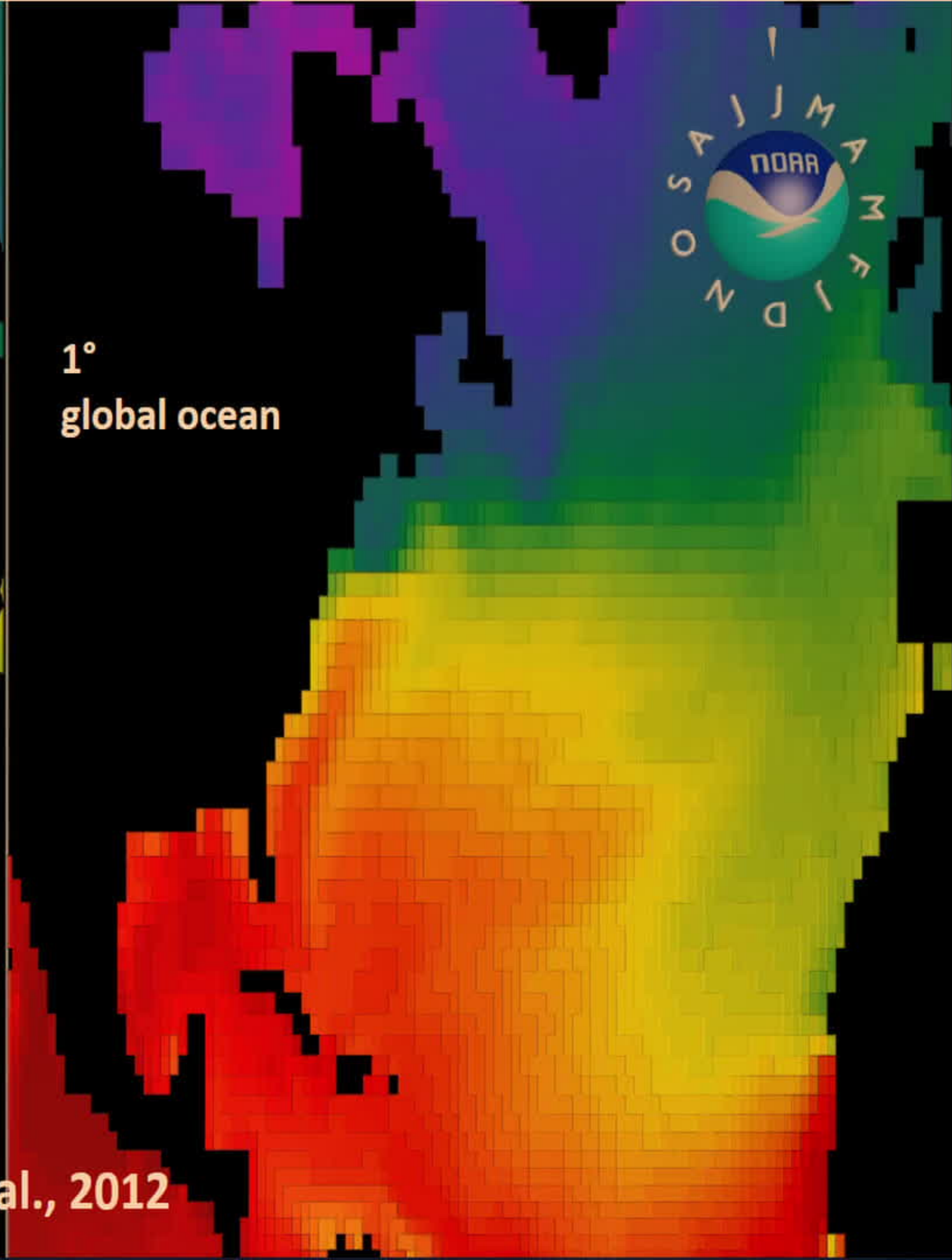
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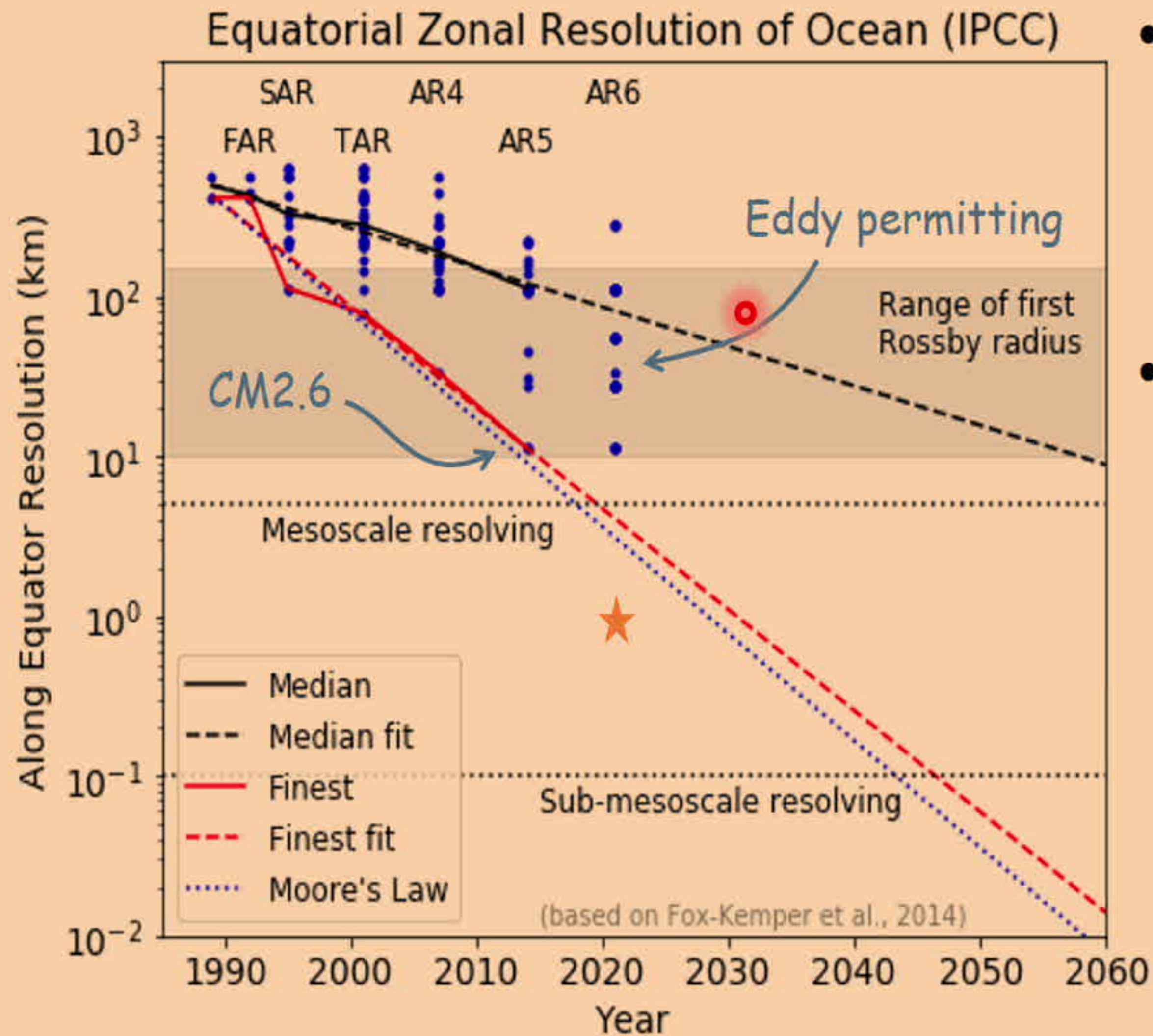
**GFDL CM2.6 & CM2.5 FLOR**  
**sea surface temperature**



Delworth et al., 2012



# Climate models are expensive

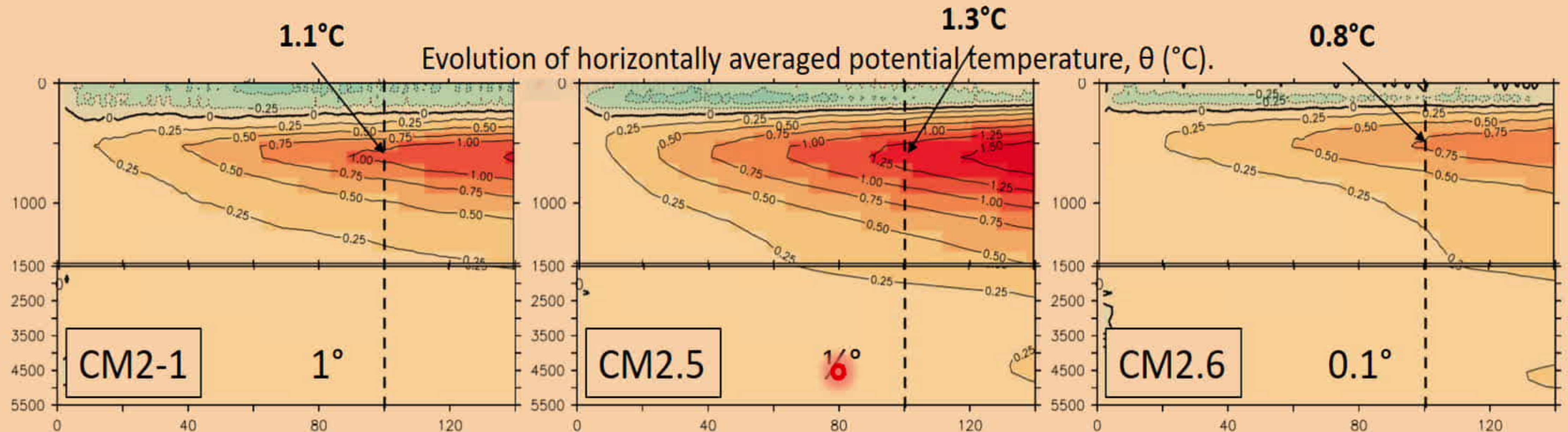


- “Cutting edge” resolution was keeping up with an 18 month doubling of compute capability
  - Not the median – much slower progress!
- Resolution of some **climate** ocean models only recently crossing the “eddy permitting” threshold
  - Atmosphere is more expensive at the same resolution
  - Models are becoming more “complex” over time
    - More components to Earth System
  - Climate modeling needs ensembles



# Role of horizontal resolution in GFDL coupled models

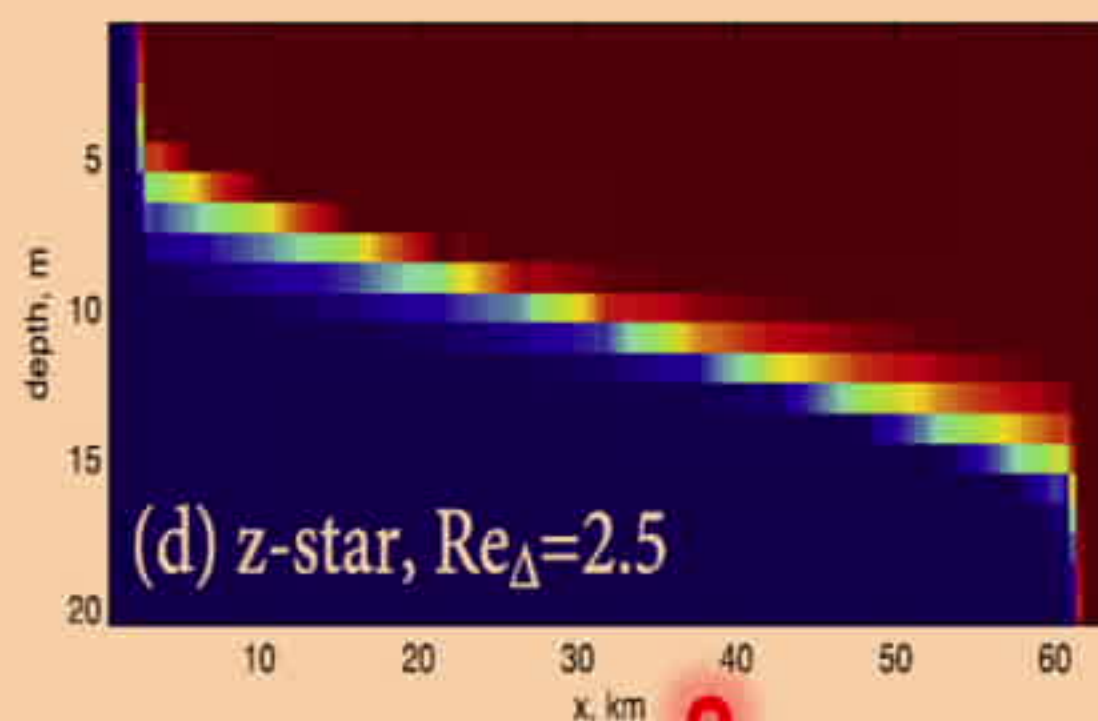
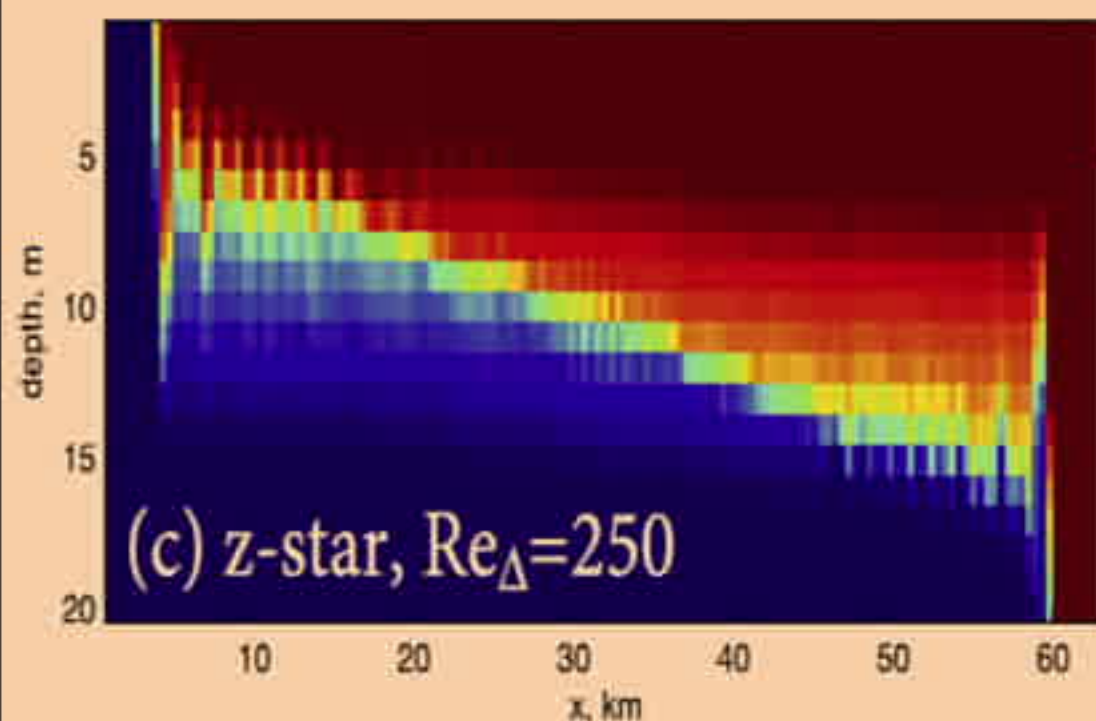
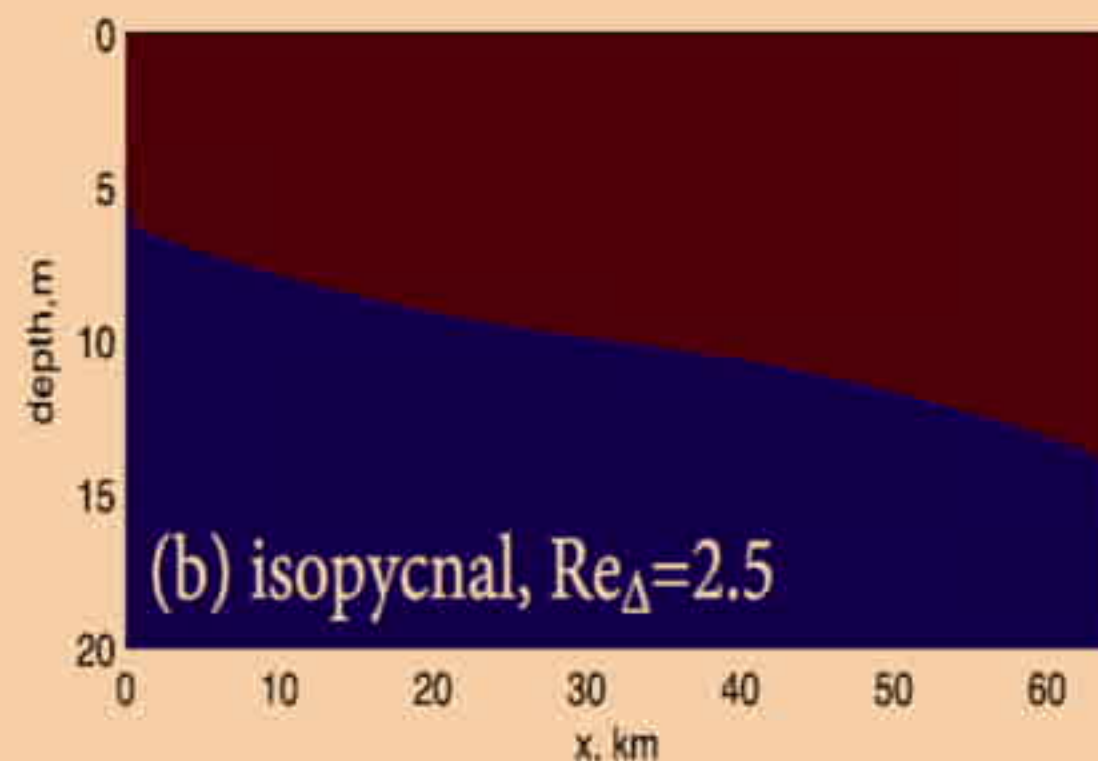
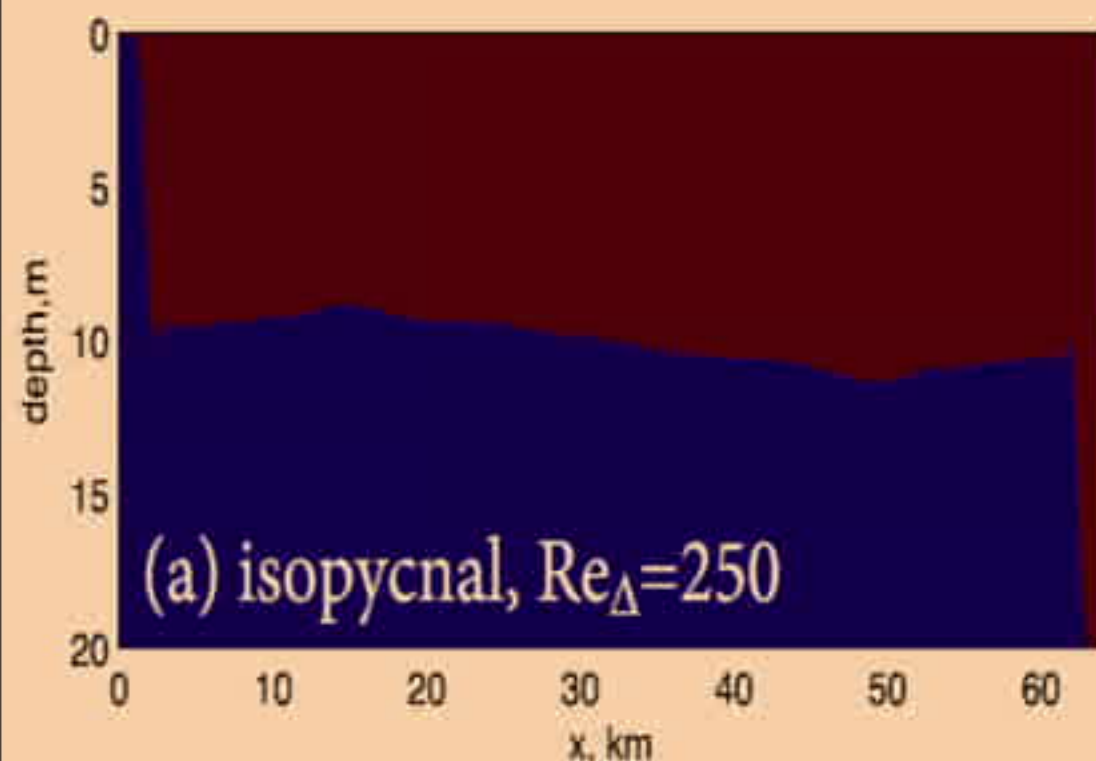
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  - 200km, 100km, 50 km atmosphere
  - 1°, ¼° and 0.1° ocean
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# Spurious diabatic mixing

Ilicak et al., 2012

Peterson et al., 2014

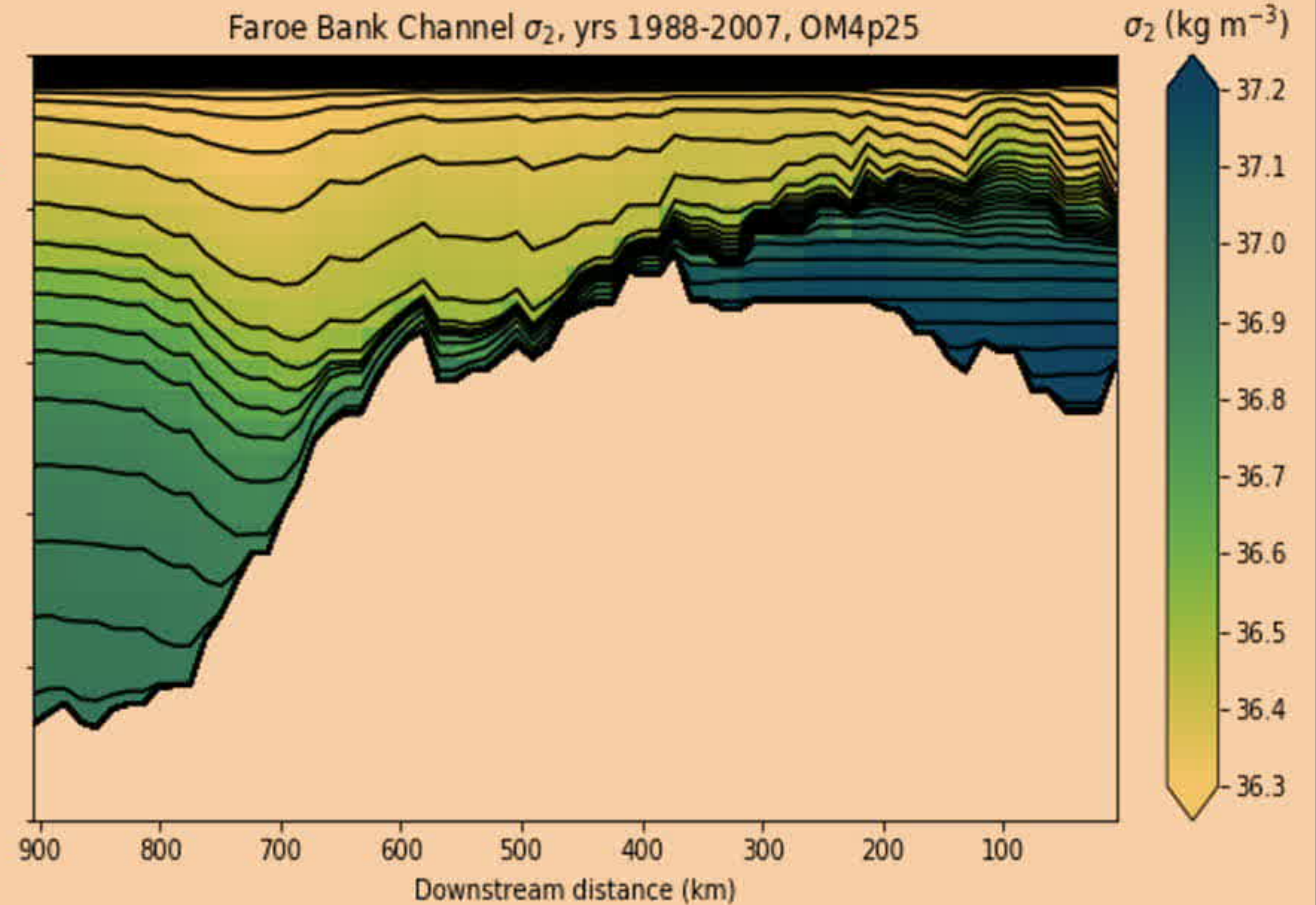


Lock exchange test  
MPAS-O

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- We were(are) in habit of using highest possible  $Re_\Delta$  that is still stable
- Limiters turn on more often at high  $Re_\Delta$ 
  - Limiters are useful (they avoid unphysical solutions)
- Note the Isopycnal model has no spurious mixing
  - by definition - immiscible layers

# Hybrid vertical coordinate

- Isopycnal models near adiabatic in interior
  - But lose resolution in unstratified regions (near surface)
  - also have problems with the non-linear equation of state
- Bleck, 2002, introduced a hybrid coordinate
  - Z (height) in the well mixed regions
  - Isopycnal in the near-adiabatic interior
- Bleck, 2002, also introduced A.L.E. to ocean modeling (HYCOM)



# (Boussinesq) Primitive Equations in z-coordinates

- Large scale ocean dynamics are very nearly incompressible

$$\rho = \rho(\theta, S, g\rho_0 z)$$

Rotating frame

$$\partial_t \mathbf{u} + (f\hat{z} + \nabla_z \times \mathbf{u}) \times \mathbf{u} + w\partial_z \mathbf{u} + \frac{1}{\rho_0} \nabla_z p = \nabla \cdot \boldsymbol{\sigma}$$

$$g\rho + \partial_z p = 0$$

$$\nabla_z \cdot \mathbf{u} + \partial_z w = 0$$

$$\partial_t \theta + \nabla_z \cdot \theta \mathbf{u} + \partial_z \theta w = \nabla \cdot \mathbf{F}_q$$

$$\partial_t S + \nabla_z \cdot S \mathbf{u} + \partial_z S w = \nabla \cdot \mathbf{F}_s$$

$$\partial_t C_l + \nabla_z \cdot C_l \mathbf{v} + \partial_z C_l w = \nabla \cdot \mathbf{F}_{C_l} + \sum_k N_{lk}(C_l, C_k)$$

$$L_d \sim \frac{NH}{f}$$

Parameterizations of unresolved physical processes

Parameterizations of bio-geochemical interactions

- Barotropic gravity waves, internal gravity waves, Rossby waves, ...

$$\sqrt{gH} \sim 200 \text{ m/s}$$

$$NH \sim 2 \text{ m/s}$$

# Primitive equations in Lagrangian coordinates

- Transform to a general vertical coordinate,  $r$

- Integrate vertically over layers between  $r$  values

$$\rho_k = \rho(\theta_k, S_k, g\rho_0 z)$$

- Use Lagrangian method in vertical

$$\partial_t \mathbf{u}_k + (f\hat{z} + \nabla_r \times \mathbf{u}_k) \times \mathbf{u}_k + \frac{\rho}{\rho_0} \nabla_r \Phi_k + \frac{1}{\rho_0} \nabla_r p_k = \nabla \cdot \boldsymbol{\sigma}$$

$$\rho_k \delta_k \Phi + \delta_k p = 0$$

$$\partial_t h_k + \nabla_r \cdot h_k \mathbf{u}_k = 0$$

$$\partial_t h_k \theta + \nabla_r \cdot \theta h_k \mathbf{v}_k = \nabla_r \cdot h_k \mathbf{F}_q + \delta_k F_q^v$$

$$\partial_t h_k S + \nabla_r \cdot S h_k \mathbf{v}_k = \nabla_r \cdot h_k \mathbf{F}_S + \delta_k F_S^v$$

$$\partial_t h_k C + \nabla_r \cdot C h_k \mathbf{v}_k = \nabla_r \cdot h_k \mathbf{F}_C + \delta_k F_C^v + N$$

- Vertically remap occasionally

- No tangling (because Lagrangian method in only vertical direction)

- Works trivially for vanished layers

# Two general coordinate algorithms

## Eulerian

$$\partial_z p = -g\rho(z, S^n, \theta^n)$$

$$v_h^{n+1} = v_h^n + \Delta t \left( -\frac{1}{\rho_o} \nabla_z p + \dots \right)$$

$$\delta_k w = -\nabla_z \cdot h v_h^{n+1}$$

$$h\theta^{n+1} = h\theta^n - \Delta t \left[ \begin{array}{l} \nabla_z \cdot (h v_h^{n+1} \theta^n) + \\ \delta_k (w\theta^n) + \dots \end{array} \right]$$

$$\frac{\Delta t w}{\Delta z} < 1$$

## A.L.E.

Hirt et al., 1974

$$\partial_z p = -g\rho(z, S^n, \theta^n)$$

$$v_h^{n+1} = v_h^n + \Delta t \left( -\frac{1}{\rho_o} \nabla_z p + \dots \right)$$

$$\delta_k (w^* + w_g) = -\nabla_r \cdot h^n v_h^{n+1}$$

$$h^{n+1} = h^n + \Delta t \delta_k (w_g)$$

$$h^{n+1} \theta^{n+1} = h^n \theta^n$$

$$-\Delta t \left[ \begin{array}{l} \nabla_r \cdot (h^n v_h^{n+1} \theta^n) \\ + \delta_k (w^* \theta^n) + \dots \end{array} \right]$$

$$\frac{\Delta t w^*}{\Delta z} < 1$$

$$w^* = w - w_g$$

Leclair & Madec, 2011, use this form

## Lagrangian + remap

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Remap

$$h^{n+1} \leftarrow \delta_k Z(z^\dagger)$$

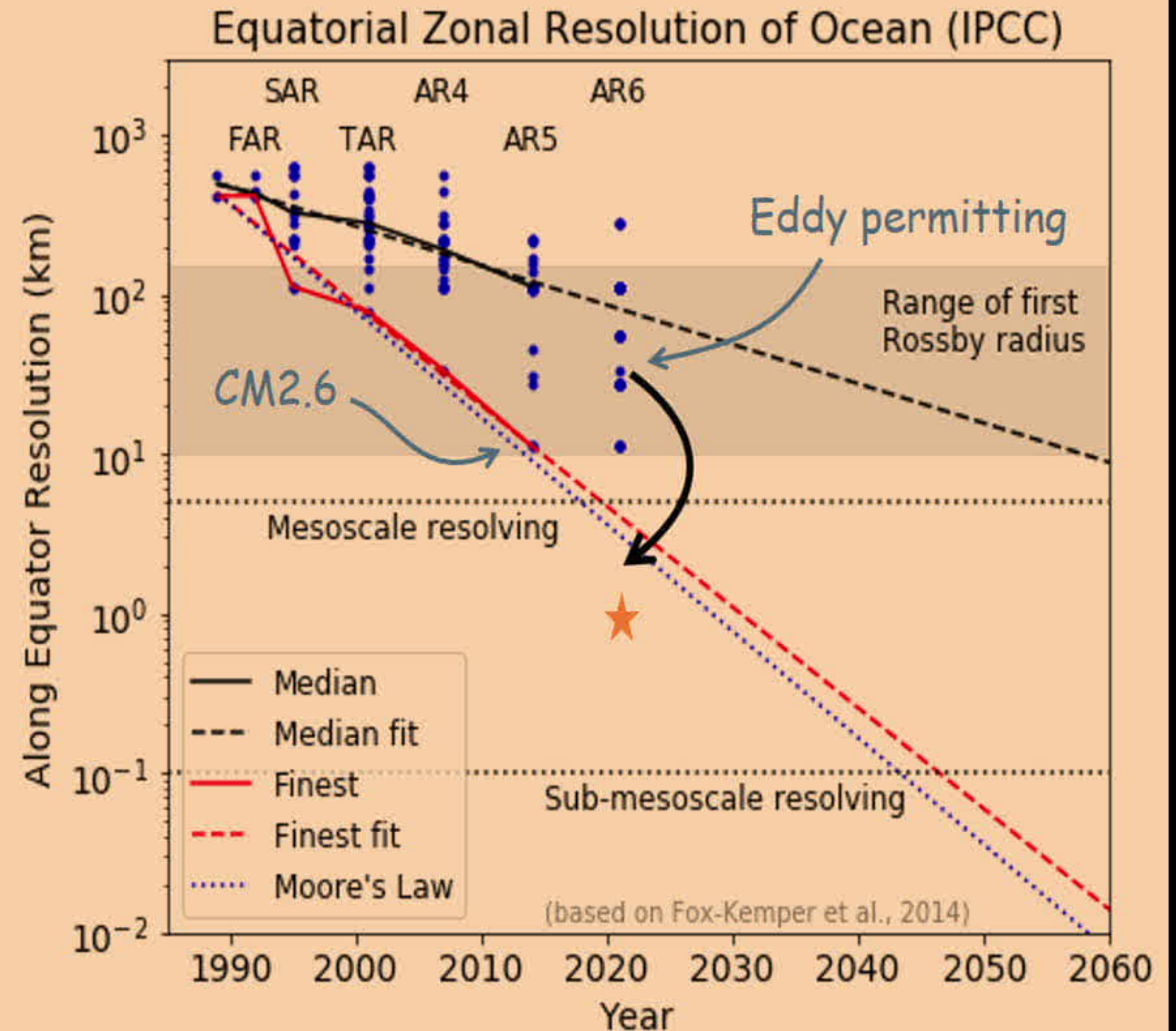
$$\theta^{n+1} = \theta^\dagger(Z(z^\dagger))$$

Bleck, 2002



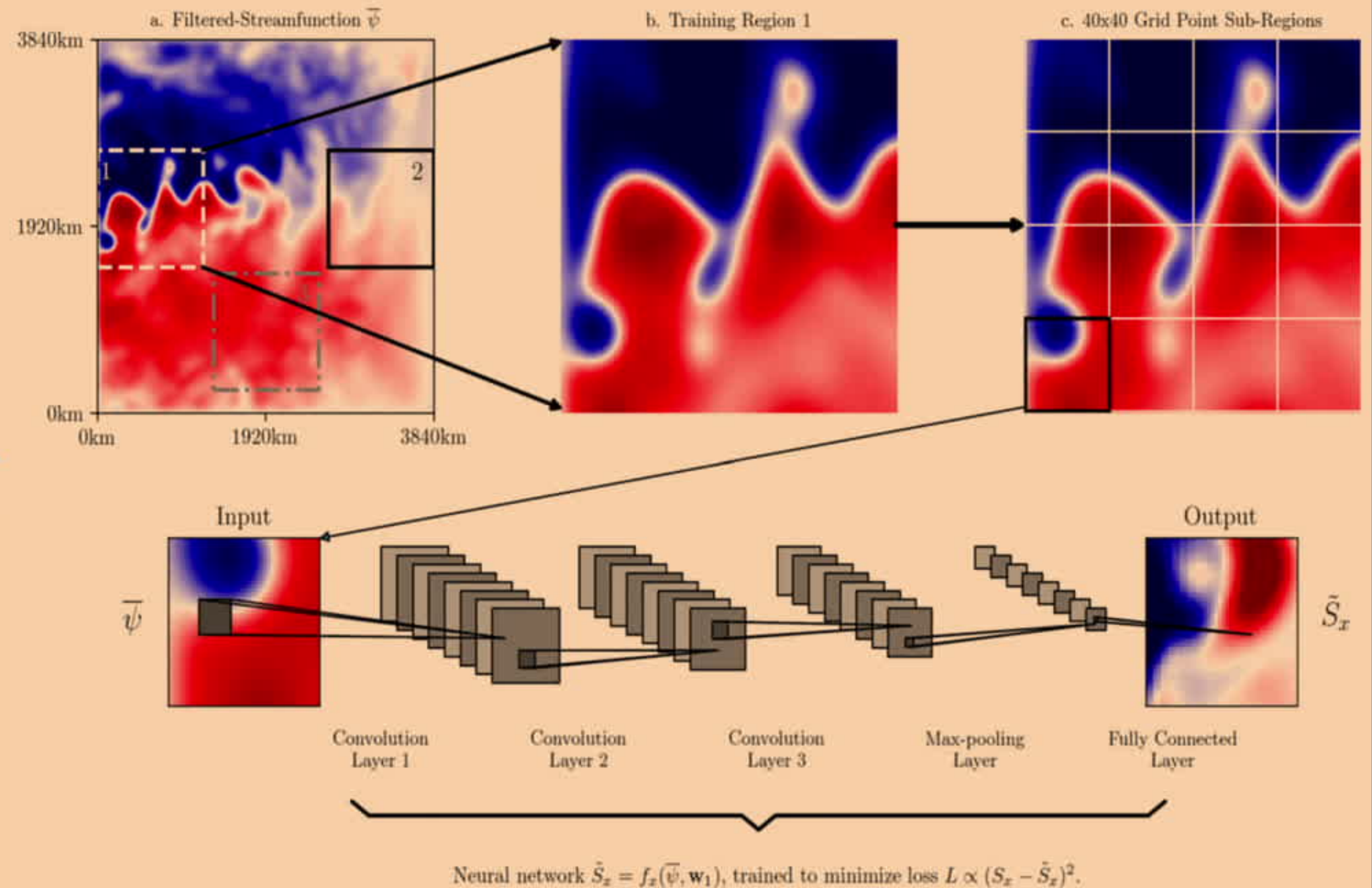
# Can we jump off the curve?

- To jump from 25km to 2km horizontal resolution:
  - 140 times the horizontal cells
- Would need to run at same rate to avoid other components waiting for ocean
  - Use a lot more cores
  - Avoid reducing time step by 12?



# Machine learned parameterizations

- Can we replace the expensive operations (e.g. parameterizations) with cheaper learned models?

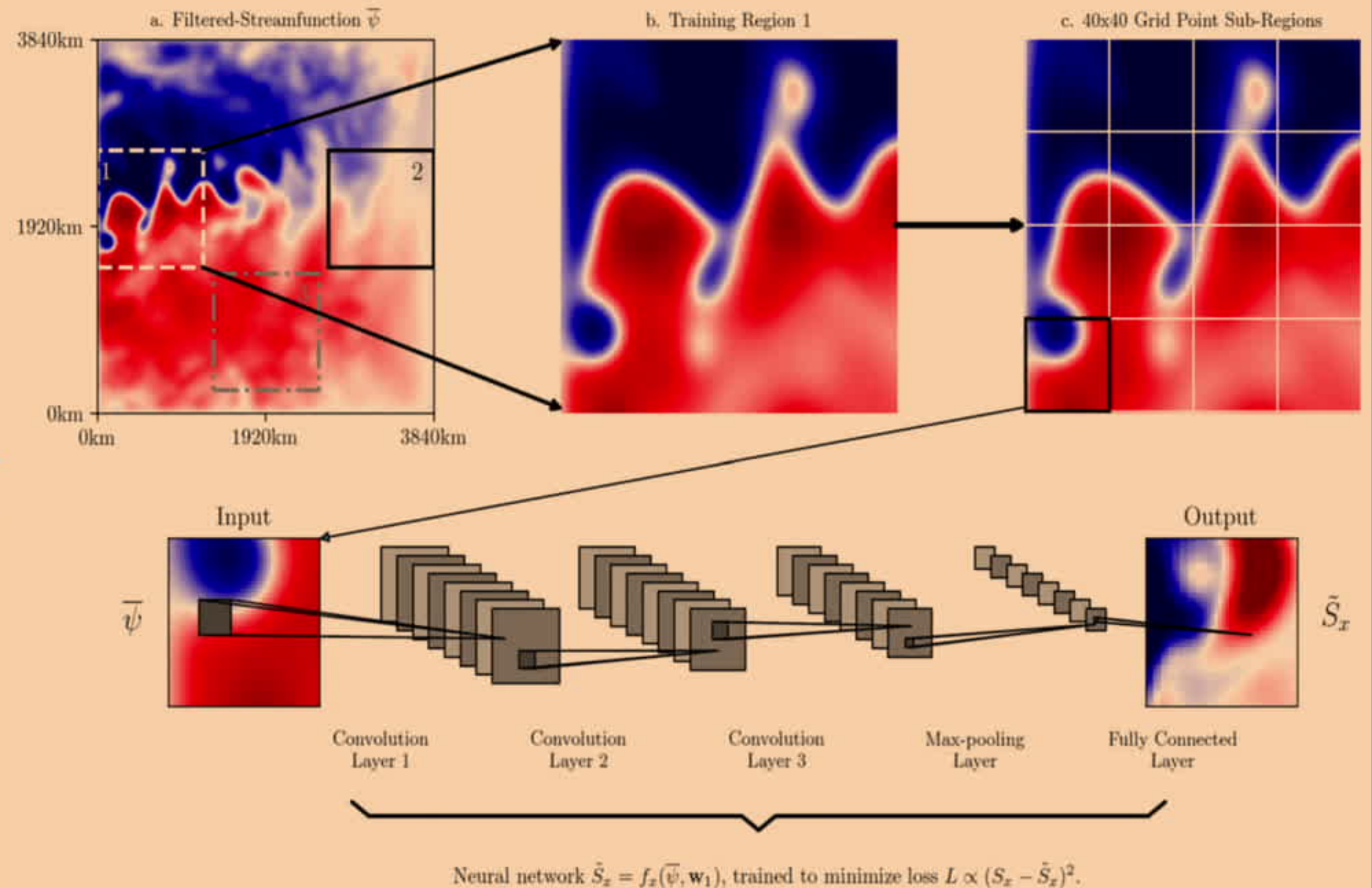


*Bolton & Zanna, 2018*



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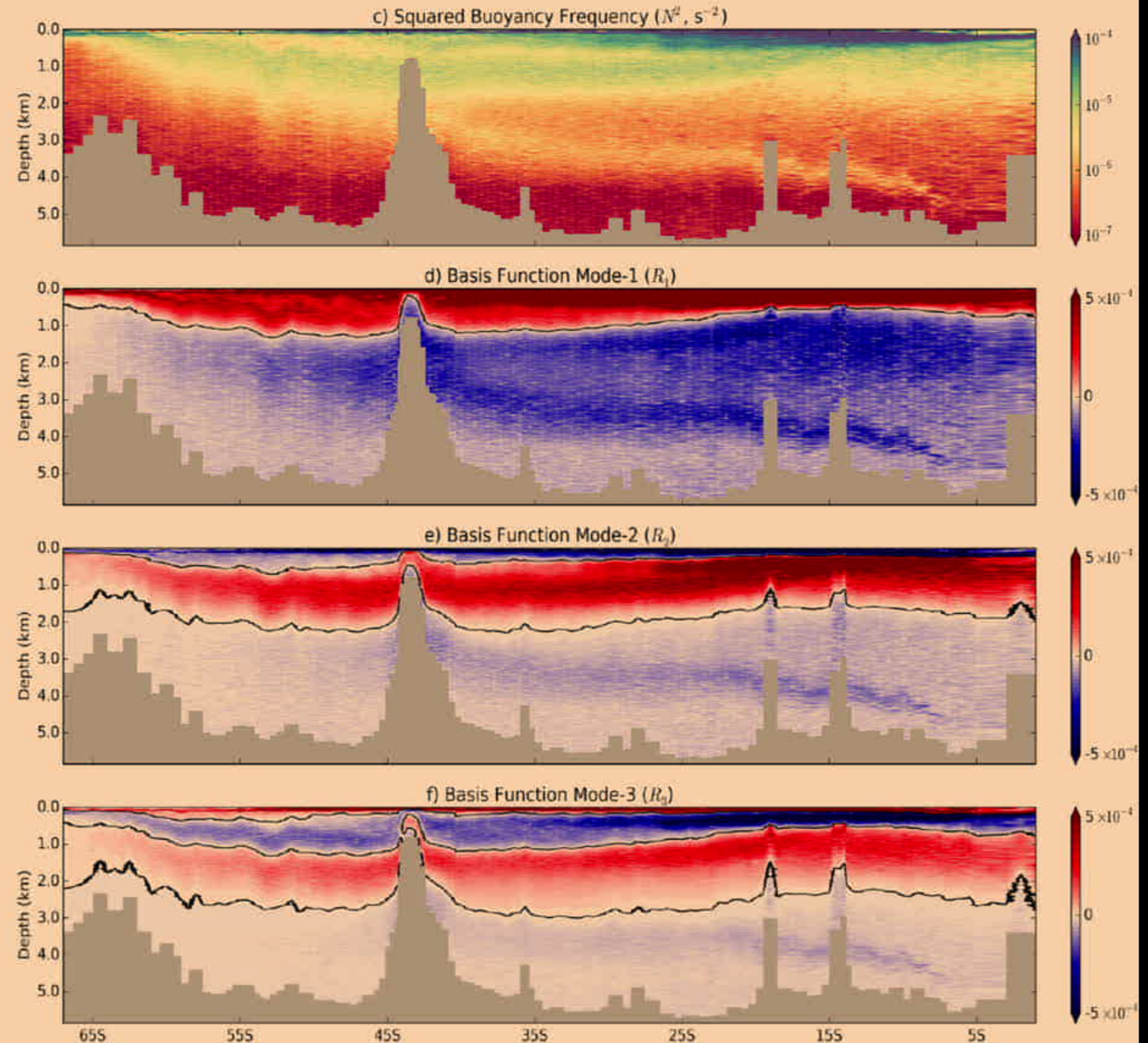
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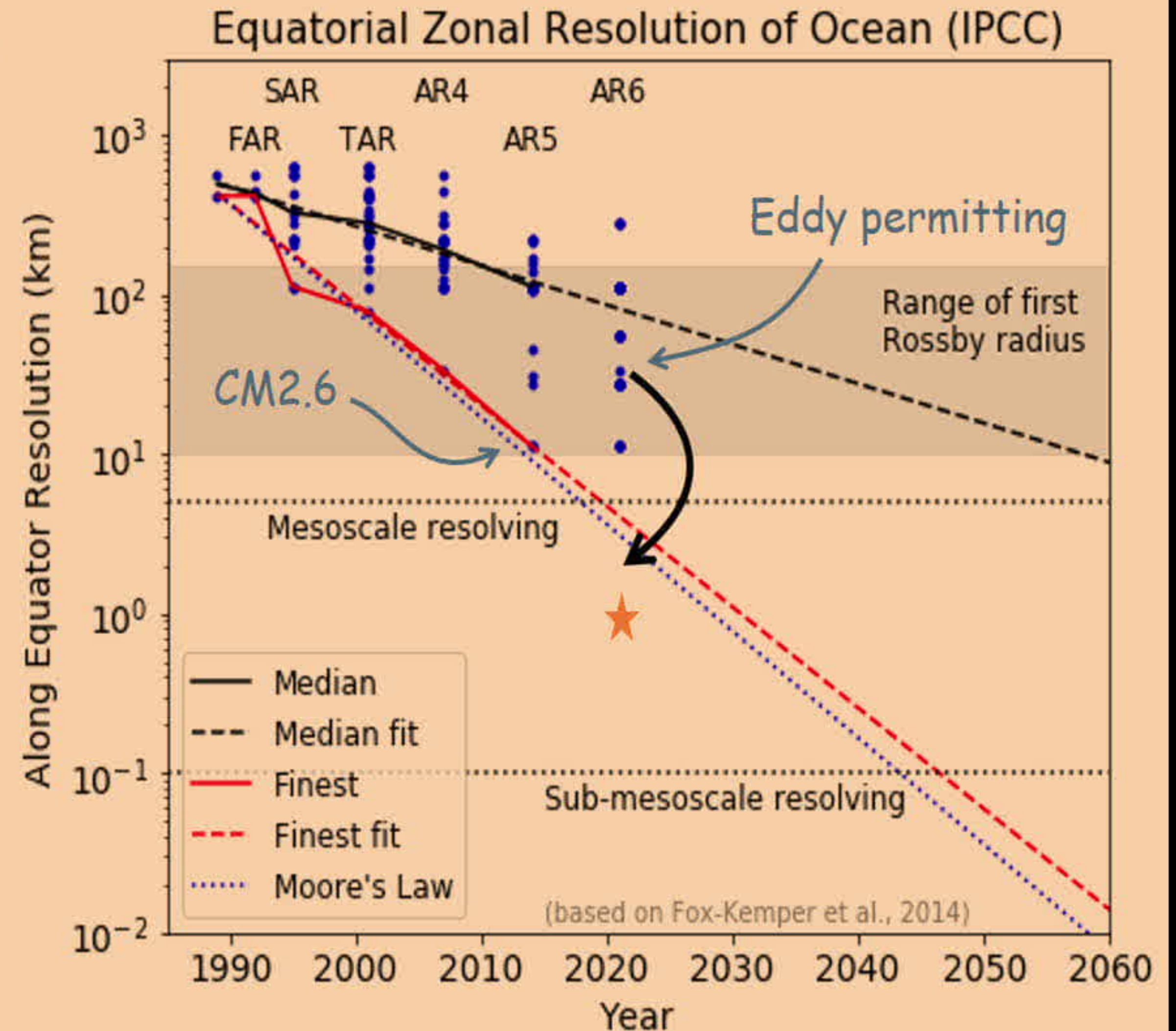
# Vertical structure

- *Stewart et al., 2017* provide rule for vertical resolution required to globally represent baroclinic modes
  - 50 levels for first mode, 25 for each higher mode
  - assumes fixed non-distorted grid
- Can a vertical coordinate be designed to optimally represent these modes with fewer DOF?



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Remap

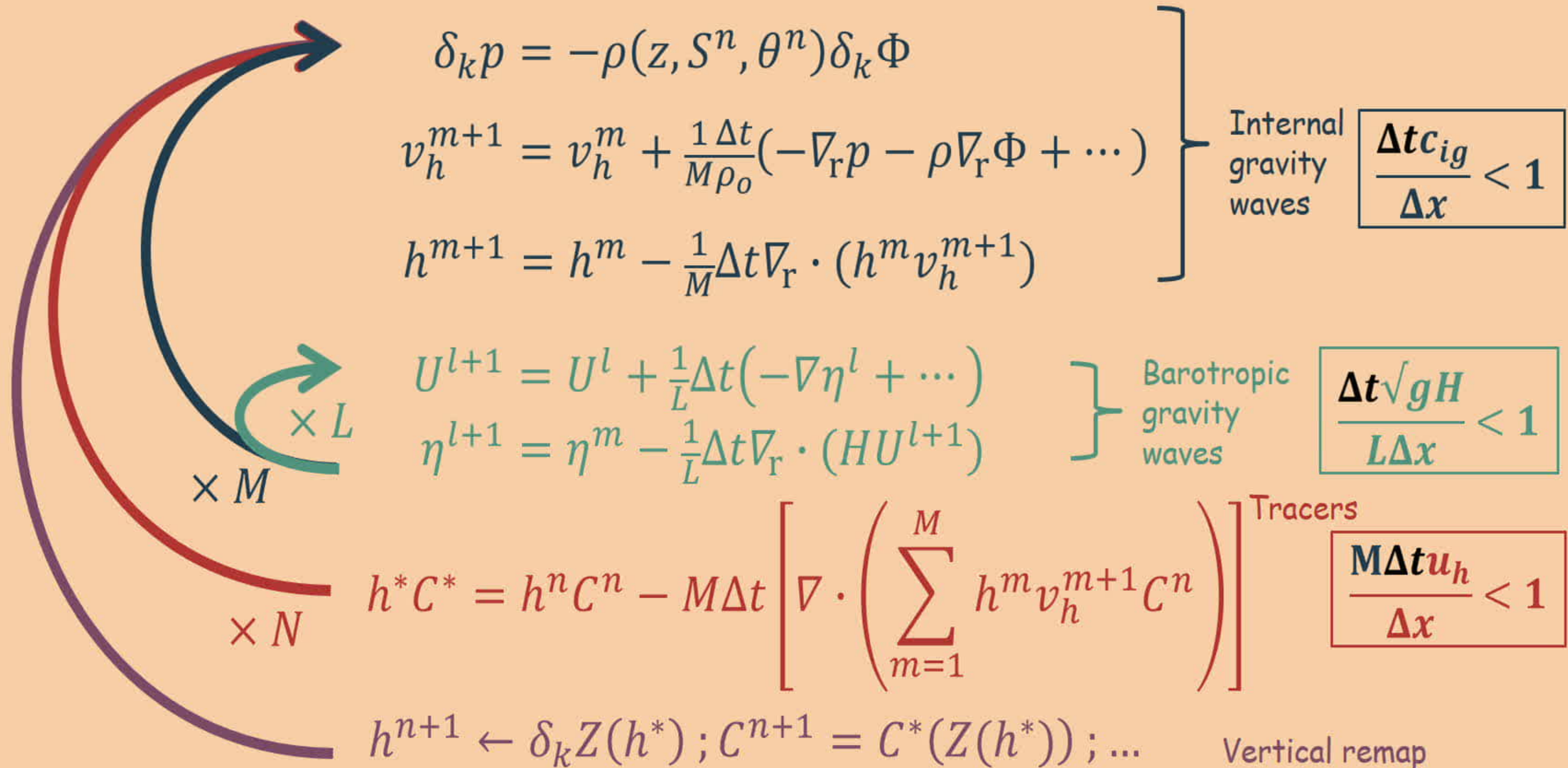
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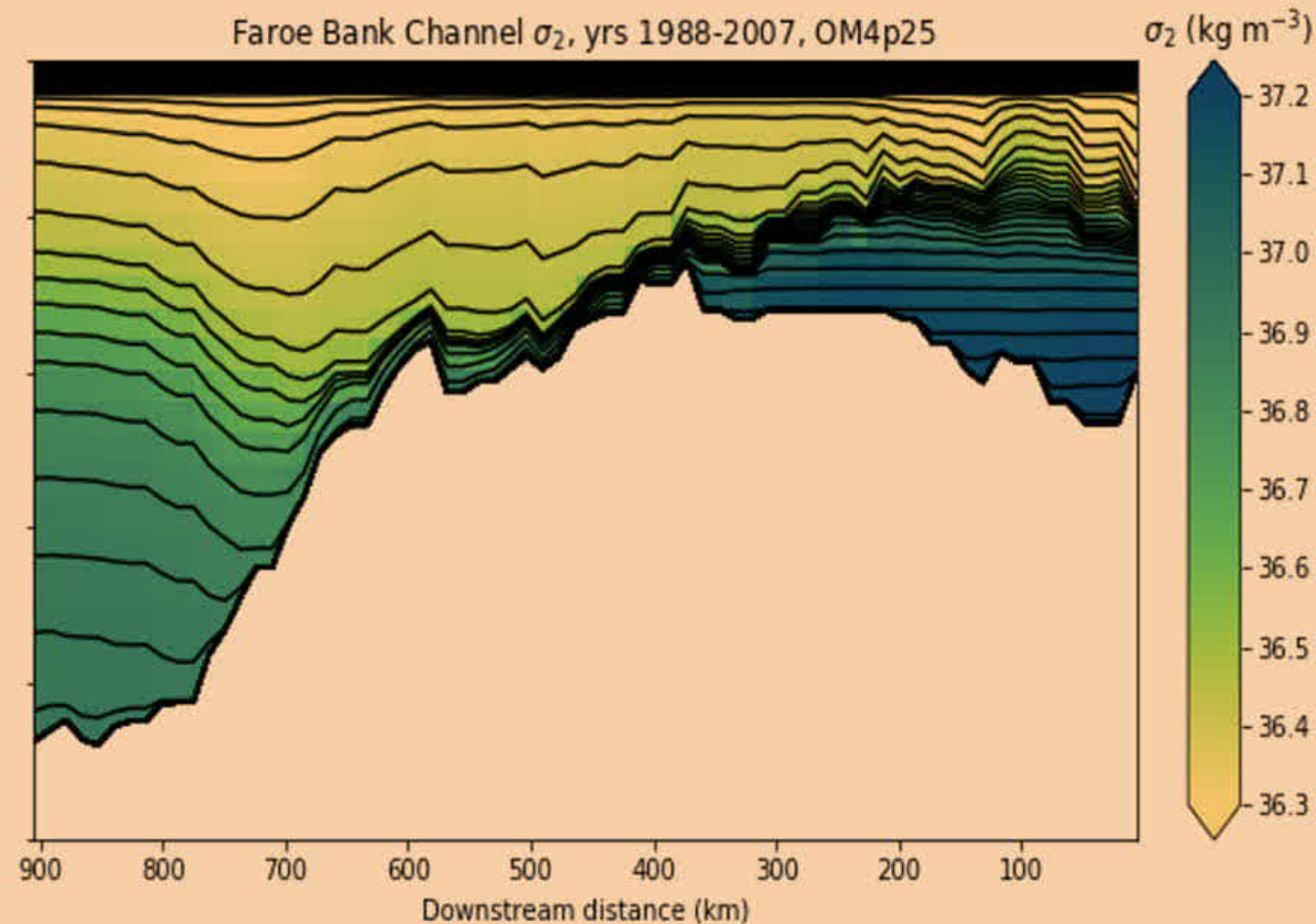


# Sub-cycling to minimize compute



# Hybrid vertical coordinate

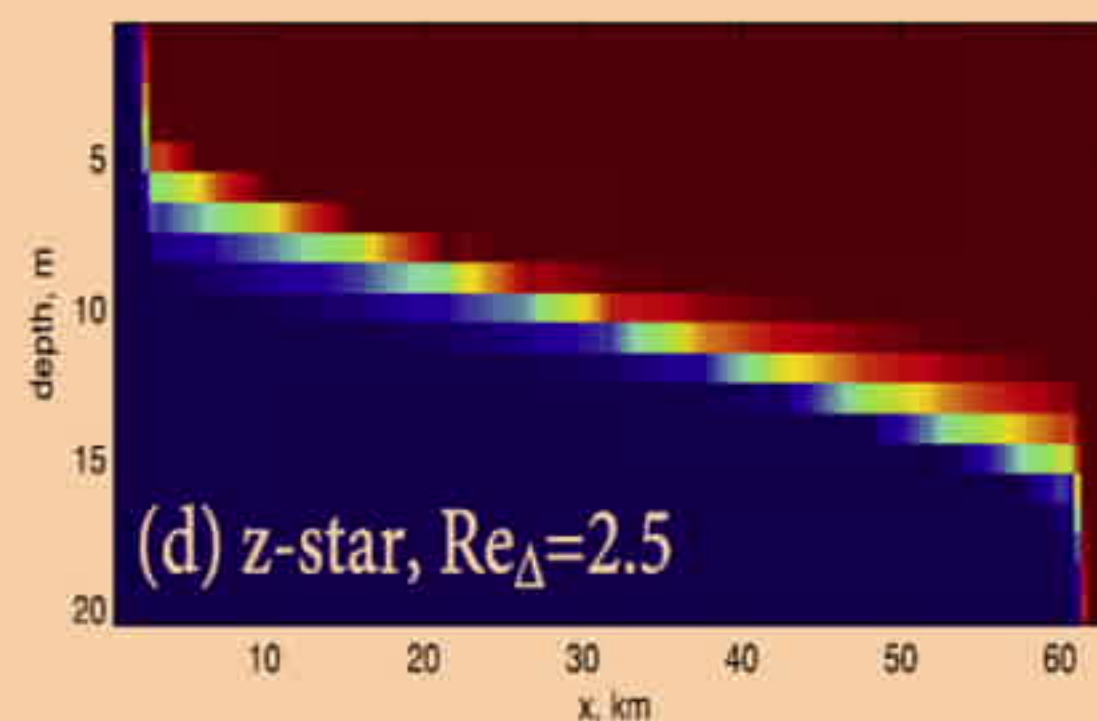
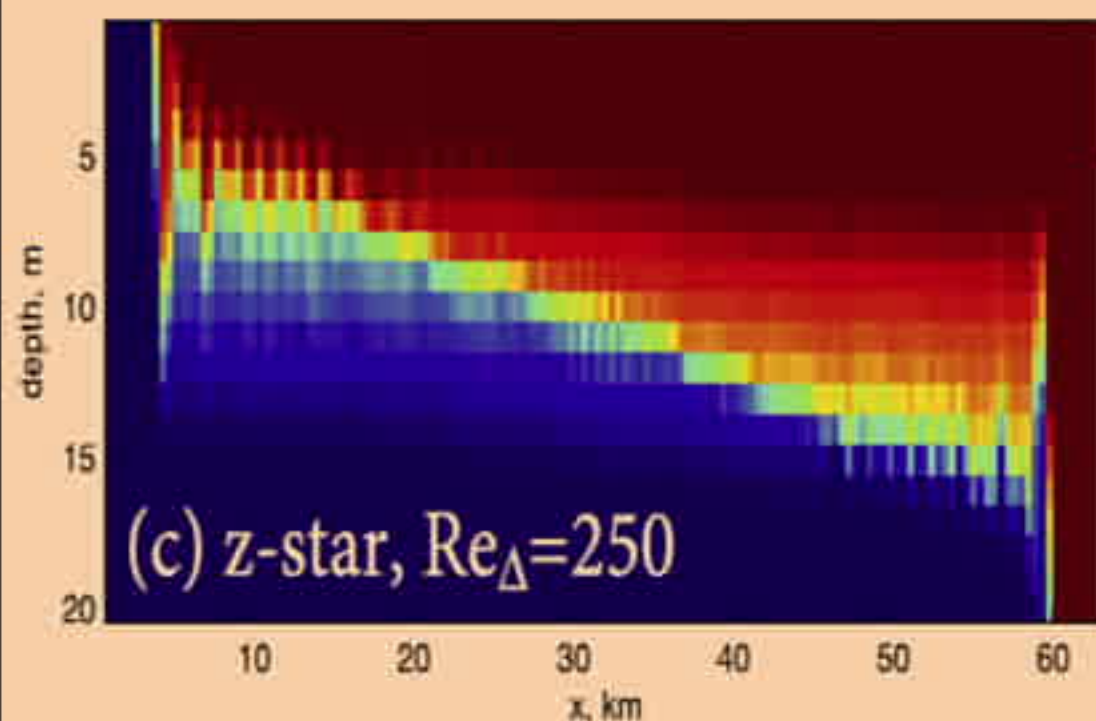
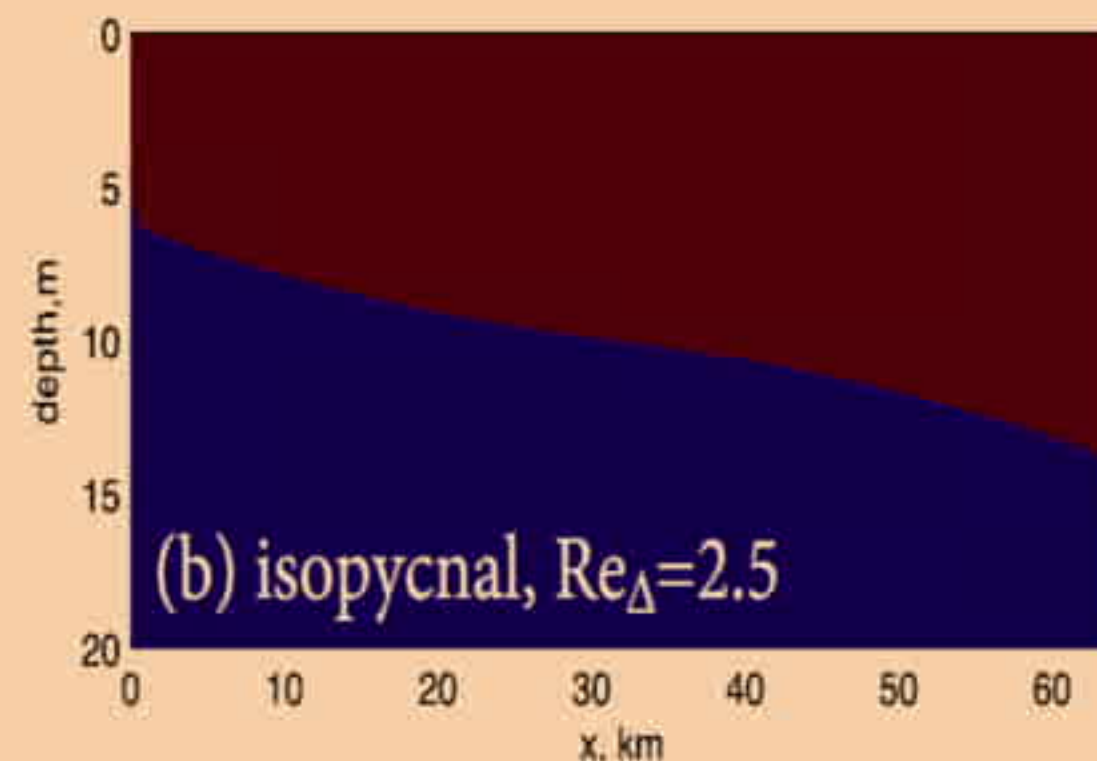
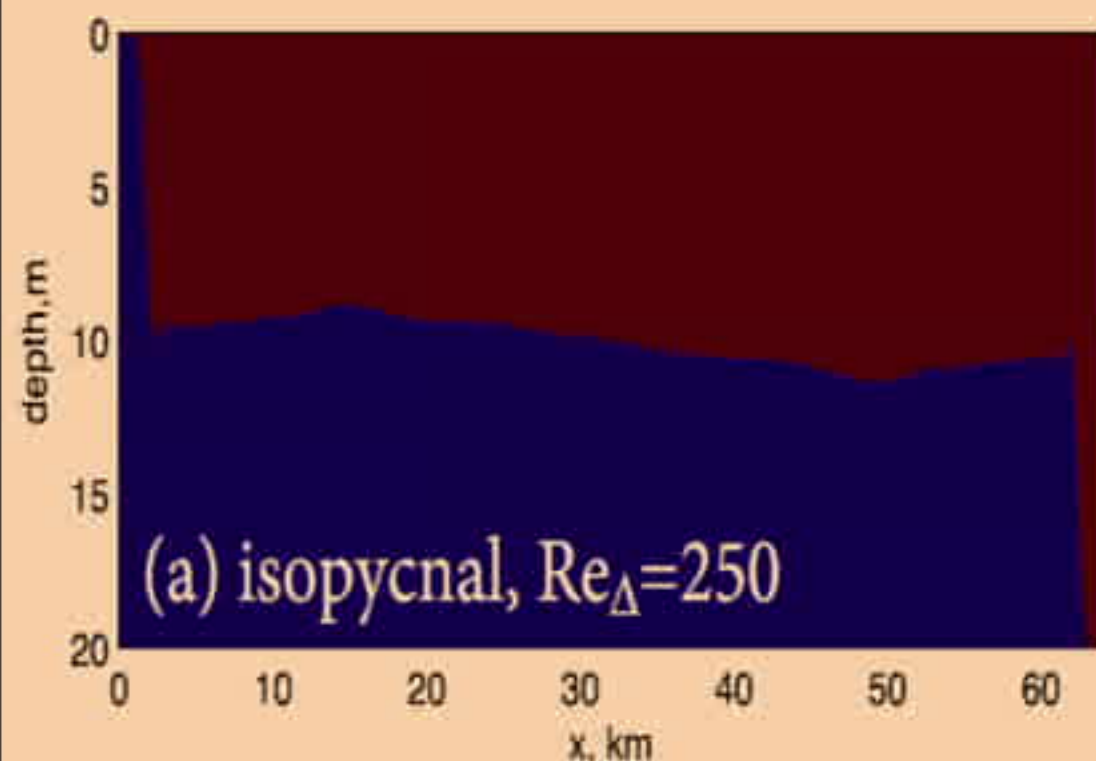
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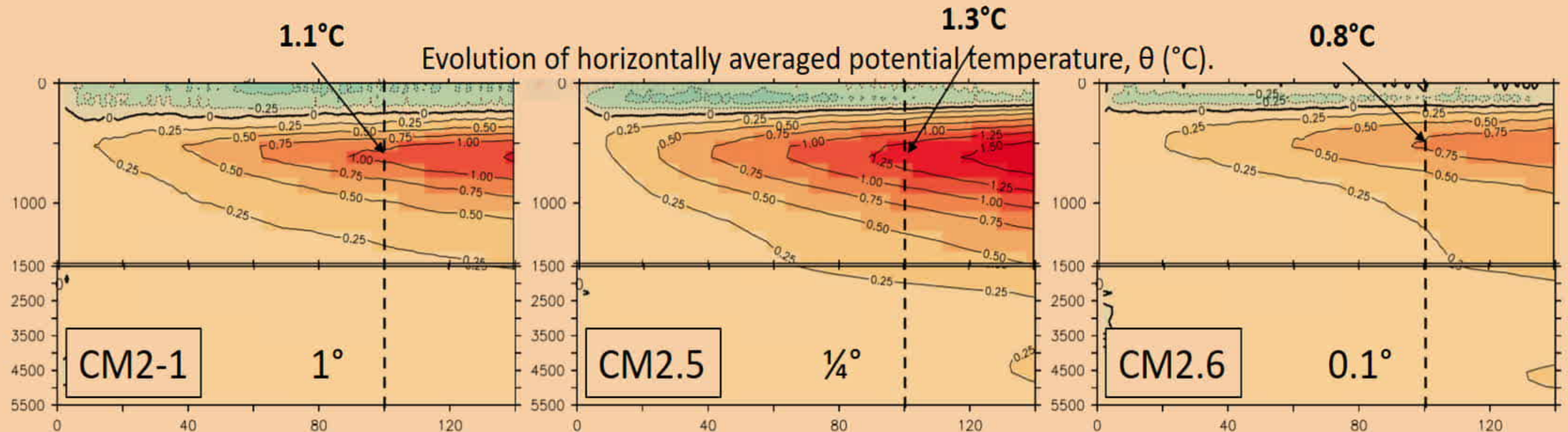


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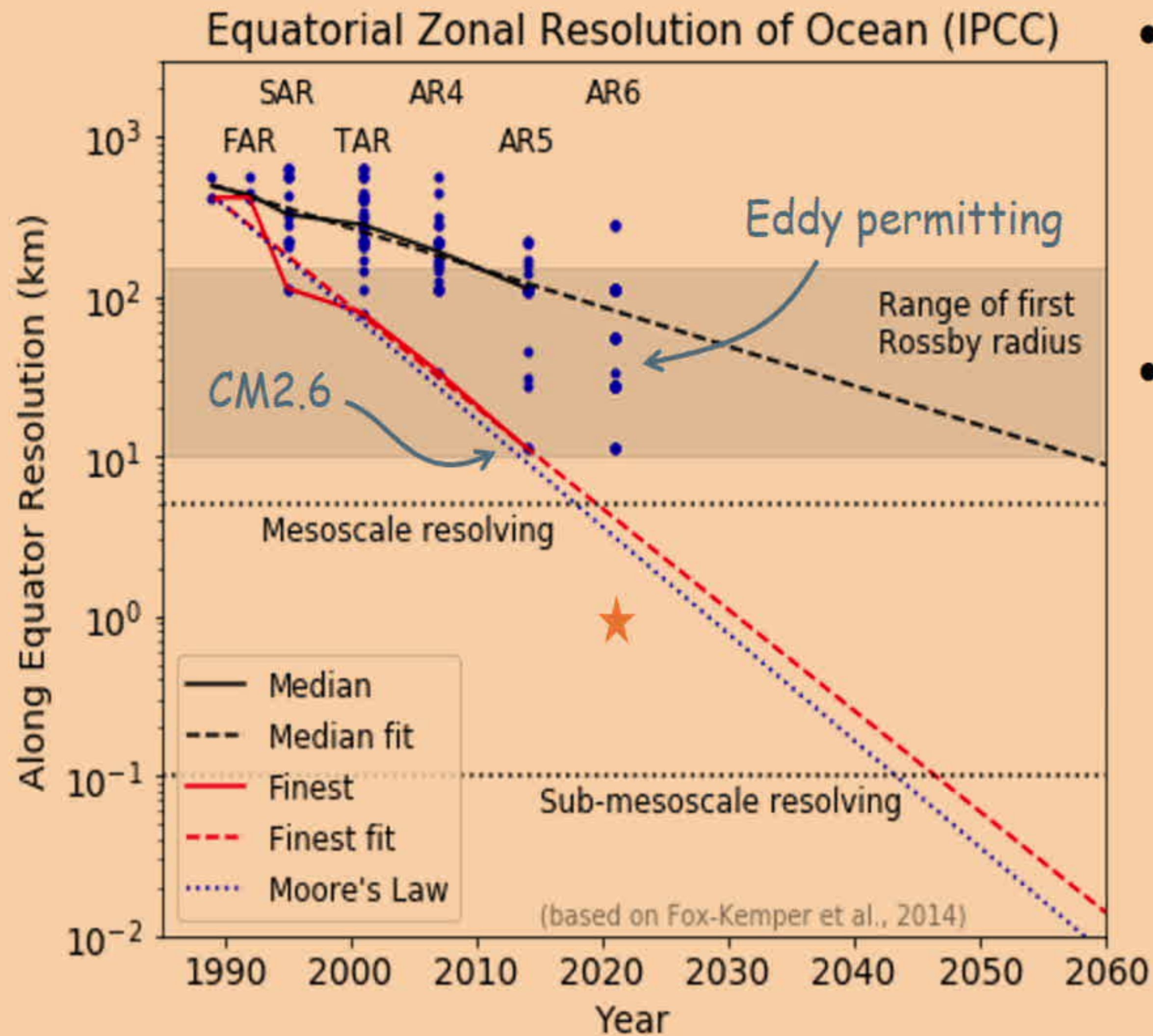
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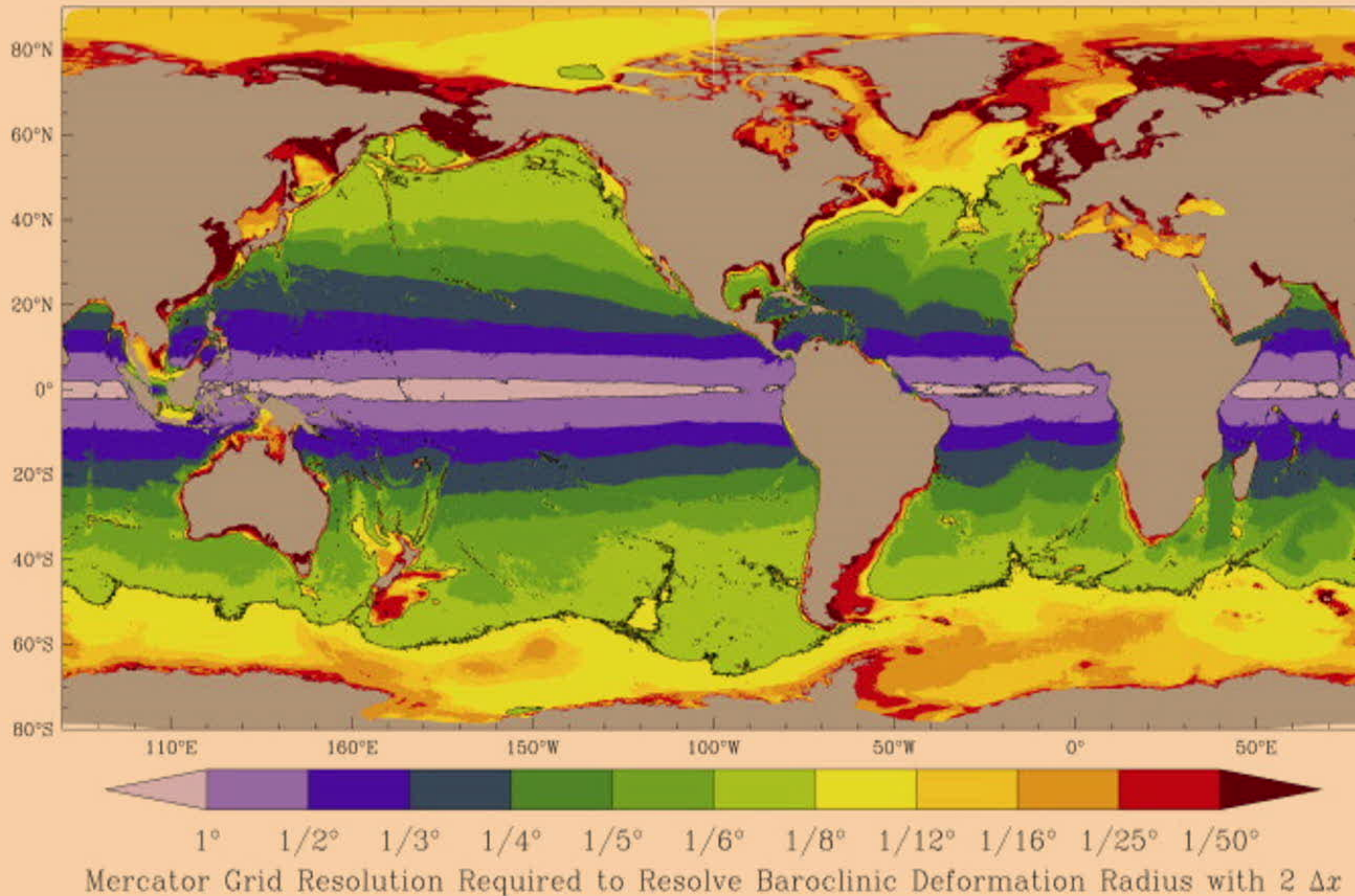
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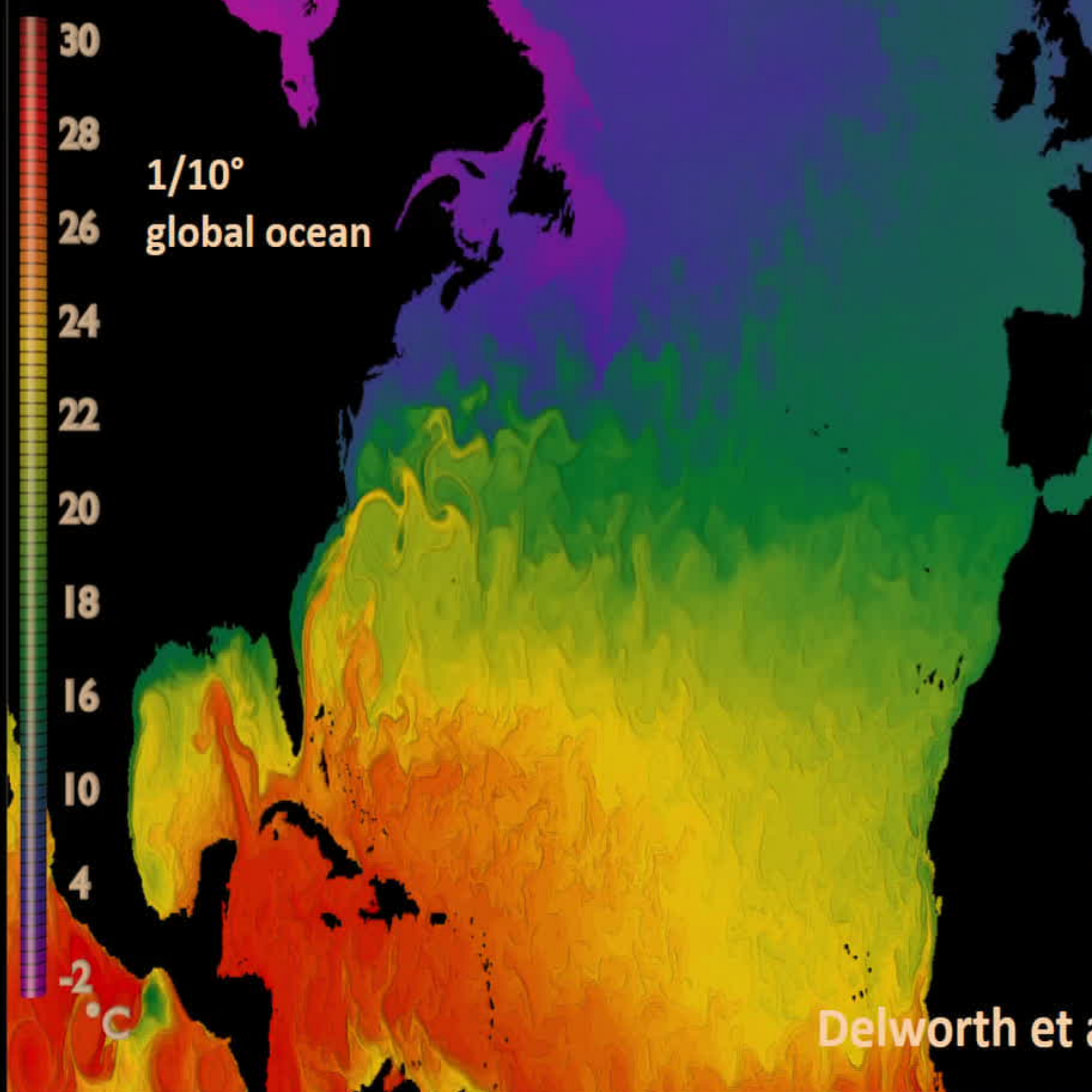
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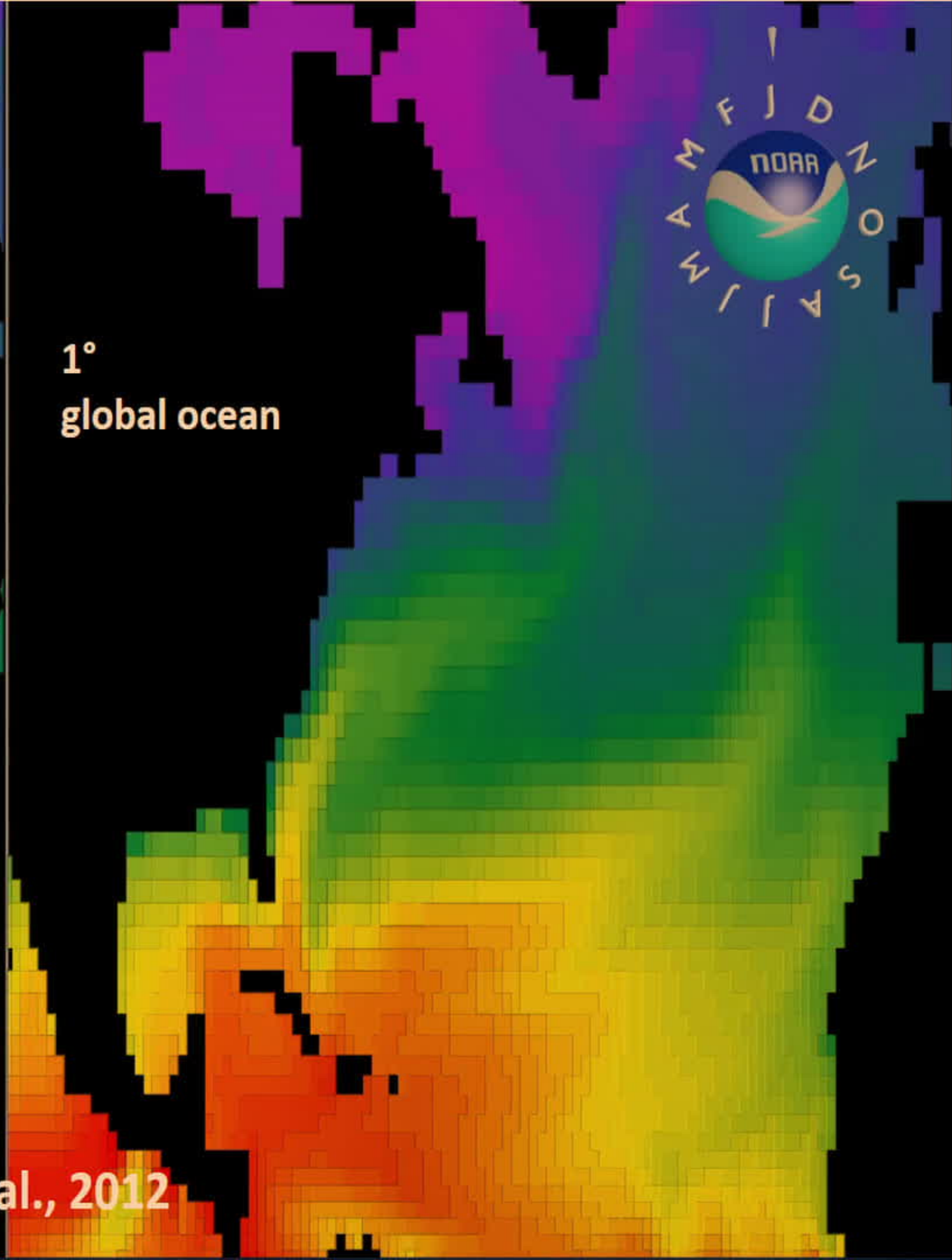
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