

Inferring Black-Box Function Statistics under a Limited Computational Budget

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Motivating example

- Expensive computer codes (\$50 per simulation/experiment)
- Limited computational budget (\$1000)
- Limited initial observations (10 observations for 5 dim. input space)
- **Quantity of Interest (QoI):
function of the code output**

Frame of Reference

- What is a Black-Box function ?
 - Computationally expensive computer codes
 - Time-taking laboratory experiments
- What are different kinds of Uncertainty ?
 - Stochastic input(s)
 - Measurement noise (experiments)

State-of-the-art

- Classical methods
 - Factorial designs
 - Alphabetical designs (A, D etc.)
 - e.g. Latin-hypercube (LHS)
 - Usefulness
 - Fixed sample size
- **Sequential methods**
 - Bayesian Alphabetical designs
 - Bayesian global optimization
 - e.g. efficient global optimization, entropy search
 - Usefulness
 - Varying sample size
 - Expensive objective functions

General Sequential DOE Algorithm

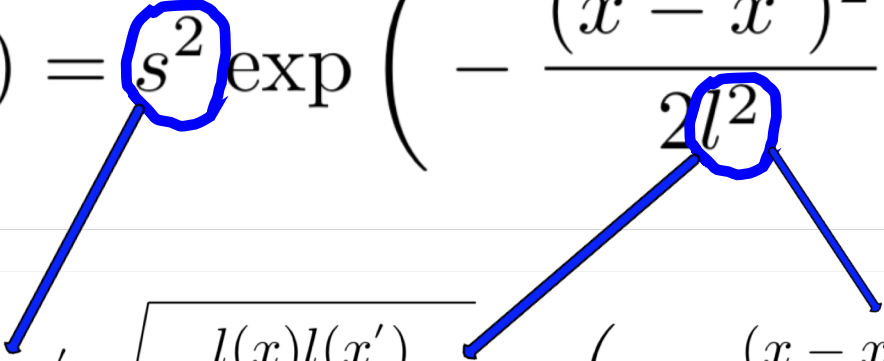
1. Start from some initial simulations/observations.
2. Train Bayesian surrogates of the output(s).
3. Find the design point \mathbf{x}_{next} that maximizes some sampling criterion.
4. Perform simulations at \mathbf{x}_{next} to get output(s) \mathbf{y}_{next} .
4. Add $(\mathbf{x}_{\text{next}}, \mathbf{y}_{\text{next}})$ to observed data.
5. If budget is exhausted STOP. Otherwise GOTO 2.

Fully Bayesian Surrogates

- State-of-the-art
 - Polynomial Chaos expansion
 - Gaussian Process (GP) regression
- GP regression
 - Stationary covariance kernels

$$f \sim \text{GP}(0, k)$$

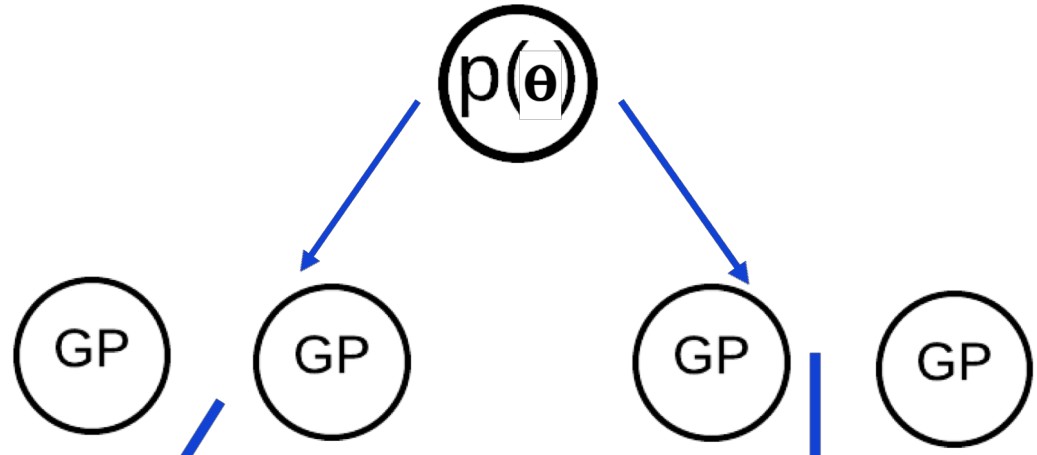
Inferring Local Properties

$$k(x, x') = s^2 \exp \left(- \frac{(x - x')^2}{2l^2} \right)$$


$$k(x, x') = s(x)s(x') \sqrt{\frac{l(x)l(x')}{l^2(x) + l^2(x')}} \exp \left(- \frac{(x - x')^2}{l^2(x) + l^2(x')} \right)$$

$$k(\mathbf{x}, \mathbf{x}') = \prod_{i=1}^d s(x_i)s(x'_i) \sqrt{\frac{l(x_i)l(x'_i)}{l^2(x_i) + l^2(x'_i)}} \exp \left(- \frac{(x_i - x'_i)^2}{l^2(x_i) + l^2(x'_i)} \right)$$

Fully Bayesian Inference

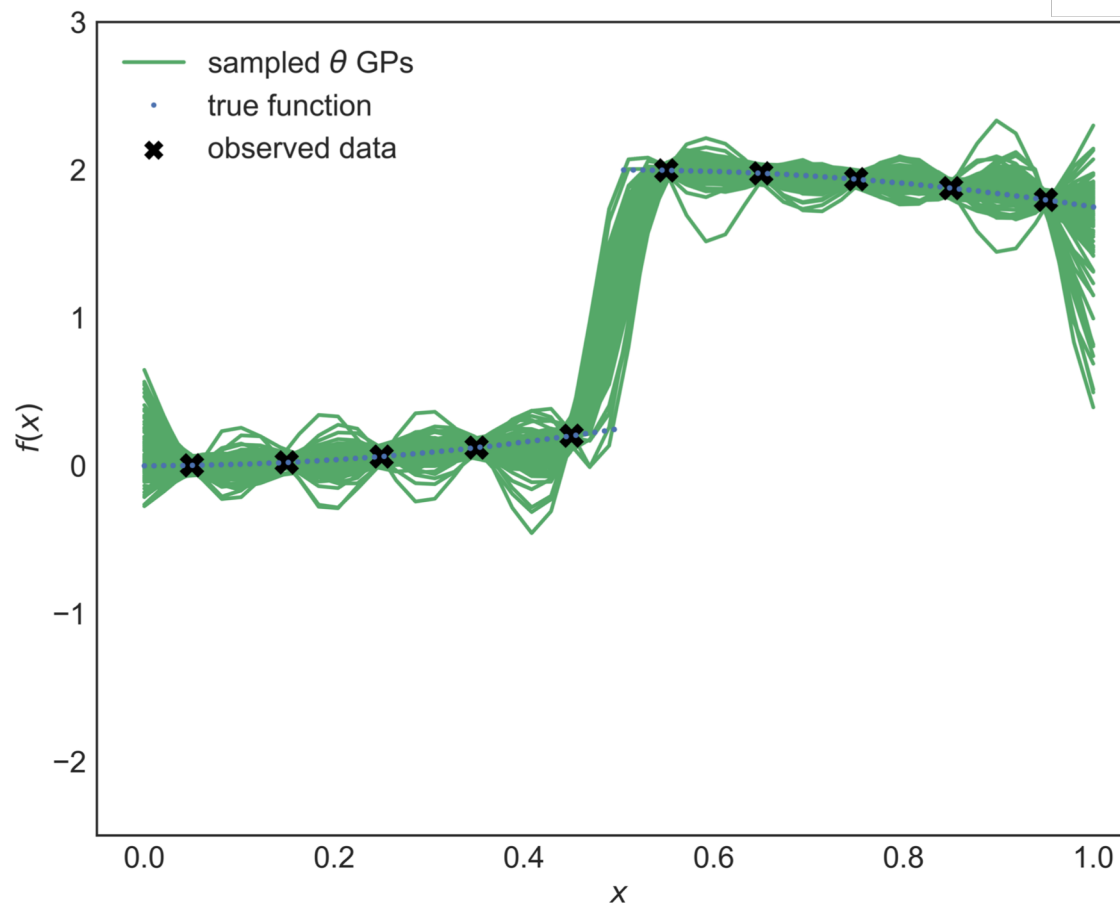


$$k(\mathbf{x}, \mathbf{x}') = s_1(x_1)s_1(x'_1)s_2(x_2)s_2(x'_2) \sqrt{\frac{l_1(x_1)l_1(x'_1)}{l_1^2(x_1) + l_1^2(x'_1)}} \sqrt{\frac{l_2(x_2)l_2(x'_2)}{l_2^2(x_2) + l_2^2(x'_2)}} \exp\left(-\frac{(x_1 - x'_1)^2}{l_1^2(x_1) + l_1^2(x'_1)}\right) \exp\left(-\frac{(x_2 - x'_2)^2}{l_2^2(x_2) + l_2^2(x'_2)}\right)$$

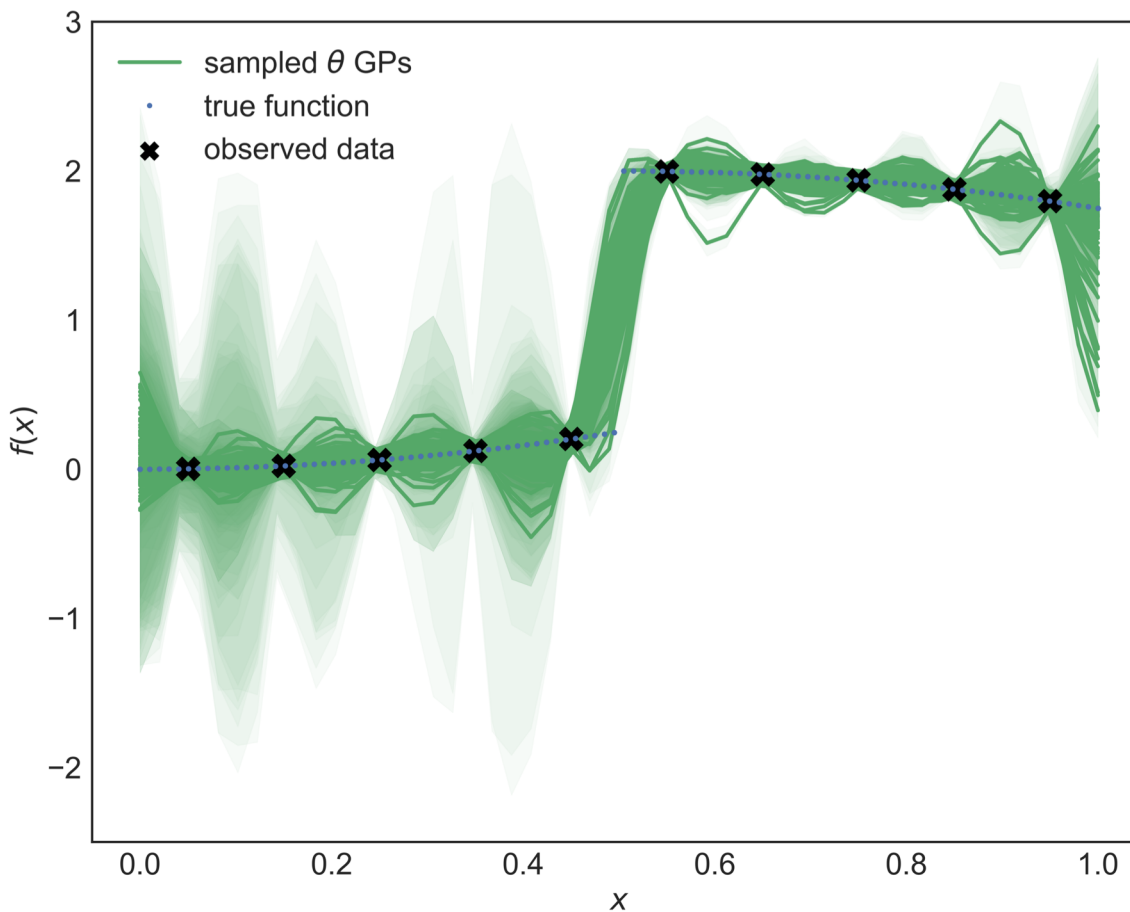
$$f \sim \text{GP}(0, k)$$

Fully Bayesian Inference

posterior samples via MCMC: Θ



Fully Bayesian Inference



Quantifying Information Gain

Want to infer: $Q[f]$

given **posterior samples** via MCMC: $\boldsymbol{\theta}$

$$p(Q|\boldsymbol{\theta}, \mathbf{D}_n) = \mathbb{E} [\delta(Q - Q[f]) | \boldsymbol{\theta}, \mathbf{D}_n]$$

$$p(Q|\boldsymbol{\theta}, \mathbf{D}_n) = \mathcal{N}(Q | \mu_1, \sigma_1^2) \quad (\text{MC})$$

* Pandita, Piyush, Ilias Bilonis, and Jitesh Panchal. "Bayesian Optimal Design of Experiments For Inferring The Statistical Expectation Of A Black-Box Function."

Quantifying Information Gain

hypothetical experiment $\tilde{\mathbf{x}} \in \mathbb{R}^d$

$$p(Q|\boldsymbol{\theta}, \mathbf{D}_n, \tilde{\mathbf{x}}, \tilde{y}) = \mathbb{E} [\delta(Q - Q[f]) | \boldsymbol{\theta}, \mathbf{D}_n, \tilde{\mathbf{x}}, \tilde{y}]$$

since,

$$p(\tilde{y}|\tilde{\mathbf{x}}, \mathbf{D}_n, \boldsymbol{\theta}) = \mathcal{N}(\tilde{y} | m_n(\tilde{\mathbf{x}}; \boldsymbol{\theta}), \sigma_n^2(\tilde{\mathbf{x}}; \boldsymbol{\theta}))$$

$$p(Q|\boldsymbol{\theta}, \mathbf{D}_n, \tilde{\mathbf{x}}, \tilde{y}) = \mathcal{N}(Q | \mu_2(\tilde{\mathbf{x}}, \tilde{y}), \sigma_2^2(\tilde{\mathbf{x}})) \text{ (MC)}$$

* Pandita, Piyush, Ilias Bilonis, and Jitesh Panchal. "Bayesian Optimal Design of Experiments For Inferring The Statistical Expectation Of A Black-Box Function."

Quantifying Information Gain

Information Gain in a hypothetical experiment $\tilde{\mathbf{x}}$ is the KLD between

$$p(Q|\boldsymbol{\theta}, \mathbf{D}_n) \quad \text{and} \quad p(Q|\boldsymbol{\theta}, \mathbf{D}_n, \tilde{\mathbf{x}}, \tilde{y})$$

$$G(\tilde{\mathbf{x}}, \tilde{y}; \boldsymbol{\theta}) = \int_{-\infty}^{\infty} p(Q|\boldsymbol{\theta}, \mathbf{D}_n, \tilde{\mathbf{x}}, \tilde{y}) \log \frac{p(Q|\boldsymbol{\theta}, \mathbf{D}_n, \tilde{\mathbf{x}}, \tilde{y})}{p(Q|\boldsymbol{\theta}, \mathbf{D}_n)} dQ$$

$$G(\tilde{\mathbf{x}}) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(\tilde{\mathbf{x}}, \tilde{y}; \boldsymbol{\theta}) p(\tilde{y}|\boldsymbol{\theta}, \tilde{\mathbf{x}}, \mathbf{D}_n) p(\boldsymbol{\theta}|\mathbf{D}_n) d\tilde{y} d\boldsymbol{\theta}$$

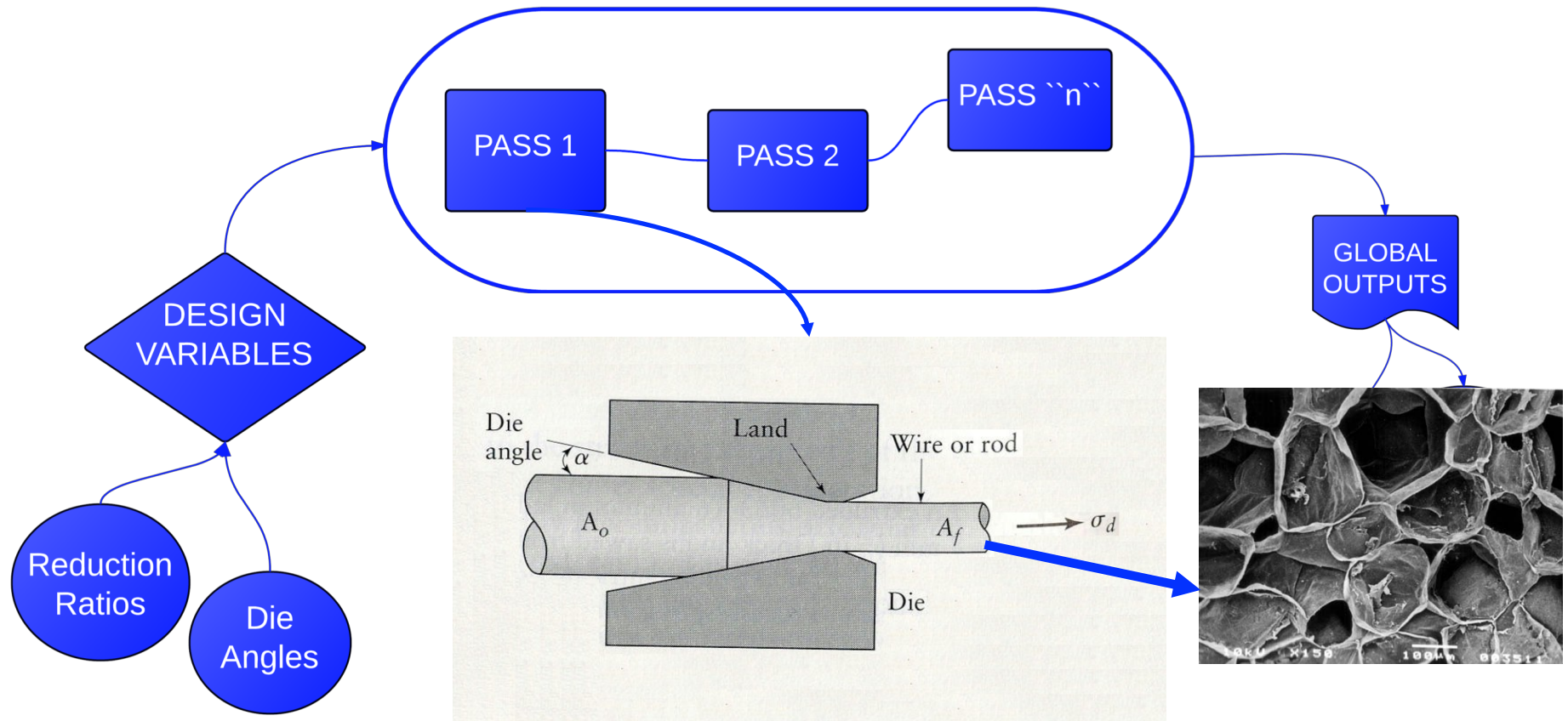
$G(\tilde{\mathbf{x}})$ approximated via. MC sampling

$$\mathbf{x}_{n+1} = \arg \max_{\tilde{\mathbf{x}}} G(\tilde{\mathbf{x}})$$

Algorithm

1. Start with some initial simulations/observations.
2. Train Fully Bayesian surrogate(s) of the objective(s) using MCMC (Hamiltonian Monte Carlo).
3. Find the design point \mathbf{x}_{next} that maximizes:
 $G(\tilde{\mathbf{x}})$ (using Bayesian Global Optimization)
4. Perform simulations at \mathbf{x}_{next} to get objectives \mathbf{y}_{next} .
5. Add $(\mathbf{x}_{\text{next}}, \mathbf{y}_{\text{next}})$ to observed data.
6. If relative KL below threshold or budget is exhausted STOP. Otherwise GOTO 2.

Application: Wire Drawing Process



courtesy TATA Research, Pune, India

Wire Drawing Problem

QoI to be inferred: $Q[f(\mathbf{x})]$

where,

$f(\mathbf{x})$ = Friction work done (FWT)
expensive-to-evaluate code

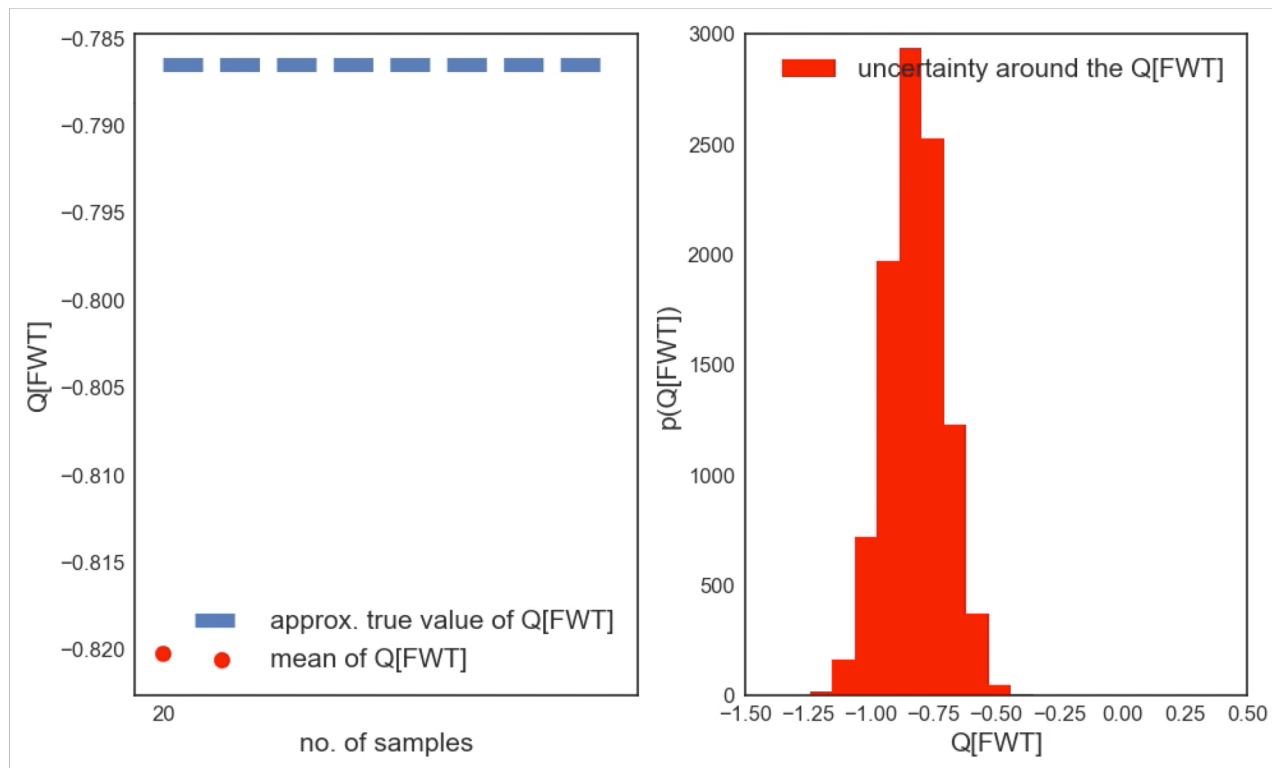
$\mathbf{x}^* \in \mathbb{R}^8$, (8 die angles)

Wire Drawing Problem

Inferring statistical expectation

Mean $Q[f]$

Variance $Q[f]$

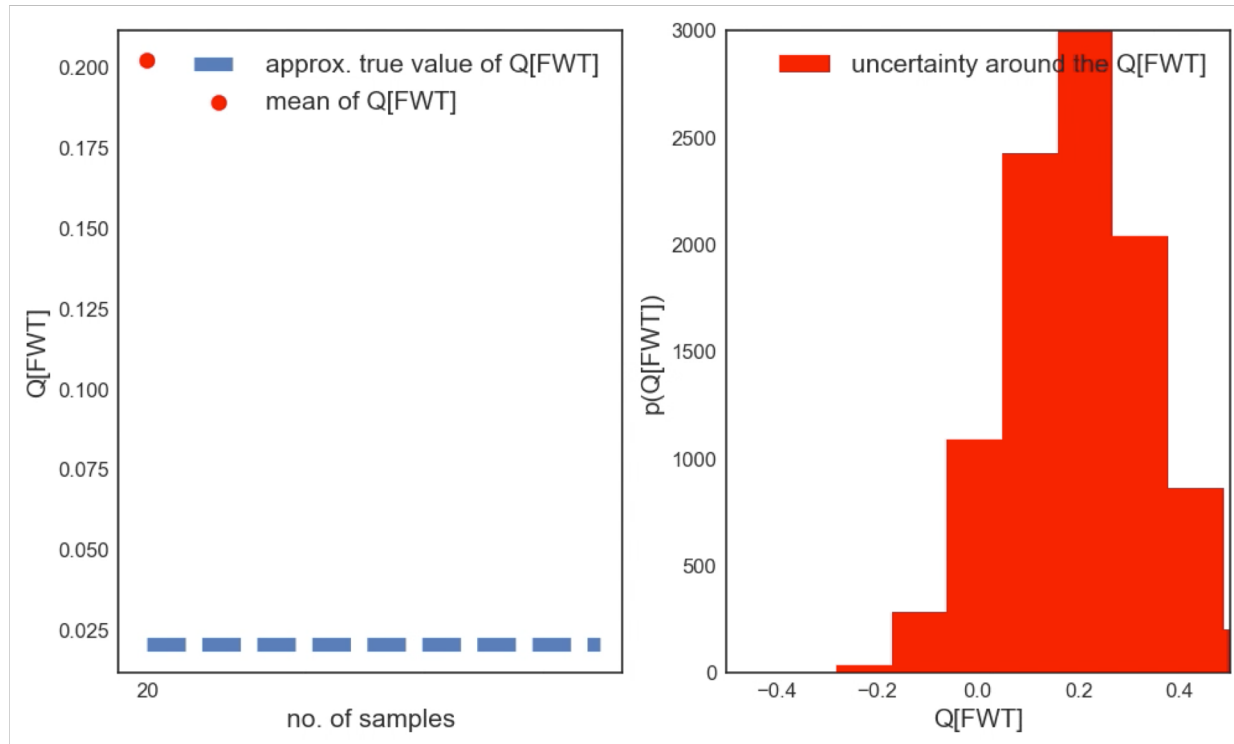


Wire Drawing Problem

Inferring variance

Mean $Q[f]$

Variance $Q[f]$



Future Work

- More challenging Qols
- Parallelizing the algorithm

Thank You

References

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