Bits of Evidence



What We Actually Know About Software Development, Why We Believe It's True, And What It Has To Do With You

Once Upon a Time...



1986: Start programming first-generation parallel computers

1992: "HPC Considered Harmful"

1996: "What Should Computer Scientists Teach Physical

Scientists and Engineers?" (IEEE CS&E)

1998: "OK, show us." (John Reynders, LANL)

What I Learned



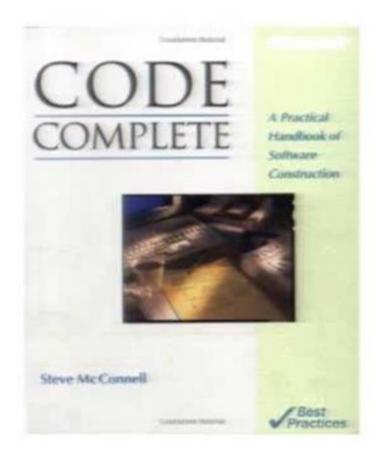
The problem with teaching scientists is they know what evidence looks like

The problem with computer science is I didn't have any

I had never done an experiment in a computer science course

Or even analyzed someone else's experimental data

But Other People Had



Hey, we actually know stuff about things!

Arrr, Matey



Seven Years' War (actually 1754-63)

Britain lost 1,512 sailors to enemy action...

...and almost 100,000 to scurvy

Oh, the Irony



James Lind (1716-94)

1747: (possibly) the first-ever controlled medical experiment

× cider

× sea water

× sulfuric acid

√ oranges

× vinegar

× barley water

Of course, no-one paid attention until a proper Englishman repeated the experiment in 1794...

It Took a While...

1950: Hill & Doll publish a case-control study comparing smokers with non-smokers







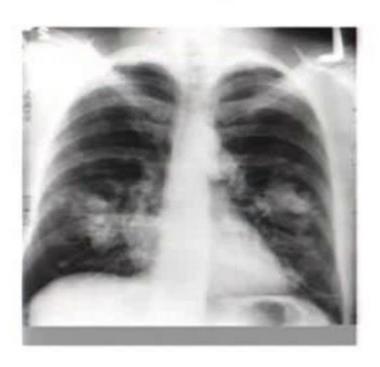
Now called the "British Doctors" study, it ran until 2001

What They Found

#1: Smoking causes lung cancer

#2: Most people would rather fail than change

"What happens 'on average' is of no help when one is faced with a specific patient..."



The Cochrane Collaboration (http://www.cochrane.org/) now archives results from hundreds of medical studies

So Where Are We?

"[Using domain-specific languages] leads to two primary benefits. The first, and simplest, is improved programmer productivity... The second...is...communication with domain experts."



Martin Fowler,
 IEEE Software,
 July/August 2009

Look Closer

One of the smartest guys in the industry...

...made two substantive claims of fact...



...in a peer-reviewed journal...

...without a single citation...

...because nobody expected one

A New Hope



Growing emphasis on empirical studies in software engineering since the mid-1990s

Papers describing new tools or practices routinely include results from some kind of field study



Many are flawed or incomplete, but standards are constantly improving

A Classic Result

Rigorous inspections can remove 60-90% of errors before the first test is run. (Fagan 1975)



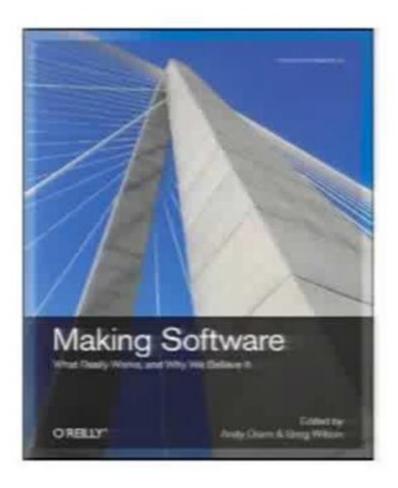
Isn't That Interesting...

Nagappan et al (2007) & Bird et al (2009):

Geography has little correlation with software quality



All Together Now



Andy Oram & Greg Wilson (ed): Making Software: What Really Works, and Why We Believe It. O'Reilly, 2010, 978-0596808327.

What You Hear



Reproducible peta-scale GPU workflows – in the cloud!

Reality

5-10%

90-95%





Hannay et al, 2009, Prabhu et al, 2011

Surely You're Exaggerating

1. How many graduate students write shell scripts to analyze each new data set instead of running those analyses by hand?



It Is Therefore Obvious That...

Put more computing in the curriculum!



But it's already full

It Is Therefore Obvious That...

Put a little computing in every course!



Still adds up: 5 minutes/lecture = 4 courses/degree
First thing cut when the lecturer is running late
The blind leading the blind...

It Is Therefore Obvious That...

Partner with computer scientists!



"Gosh, I'd like some clean water."



"Let's talk about brain scans."

Bait and Switch

Unix shell Task automation

Python/R/Matlab Structured programming

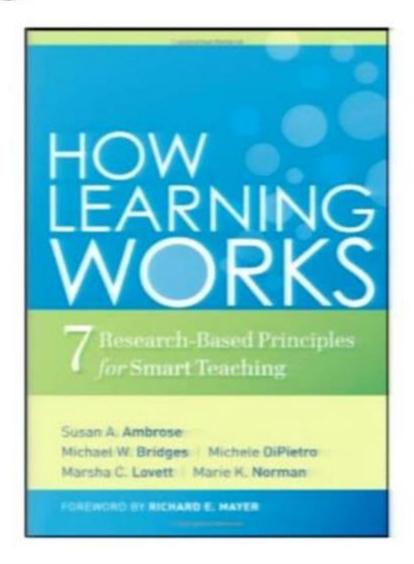
Git and GitHub Provenance and collaboration

SQL Data management

http://journals.plos.org/plosbiology/article?

id=10.1371/journal.pbio.1001745

Evidence



A Few More Results

Are any software metrics better at predicting effort or faults than counting lines of code?

No.



My Personal Favorite

We first present two surveys conducted with students on the intuitiveness of syntax, which we used to garner formative clues on what words and symbols might be easy for novices to understand. We followed up with two studies on the accuracy rates of novices using a total of six programming languages: Ruby, Java, Perl, Python, Randomo, and Quorum. To our surprise, we found that languages using a more traditional C-style syntax (both Perl and Java) did not afford accuracy rates significantly higher than a language with randomly generated keywords, but that languages which deviate (Quorum, Python, and Ruby) did.

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Words to Live By



If you build a man a fire, you'll keep him warm for a night. If you set a man on fire, you'll keep him warm for the rest of his life.

Terry Pratchett



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Thank You